



BIC Brunch: A Guided Tour of What's New in *Thema* Version 1.5

28th April 2022, 2 noon BST

#bicbrunch@bic uk

In collaboration with

EDITEUR

Book Industry Communication - making the book supply chain more efficient

BIC's Standard Subject Categories Scheme - obsolete by Feb 2024



Announcement (Feb 2022)

<https://www.bic.org.uk/155/Press-Releases/>



Upcoming BIC Brunch *Thema* Sessions:

No 2: Diversity - 26th May 2022

No 3: Children and Education - 28th Jul 2022

No 4: Non-Fiction: Popular (e g , Health, Travel, Cookery etc) - 29th Sep 2022

No 5: Non-Fiction: Academic (e g , Medicine, Law etc) - 7th Nov 2022

No 6: Comics and Manga - 26th Jan 2023



Past BIC Brunch *Thema* Sessions:

No 1: Adult Fiction – March 2022 - recording here: <https://youtu.be/hOCsWWQRhrQ>



<https://www.eventbrite.co.uk/o/book-industry-communication-ltd-2336994243>

#bicbrunch @bic uk

Some housekeeping before we get started

- 🕒 **Questions for speakers:** Questions will be invited after the presentation and panel discussion have finished. Please use the “Questions” or “Chat” boxes to submit your question to the organisers.
- 🕒 **Recording:** This event is being recorded for BIC to use in its marketing and to allow people who are unable to attend this session today to still enjoy the event later. Unless invited to speak, attendees will not be identified in the recording.
- 🕒 **BIC is a neutral members organization**

#bicbrunch @bic uk

Agenda

2 00pm

Welcome & Introduction

Karina Urquhart, Executive Director, BIC

2 0 pm

Introduction to *Thema* & Guided Tour of What's New in Version 1.5

Chris Saynor, Standards Editor, EDItEUR

2 4 pm

Thema 1.5 and Nielsen BookData

Howard Willows, Senior Manager, Data Development: Nielsen BookData

00pm

Question & Answer Session

30pm

Wrap-up and end – Karina Urquhart

Who we are



BIC (Book Industry Communication Ltd) is at the cornerstone of the book industry, creating standards, delivering best practice and improving margin

If you are in the book industry supply chain, you need to be a member of BIC

www.bic.org.uk

Book Industry Communication - making the book supply chain more efficient



Over to our first speaker...



Chris Saynor, Standards Editor, EDItEUR

Introduction to *Thema* & Guided Tour of
What's New in Version

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@bic1uk

What's new in Thema version 1.5 ?

Chris Saynor
EDItEUR

BIC Brunch, 28th April 2022

What is *Thema*?

- *Thema* is an international, multilingual book subject classification scheme designed to meet the diverse needs of publishers, retailers and trade intermediaries in all sectors of the global book business
- suitable for physical and digital publications, audiobooks, in-person and online retail, domestic and international use
- aims to enhance the merchandising, discoverability and potential sales of books, with direct, clear communication along the metadata supply chain, and across borders and languages
- created and maintained by users to address real problems and needs
- post-coordination facilitates filtered or faceted search
- international standards give the chance of an equal voice to all

Structure of *Thema*

- ~ 3000 core subject categories, arranged hierarchically in 20 main sections
 - variable depth of hierarchy
- ~ 1000 shared qualifiers in 6 sections
- ~ 4000 national extension qualifiers
 - qualifiers can be combined with subject categories to refine their meaning
- each category and qualifier has a language-independent code, a heading and optional notes
 - headings and notes can be in multiple languages

Development roadmap

- *Thema* 1.0 introduced October 2013, v1.1 November 2014, v1.2 in May 2016, v1.3 in May 2018 and v1.4 in April 2020
- latest version is *Thema* 1.5, which was published 22nd April 2022
- aim to release updated versions roughly every two years – but flexible, based on demand for new categories and qualifiers
 - version 1.6 currently planned for release in April 2024, and will be ‘additions-only’ (same as 1.1–1.5), fully backwards compatible
 - national extensions ONLY can be added between versions (every 6 months)
 - interim releases are labelled 1.4.1, 1.4.2, *etc*
 - *Thema* will remain free-of-charge to use

Development roadmap

1.1–1.5 are
fully back-
compatible

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Development roadmap

2023
will be
Thema's 10th
anniversary
year

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Process for updates

- **EDItEUR members and national user groups, *etc* make suggestions**
 - these are compiled and shared with national groups
- **a cross-industry, global working group reviews all suggestions**
 - can a suggested new concept already be expressed using an existing code, but using different terminology? – if so, add to notes
 - can a new concept be expressed using a *combination* of existing subject categories and / or qualifiers?
 - to how many commercial titles would this new concept be relevant?
 - is an important new concept ‘lost’ in a larger category?
- **reviewed suggestions added to a draft version that is sent to all national groups for comment, and eventually becomes a final proposal for the *Thema* International Steering Committee**

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formal
ratification by
International
Steering
Committee

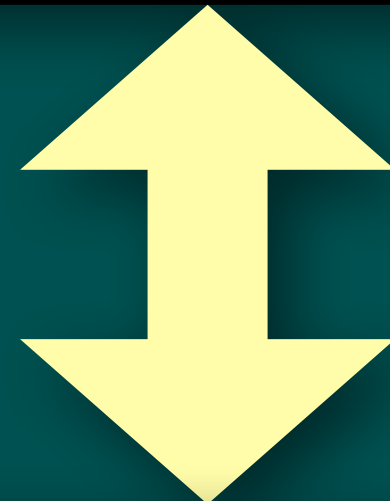
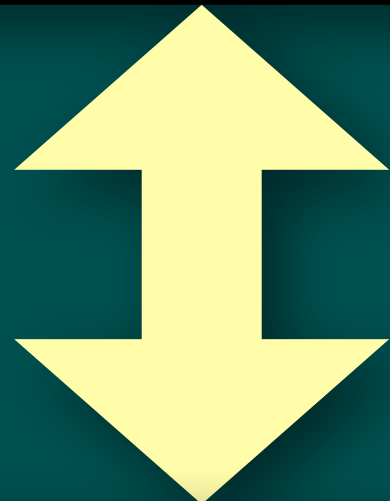
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formal
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International
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Committee

updated version
published after
ratification

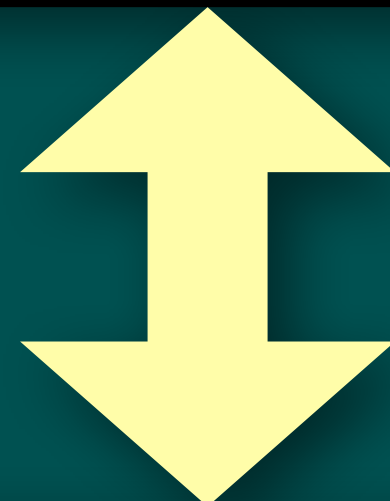
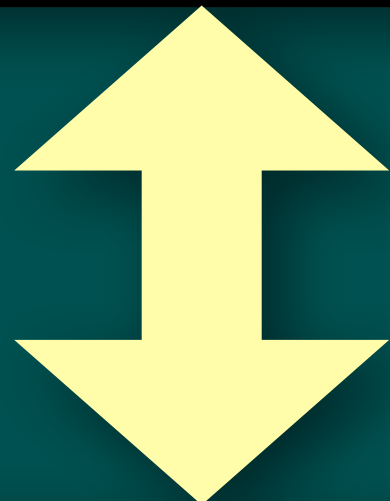
Industry stakeholders



Members



National Groups



EDItEUR



Steering Committee

What does EDItEUR supply?

- <https://www.editeur.org/151/thema>
 - Executive briefing, Basic instructions for use
 - *Thema* for Booksellers, Diversity and inclusion...
 - complete category listings, in multiple languages (as Excel, HTML, XML or JSON)
 - worked examples
 - mappings (where publicly available)
 - eg BIC 2.1 to *Thema* 1.4 and *Thema* 1.4 to BIC 2.1
- mobile-friendly interactive multilingual browser
 - <https://ns.editeur.org/thema>

Thema v1.5 – new subject categories, qualifiers, and national extensions (for April 2022)

This is the list of all the new subject categories, the new qualifiers and the new national extensions that have been added for Thema v1.5.

Code	English	Notes
AJTR	Monochrome photography	Class here: greyscale monochrome, black-and-white, sepia, cyanotype, brown monochrome photography. Use with: AJTV for monochrome techniques in film / video.
AJTS	Light and lighting	Class here: flash photography, use of natural or artificial light or lighting. Use with: AJTV for lighting techniques in film / video or with AT* codes for lighting techniques or lighting design in the performing arts
ATJS1	Film, television, radio genres: reality shows	Class here: talent shows, reality competition or game shows, documentary-style reality shows, structured-reality shows, dating shows, improvement shows, talk shows, etc. Use for: works that examine aspects of reality TV or specific shows or types of reality TV or people who participate in reality shows, on TV, streaming services, online media, etc. Use with: DNBf for biographies of reality performers, with AV* codes for specific kinds of reality music shows, etc
ATS	Performing arts: makeup	Class here: special effects makeup, SFX makeup, prosthetic makeup, hair design, professional and media makeup artistry, stage and theatrical makeup, professional works for makeup artists, cosplay makeup. Use with: other AT* codes for works for specific performance arts or with other A* codes if the work is about makeup art for fashion, photography or with 4CP* or other EDUCATIONAL 4* qualifiers for vocational titles
ATT	Performing arts: costume / props	Class here: designing and making costumes or props, costume play or cosplay, fancy dress. Use with: other AT* codes for works for specific performance arts or with 4CP* or other EDUCATIONAL 4* qualifiers for vocational titles

ED ItEUR supply?

ons for use

and inclusion...

multiple languages (as Excel, HTML, XML or

lable)

ema 1.4 to BIC 2.1

multilingual browser

supply?

...
ges (as Excel, HTML, XML or

.1
browser

Thema v1.5 – new subject qualifiers, and national extensions (2022)

This is the list of all the new subject
national extensions that have been added

Code	English
AJTR	Monochrome photography

AJTS	Light and lighting
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ATJS1	Film, television, radio genres: shows
-------	--

ATS	Performing arts; makeup
-----	-------------------------

ATT	Performing arts: costume / props
-----	----------------------------------

Thema v1.5 – revisions (2022)

This is the list of all the revisions to
Black indicates text that was in version
text is all black, this means a word or
changes are made to the notes for the
means it is a new note. If it is all black
deleted – this will always be indicated
about clarification and does NOT change

Code	English
AB	The arts: general topics
AKTR	National or regional costume /

AVRL3	Violin and violin family instruments
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FBA	Modern and contemporary fiction general and literary
-----	---

FBAN	Street fiction / urban fiction
------	--------------------------------

FBC	Classic fiction: general and literary
-----	---------------------------------------

FC	Biographical fiction / autobiographical fiction
----	--

Thema v1.5 – new notes (for April 2022)

This is the list of all the new notes that have been added to existing headers in v1.5.
These are codes that already existed but had no notes in previous versions and where
there are no changes to the header.

Code	English	Notes
ABC	Conservation, restoration and care of artworks	Use with: other A* codes for works about the conservation, preservation, renovation, restoration or care of any type of art, including buildings, structures, sculptures, photos, paintings, decorative arts, etc
AFCL	Paintings and painting in oils	Class here: acrylic paintings and painting
AGNL	Landscapes / seascapes	Class here: skyscapes, cloudscapes, riverscapes, river scenes, landscape art, veduta, cityscapes, townscapes, moonscapes, waterscapes, inscapes, Weltlandschaft. Use for: works about types of 'scapes' in visual arts, or individual examples

ATLD	Radio plays, scripts and performances	Class here: radio drama, audio theatre, spoken word only performances
ATQZ	Folk dancing	Class here: traditional dances
AVA	Theory of music and musicology	Class here: works on music theory, music analysis, psychology of music, theories of solfège, counterpoint, harmony, melodies, intervals, scales and modes, motifs, cadenzas, refrains, ethnomusicology, aural or ear training, etc

AVLA	Art music, orchestral and formal music	Class here: works on classical music traditions from different cultures, such as 'Western Classical music', Indian Classical Music, Chamber music, concertos, symphonies, sonatas, compositions for voice and instrument such as art songs, Lieder. Use with: other AV* codes, STYLE 6* Qualifiers to indicate the specific style or genre of music, PLACE 1* Qualifiers if specific to a particular region and TIME PERIOD 3*
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AVLC	Choral music	Class here: choral music of any period and tradition. music for choirs. Use with: AVLK for religious choral music, such as, Gregorian or Ambrosian chant, or other AV* codes, with STYLE 6* Qualifiers to indicate the specific style or genre of music, PLACE 1* Qualifiers if specific to a particular region and TIME PERIOD 3* Qualifiers if historical
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HTML, XML or

Thema v1.5 – new subject qualifiers, and national extensions (April 2022)

This is the list of all the new subject
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These are codes that already existed
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AVA	Theory of music and musicology
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AVLA	Art music, orchestral and formal
------	----------------------------------

AVLC	Choral music
------	--------------

Thema v1.5 –revisions to existing notes (for April 2022)

This is the list of all the revisions to existing notes in v1.5. Blue is used to show new
words or phrases. All black means words have been deleted from the note (the detail
is indicated on the excel) and blank notes means the whole note has been deleted.
Changes to notes are made for various reasons, clarification of the some of the
subjects that can be classified under a particular code, examples of usage or removal
of words because of the creation of new sub-codes.

Code	English	Notes
ABQ	Art: financial aspects	Class here: art sales and auctioneering, funding, patronage and sponsorship, curated sales, the Crypto art NFT market, the blockchain art market, art as a financial investment or speculation, commercial value of art, the business of art

AFKV	Digital, video and new media arts	Class here: computer, electronic, holographic, virtual, cyborg, interactive, internet, generative, telematic, sound and evolutionary arts, crypto art, video game art, software art
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AFT	Decorative arts	Class here: ornament, ornamental motifs, decorative details, patterns or shapes, faux painting or finishing, decorative metalwork, lacquerware and other decorative arts. Use for: works that look at the subject from a fine arts or history of art perspective, or aimed at a more professional, technical or skilled audience
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AGNB	Botanical art	Class here: botanical illustration. Use for: any kind of artistic, accurate representation of trees, flowers or plants depicted in any art form or tradition. Use with: PST for works about botanical art that has a scientific purpose, often works that have text about the plants, or reproductions of historic botanical works, or with AKLB for works about botanical art as examples of the art of illustration
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AGNS	Still life	Class here: vanitas, nature morte, memento mori. Use for: depictions of small scale scenes of mostly inanimate objects both natural and man-made, essentially, the subject matter of a still life painting, photo, sculpture or other art form is anything that does not move or is dead
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AGP	Man-made objects depicted in art	Class here: buildings, machines, transport etc, depicted in any art form or tradition
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What does EDItEUR supply?

- <https://www.editeur.org/151/thema>
 - Executive briefing, Basic instructions for use
 - *Thema* for Booksellers, Diversity and inclusion...
 - complete category listings, in multiple languages (as Excel, HTML, XML or JSON)
 - worked examples
 - mappings (where publicly available)
 - eg BIC 2.1 to *Thema* 1.4 and *Thema* 1.4 to BIC 2.1
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AutoSave

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HomeInsertDrawPage LayoutFormulasDataReviewViewTell me

PasteCutCopyFormat

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B I U

Wrap Text

General

Conditional FormattingFormat as Table

Normal 2Normal 2 2Normal 2 2 2Normal 2 2 2 2Normal 2 2 2 3

InsertDeleteFormat

Auto-sumFillClear

Sort & FilterFind & Select

Analyse Data

ShareComments

B2fxOriginal

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	
	Row	Status	Link to browser version	Code	English Heading	English Notes	Related (see also)	Related (see also)	Related (see also)	Related (see also)	Related (see also)	Related (see also)	Related (see also)	Changes since 1.4.2 - new and modified for version1.5	Parent	Original language	
1	1	Original	View	A	The Arts	Use all A* codes for: specialist and general adult titles, including both highly illustrated and more text-based works. For a hobby or recreational approach, prefer a WF* code as the main subject and supplement with A* code(s) where appropriate. Use all A* codes with: other subject categories and qualifiers as appropriate, in particular STYLE 6*, plus PLACE 1* and TIME PERIOD 3* Qualifiers											
2	2	Modification v1.5	View	AB	The arts: general topics									Modification v1.5 - revise heading - add 'topics' - delete 'issues'	A		
3	3	Original	View	ABA	Theory of art		QDTN								AB		
4	4	Modification v1.5	View	ABC	Conservation, restoration and care of artworks	Use with: other A* codes for works about the conservation, preservation, renovation, restoration or care of any type of art, including buildings, structures, sculptures, photos, paintings, decorative arts, etc								Modification v1.5 - add note	AB		
5	5	Original	View	ABK	Forgery, falsification and theft of artworks										AB		
6	6	Modification v1.5	View	ABQ	Art: financial aspects	Class here: art sales and auctioneering, funding, patronage and sponsorship, curated sales, the Crypto art NFT market, the blockchain art market, art as a financial investment or speculation, commercial value of art, the business of art								Modification v1.5 - revise note	AB		
7	7	Original	View	AF	The Arts: art forms	Use for: works on the fine, visual and applied arts. Use all AF* codes with: the relevant AG* code(s), AGA for History of art and artworks, AGZ for specialist works about technique, and STYLE Qualifiers 6* as appropriate. Prefer: WF* codes as the main subject for more amateur, hobby or recreational approaches									A		
8	8	Original	View	AFC	Paintings and painting	Class here: painting or paintings in general, or in any medium with no more specific category below. Use all AFC* codes for: works about a painting or paintings, by individuals or groups, including the history of particular paintings, or a particular style of painting. Use with: STYLE 6* Qualifiers as appropriate, AGA for History of artworks, AGB for monographs of painters, AGZ for specialist works about technique, etc. Prefer: WF* codes as the main subject for more amateur, hobby or recreational approaches									AF		
9	9	Original	View	AFCC	Paintings and painting in watercolours or pastels	Class here: gouache									AFC		
10	10	Modification v1.5	View	AFCL	Paintings and painting in oils	Class here: acrylic paintings and painting								Modification v1.5 - add note	AFC		
11	11	Original	View	AFCM	Murals and wall paintings	Class here: trompe l'oeil, frescos, ceiling paintings, muralism, marouflage									AFC		
12	12	Original	View	AFCP	Paintings and painting in ink	Class here: ink wash	AFFK								AFC		
13	13	Original	View	AFF	Drawing and drawings	Class here: sketches. Use all AFF* codes for: works about a drawing or drawings, by individual artists or groups, including the history of particular drawings, or a particular style or technique of drawing. Use with: STYLE 6* Qualifiers as appropriate, AGA for History of artworks, AGB for monographs of artists, AGZ for specialist works about technique. Prefer: WF* codes as the main subject for more amateur, hobby or recreational approaches									AF		
14	14	Original	View	AFFC	Drawing and drawings in pencil, charcoal, crayon or pastel	Class here: graphite, chalk, conté									AFF		
15	15	Original	View	AFFK	Drawing and drawings in pen or brush and ink		AFCP								AFF		
16	16	Original	View	AFH	Prints and printmaking	Class here: etchings, silk screens, screenprints, woodcuts, lithographs, line engravings, aquatints, dry point, mezzotints, monotypes, woodblocks									AF		
17	17	Original	View	AFJ	Other graphic or visual art forms	Class here: collage, photomontage. Use for: general works or art forms that do not have a specific code in AFC*, AFF* or AFH*									AF		
18	18	Original	View	AFJY	Body art and tattoos	Class here: body piercing, body painting as art. Use with: AFKP for performance art									AFJ		
19	19	Original	View	AFK	Non-graphic and electronic art forms	Use for: general works on non-graphic forms of art, or art using forms not listed below, including newer forms of media									AF		
20	20	Original	View	AFKB	Sculpture	Class here: statues, figurines, monumental sculpture. Use for: works about three-dimensional art made in any material, and for works about the art form, or associated traditions and techniques									AFK		
21	21	Original	View	AFKC	Carvings, masks, reliefs	Class here: petroglyphs, small-scale and monumental carvings. Use for: both the technique and works about specific carved objects or carved designs in any material									AFK		
22	22	Original	View	AFKG	Precious metal, precious stones and jewellery: artworks and design	Class here: gold and silversmithing, Fabergé, etc	WFJ	WCP	WCR	WFP					AFK		
23	23	Original	View	AFKN	Installation art	Class here: land art, site-specific art, environmental art									AFK		

Thema 1.5 Codes & Headings

Introduction to Thema

Using Thema

Translation instructions

CodeHistory

Thema v1.4 Codes & Headings

+

Ready

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Thema Subject categories

Version 1.5, April 2022

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TERMS AND CONDITIONS OF USE OF THE Thema Subject Categories SCHEME

All EDItEUR standards and documentation – including this document – are copyright materials, made available free of charge for general use. A full license agreement (DOI: [10.4400/nwgi](#)) that governs their use is available on the EDItEUR website. In particular, if you use the *Thema* scheme ('the scheme'), you will be deemed to have accepted these terms and conditions:

1. You agree that you will not add to, delete from, amend or copy for use outside of the scheme any part thereof except for strictly internal use in your own organization;

2. You agree that if your business would benefit from future additions or amendments to or extracts of the scheme for any purpose that is not strictly internal to your own organization, you will in the first instance notify EDItEUR and allow EDItEUR to review and comment on your proposed use, in the interest of securing an orderly development of the scheme for the benefit of other users.

If you do not accept these terms, you must not use the scheme.

In the Status columns of the table, *Add* and *Mod* indicate either the version in which a category was introduced or most recently modified significantly, or – for national extensions introduced between versions – the date of introduction or significant modification.

Notation	Category heading	Add	Mod
A	The Arts <i>Use all A* codes for: specialist and general adult titles, including both highly illustrated and more text-based works. For a hobby or recreational approach, prefer a WF* code as the main subject and supplement with A* code(s) where appropriate. Use all A* codes with: other subject categories and qualifiers as appropriate, in particular STYLE 6*, plus PLACE 1* and TIME PERIOD 3* Qualifiers</i>		1.4
AB	The arts: general topics		1.5
ABA	Theory of art <i>See also: QDTN Philosophy: aesthetics</i>		
ABC	Conservation, restoration and care of artworks <i>Use with: other A* codes for works about the conservation, preservation, renovation, restoration or care of any type of art, including buildings, structures, sculptures, photos, paintings, decorative arts, etc</i>		1.5
ABK	Forgery, falsification and theft of artworks		
ABQ	Art: financial aspects <i>Class here: art sales and auctioneering, funding, patronage and sponsorship, curated sales, the Crypto art NFT market, the blockchain art market, art as a financial investment or speculation, commercial value of art, the business of art</i>		1.5
AF	The Arts: art forms <i>Use for: works on the fine, visual and applied arts. Use all AF* codes with: the relevant AG* code(s), AGA for History of art and artworks, AGZ for specialist works about technique, and STYLE Qualifiers 6* as appropriate. Prefer: WF* codes as the main subject for more amateur, hobby or recreational approaches</i>		1.4
AFC	Paintings and painting <i>Class here: painting or paintings in general, or in any medium with no more specific category below. Use all AFC* codes for: works about a painting or paintings, by individuals or groups, including the history of particular paintings, or a particular style of painting. Use with: STYLE 6* Qualifiers as appropriate, AGA for History of artworks, AGB for monographs of painters, AGZ for specialist works about technique, etc. Prefer: WF* codes as the main subject for more amateur, hobby or recreational approaches</i>		1.4
AFCG	Paintings and painting in watercolours or pastels		1.4

Does EDItEUR supply?

151/thema

instructions for use

iversity and inclusion...

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y available)

and Thema 1.4 to BIC 2.1

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Thema

Thema S

Version 1

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TERMS AND CONDITIO

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Notation	Cat
A	The Use high app cod and TIM
AB	T
ABA	
ABC	
ABK	
ABQ	
AF	T U w fo a h
AFC	
AECC	Paintings and painting in watercolours or pastels

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  <VersionNumber>v1.5.0</VersionNumber>
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WF* code as the main subject and supplement with A* code(s) where appropriate. Use all A* codes with: other subject categories and qualifiers as appropriate, in particular STYLE
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      monographs of painters, AGZ for specialist works about technique,
      etc. Prefer: WF* codes as the main subject for more amateur, hobby
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  <CodeListNumber>214</CodeListNumber>
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Paintings and painting in watercolours or pastels	14
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Browse the [Thema](#) subject categories hierarchy, or search for a specific term within the hierarchy.

Search

 See the [search hints](#) below.

Notation	Category heading	?
A	The Arts...	*
C	Language and Linguistics...	*
D	Biography, Literature and Literary studies...	*
F	Fiction and Related items...	*
G	Reference, Information and Interdisciplinary subjects...	*
J	Society and Social Sciences...	*
K	Economics, Finance, Business and Management...	*
L	Law...	*
M	Medicine and Nursing...	*
N	History and Archaeology...	*
P	Mathematics and Science...	*
Q	Philosophy and Religion...	*
R	Earth Sciences, Geography, Environment, Planning...	*
S	Sports and Active outdoor recreation...	*
T	Technology, Engineering, Agriculture, Industrial processes...	*
U	Computing and Information Technology...	*
V	Health, Relationships and Personal development...	*
W	Lifestyle, Hobbies and Leisure...	*
X	Graphic novels, Comic books, Manga, Cartoons...	*
Y	Children's, Teenage and Educational...	*
1	Place qualifiers...	*
2	Language qualifiers...	*
3	Time period qualifiers...	*
4	Educational purpose qualifiers...	*
5	Interest qualifiers...	*
6	Style qualifiers...	*

Show/hide

 version detail

- An ellipsis indicates a category has more detailed subcategories
- Click on a category description to reveal these 'descendant' subcategories
- Indentation indicates the ancestors and descendants of a category

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F	Fiction and Related items...	1.4	*	
G	Reference, Information and Interdisciplinary subjects...	1.4	*	
J	Society and Social Sciences...	1.4	*	
K	Economics, Finance, Business and Management...	1.4	*	
L	Law...	1.4	*	
M	Medicine and Nursing...	1.5	*	
N	History and Archaeology...	1.4	*	
P	Mathematics and Science...	1.4	*	
Q	Philosophy and Religion...	1.4	*	
R	Earth Sciences, Geography, Environment, Planning...	1.4	*	
S	Sports and Active outdoor recreation...	1.4	*	
T	Technology, Engineering, Agriculture, Industrial processes...	1.4	*	
U	Computing and Information Technology...	1.4	*	
V	Health, Relationships and Personal development...	1.5	*	
W	Lifestyle, Hobbies and Leisure...	1.4	*	
X	Graphic novels, Comic books, Manga, Cartoons...	1.5	*	
Y	Children's, Teenage and Educational...	1.5	*	
1	Place qualifiers...	1.5	*	
2	Language qualifiers...	1.4	*	
3	Time period qualifiers...	1.4	*	
4	Educational purpose qualifiers...	1.4	*	
5	Interest qualifiers...	1.4	*	
6	Style qualifiers...	1.4	*	

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J	Society and Social Sciences...	1.4		*
K	Economics, Finance, Business and Management...	1.4		*
L	Law...	1.4		*
M	Medicine and Nursing...	1.5		*
N	History and Archaeology...	1.4		*
P	Mathematics and Science...	1.4		*
Q	Philosophy and Religion...	1.4		*
R	Earth Sciences, Geography, Environment, Planning...	1.4		*
S	Sports and Active outdoor recreation...	1.4		*
T	Technology, Engineering, Agriculture, Industrial processes...	1.4		*
U	Computing and Information Technology...	1.4		*
V	Health, Relationships and Personal development...	1.5		*
W	Lifestyle, Hobbies and Leisure...	1.4		*
X	Graphic novels, Comic books, Manga, Cartoons...	1.5		*
Y	Children's, Teenage and Educational...	1.5		*
1	Place qualifiers...	1.5		*
2	Language qualifiers...	1.4		*
3	Time period qualifiers...	1.4		*
4	Educational purpose qualifiers...	1.4		*
5	Interest qualifiers...	1.4		*
6	Style qualifiers...	1.4		*

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Notation	Category heading	Add	Mod	?
Y	Children's, Teenage and Educational...	1.5		*
YF	Children's / Teenage fiction and true stories...	1.4		*
YFA	Children's / Teenage fiction: Classic fiction	1.4		*
YFB	Children's / Teenage fiction: General, modern and contemporary fiction	1.5		*
YFC	Children's / Teenage fiction: Action and adventure stories...	1.1		
YFD	Children's / Teenage fiction: Horror and ghost stories, chillers	1.5		*
YFE	Children's / Teenage fiction: Speculative, dystopian and utopian fiction...	1.1		*
YFF	Children's / Teenage fiction: Superhero stories	1.5		*
YFG	Children's / Teenage fiction: Science fiction...	1.5		*
YFH	Children's / Teenage fiction: Fantasy...	1.5		*
YFJ	Children's / Teenage fiction: Traditional stories	1.5		*
YFK	Children's / Teenage fiction: Religious and spiritual stories	1.5		*
YFM	Children's / Teenage fiction: Relationship stories...	1.5		*
YFN	Children's / Teenage fiction: Family and home stories	1.5		*
YFP	Children's / Teenage fiction: Nature and animal stories	1.4		*
YFQ	Children's / Teenage fiction: Humorous stories			*
YFR	Children's / Teenage fiction: Sporting stories	1.5		*
YFS	Children's / Teenage fiction: School stories	1.4		*
YFT	Children's / Teenage fiction: Historical fiction	1.3		*
YFU	Children's / Teenage fiction: Short stories			*
YFV	Children's / Teenage fiction: Stories in verse	1.1	1.5	*
YFX	Children's / Teenage fiction: Biographical fiction / autobiographical stories	1.5		*
YFY	Children's / Teenage fiction: True stories told as fiction	1.5		*
YFZ	Children's / Teenage fiction: Special features and	1.3	1.5	*

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C	Language and Linguistics...	1.4	*	
D	Biography, Literature and Literary studies...	1.4	*	
F	Fiction and Related items...	1.4	*	
G	Reference, Information and Interdisciplinary subjects...	1.4	*	
J	Society and Social Sciences...	1.4	*	
K	Economics, Finance, Business and Management...	1.4	*	
L	Law...	1.4	*	
M	Medicine and Nursing...	1.5	*	
N	History and Archaeology...	1.4	*	
P	Mathematics and Science...	1.4	*	
Q	Philosophy and Religion...	1.4	*	
R	Earth Sciences, Geography, Environment, Planning...	1.4	*	
S	Sports and Active outdoor recreation...	1.4	*	
T	Technology, Engineering, Agriculture, Industrial processes...	1.4	*	
U	Computing and Information Technology...	1.4	*	
V	Health, Relationships and Personal development...	1.5	*	
W	Lifestyle, Hobbies and Leisure...	1.4	*	
X	Graphic novels, Comic books, Manga, Cartoons...	1.5	*	
Y	Children's, Teenage and Educational...	1.5	*	
1	Place qualifiers...	1.5	*	
2	Language qualifiers...	1.4	*	
3	Time period qualifiers...	1.4	*	
4	Educational purpose qualifiers...	1.4	*	
5	Interest qualifiers...	1.4	*	
6	Style qualifiers...	1.4	*	

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Thema Categorías Temáticas 1.5

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Las versiones anteriores de *Thema* todavía están disponibles [1.4](#) [1.3](#) [1.2](#).

Navegar por la jerarquía [Thema](#) de categorías temáticas, o buscar un término específico dentro de la jerarquía.

Buscar Consulte las [sugerencias de búsqueda](#) de abajo.

Notación	Etiqueta	?
Y	Infantiles, juveniles y didácticos...	*
YF	Ficción infantil / Ficción juvenil e historias reales...	*
YFA	Ficción infantil / Ficción juvenil: ficción clásica	*
YFB	Ficción infantil / Ficción juvenil: ficción general	*
YFC	Ficción infantil / Ficción juvenil: relatos de acción y aventuras...	*
YFD	Ficción infantil / Ficción juvenil: terror, historias de fantasmas y suspense	*
YFE	Ficción infantil / Ficción juvenil: ficción especulativa, distópica y utópica...	*
YFF	Children's / Teenage fiction: Superhero stories	*
YFG	Ficción infantil / Ficción juvenil: ciencia-ficción...	*
YFH	Ficción infantil / Ficción juvenil: fantasía...	*
YFJ	Ficción infantil / Ficción juvenil: cuentos tradicionales	*
YFK	Ficción infantil / Ficción juvenil: ficción religiosa	*
YFM	Ficción infantil / Ficción juvenil: historias de relaciones: relatos románticos, de amor o de amistad...	*
YFN	Ficción infantil / Ficción juvenil: relatos sobre la familia y el hogar	*
YFP	Ficción infantil / Ficción juvenil: relatos sobre animales y naturaleza	*
YFQ	Ficción infantil/juvenil: relatos de humor	*
YFR	Ficción infantil/juvenil: relatos sobre deportes	*
YFS	Ficción infantil / Ficción juvenil: relatos sobre la escuela	*
YFT	Ficción infantil / Ficción juvenil: ficción histórica	*
YFU	Ficción infantil / Ficción juvenil: cuentos, relatos cortos	*
YFV	Ficción infantil / Ficción juvenil: historias en verso	*
YFX	Ficción infantil / Ficción juvenil: ficción biográfica	*
YFY	Ficción infantil / Ficción juvenil: historias reales contadas como ficción	*
YFZ	Ficción infantil / Ficción juvenil: características especiales y elementos relacionados...	*

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F	Fiction and Related items...		1.4	*
G	Reference, Information and Interdisciplinary subjects...		1.4	*
J	Society and Social Sciences...		1.4	*
K	Economics, Finance, Business and Management...		1.4	*
L	Law...		1.4	*
M	Medicine and Nursing...		1.5	*
N	History and Archaeology...		1.4	*
P	Mathematics and Science...		1.4	*
Q	Philosophy and Religion...		1.4	*
R	Earth Sciences, Geography, Environment, Planning...		1.4	*
S	Sports and Active outdoor recreation...		1.4	*
T	Technology, Engineering, Agriculture, Industrial processes...		1.4	*
U	Computing and Information Technology...		1.4	*
V	Health, Relationships and Personal development...		1.5	*
W	Lifestyle, Hobbies and Leisure...		1.4	*
X	Graphic novels, Comic books, Manga, Cartoons...		1.5	*
Y	Children's, Teenage and Educational...		1.5	*
1	Place qualifiers...		1.5	*
2	Language qualifiers...		1.4	*
3	Time period qualifiers...		1.4	*
4	Educational purpose qualifiers...		1.4	*
5	Interest qualifiers...		1.4	*
6	Style qualifiers...		1.4	*

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Bla gjennom [Thema](#) emne

Søk

 Sjå [søketips](#) lenger ned.

Kode	Tekst	?
Y	Barnebøker, ungdomsbøker og læremiddel...	*
YF	Skjønnlitteratur for barn og ungdom og sanne historier...	*
YFA	Skjønnlitteratur for barn og ungdom: klassisk litteratur	*
YFB	Skjønnlitteratur for barn og ungdom: moderne skjønnlitteratur	*
YFC	Skjønnlitteratur for barn og ungdom: spanande og eventyrlege forteljingar...	
YFD	Skjønnlitteratur for barn og ungdom: grøssarar og spøkelseshistorier	*
YFE	Skjønnlitteratur for barn og ungdom: dystopiar, utopiar og spekulative romanar...	*
YFF	Children's / Teenage fiction: Superhero stories	*
YFG	Skjønnlitteratur for barn og ungdom: science fiction...	
YFH	Skjønnlitteratur for barn og ungdom: fantasy...	
YFJ	Skjønnlitteratur for barn og ungdom: tradisjonelle historier	*
YFK	Skjønnlitteratur for barn og ungdom: religiøs litteratur	
YFM	Skjønnlitteratur for barn og ungdom: forelsking, kjærleik eller vennskap...	*
YFN	Skjønnlitteratur for barn og ungdom: heim og familie	*
YFP	Skjønnlitteratur for barn og ungdom: natur og dyr	*
YFQ	Skjønnlitteratur for barn og ungdom: humor	*
YFR	Skjønnlitteratur for barn og ungdom: idrettshistorier	
YFS	Skjønnlitteratur for barn og ungdom: skolehistorier	*
YFT	Skjønnlitteratur for barn og ungdom: historiske forteljingar	*
YFU	Skjønnlitteratur for barn og ungdom: noveller	*
YFV	Skjønnlitteratur for barn og ungdom: historier på vers	*
YFX	Skjønnlitteratur for barn og ungdom: biografiske forteljingar	*
YFY	Skjønnlitteratur for barn og ungdom: sanne historier skrivne som skjønnlitteratur	*
YFZ	Skjønnlitteratur for barn og ungdom: spesielle utgivingar...	

Vis eller skjul

 versjonsdetaljar

- Prikkar angir at ein kategori har meir detaljerte underkategoriar

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P	Mathematics and Science...		1.4	*
Q	Philosophy and Religion...		1.4	*
R	Earth Sciences, Geography, Environment, Planning...		1.4	*
S	Sports and Active outdoor recreation...		1.4	*
T	Technology, Engineering, Agriculture, Industrial processes...		1.4	*
U	Computing and Information Technology...		1.4	*
V	Health, Relationships and Personal development...		1.5	*
W	Lifestyle, Hobbies and Leisure...		1.4	*
X	Graphic novels, Comic books, Manga, Cartoons...		1.5	*
Y	Children's, Teenage and Educational...		1.5	*
1	Place qualifiers...		1.5	*
2	Language qualifiers...		1.4	*
3	Time period qualifiers...		1.4	*
4	Educational purpose qualifiers...		1.4	*
5	Interest qualifiers...		1.4	*
6	Style qualifiers...		1.4	*

Show/hide version detail

- An ellipsis indicates a category has more detailed subcategories
- Click on a category description to reveal these 'descendant' subcategories

Предметні категорії Тема 1.5

Welcome to the latest version of *Thema*, v1.5, released 22nd April 2022

Попередні версії *Теми* доступні за наступними покликаннями [1.4](#) [1.3](#) [1.2](#).

Оберіть категорію [Тема](#) у деревовидній структурі або вкажіть ключове слово для пошуку.

Пошук Дивіться [пошукові підказки](#) нижче.

Notation	Category heading	Add	Mod	?
Y	Дитяча, підліткова та освітня література...			*
YF	Дитяча / підліткова фантастика та реальні історії...			*
YFA	Дитяча / підліткова художня література: класична художня література			*
YFB	Дитяча / підліткова художня література: загальна художня література			*
YFC	Дитяча / підліткова художня література: бойовики та пригодницька література...			*
YFD	Дитяча / підліткова художня література: література про жахи і привиди			*
YFE	Дитяча / підліткова художня література: фантастика, дистопічна та утопічна фантастика...			*
YFF	Children's / Teenage fiction: Superhero stories			*
YFG	Дитяча / підліткова художня література: наукова фантастика...			*
YFH	Дитяча / підліткова художня література: фентезі...			*
YFJ	Дитяча / підліткова художня література: традиційні оповідання			*
YFK	Дитяча / підліткова художня література: релігійна література			*
YFM	Дитяча / підліткова художня література: література про стосунки: романтика, любов, дружба...			*
YFN	Дитяча / підліткова література: сімейні саги			*
YFP	Дитяча / підліткова література: література про природу та тваринний світ			*
YFQ	Дитяча / підліткова література: гумор			*
YFR	Дитяча / підліткова література: література про спорт			*
YFS	Дитяча / підліткова література: література про шкільне життя			*
YFT	Дитяча / підліткова література: історична література			*
YFU	Дитяча / підліткова література: коротка проза			*
YFV	Дитяча / підліткова література: віршована проза			*
YFX	Дитяча / підліткова література: Біографічна художня література			*
YFY				
YFZ				

Current language availability

- العربية
- Čeština
- Dansk
- Deutsch
- English
- Español
- Français
- Français canadien
- Italiano
- 日本語
- 한국어
- Lietuvių
- Magyar
- Nederlands
- Norsk (Bokmål + Nynorsk)
- Polski
- Português
- Português do Brasil
- Русский
- Slovenčina
- Suomi
- Svenska
- Türkçe
- Українська
- Vlaams

FN	Fiction: Traditional stories, myths and fairy tales	Class here: traditional local folktales, tall tales, fables, folklore, folk literature or any form of traditional story told or retold as fiction. Use for: modern retellings in novel form or collections of traditional tales and stories aimed primarily at adults, or works of fiction inspired by these traditional stories
FNF	Fairy and Folk tales / Fairy tale retellings	Class here: folk and fairy tales from any culture told in a story form, or fantasy retellings of these stories, fairy tales as fiction. Use for: modern retellings in novel form or collections of these types of traditional stories aimed primarily at adults, or stories recognisably inspired by traditional fairy stories or that in some way draw from the characters, tropes, themes and symbolism of folklore and fairy tales and where, for example, an author might tell a new story based on a popular fairy tale or character from a classic work, or take a 'what if' approach or create a mashup of different genres, for example, fairy tale meets dystopian future
FNM	Myths and Legends / Mythic fiction	Class here: myths and legends from any culture told in story form, myth or legend retold as fiction, or genres such as mythpunk, godpunk, Shenmo, Gods and Demons fiction, Arthurian fiction, Classical (Greek and Roman myths told as stories or retold). Use for: modern retellings in novel form or collections of these types of traditional stories aimed primarily at adults, or stories recognisably inspired by traditional myths or stories that draw from the characters, tropes, themes and symbolism of myths or legends and where, for example, an author might tell a new story based on a myth, or take a 'what if' approach or create a mashup of different genres, for example, mythology crossed with contemporary adventure story. Use with: QRS* or QRR* codes or PLACE1* qualifiers to indicate which tradition, as appropriate

FN	Fiction: Traditional stories, myths and fairy tales	Class here: traditional local folktales, tall tales, fables, folklore, folk literature or any form of traditional story told or retold as fiction. Use for: modern retellings in novel form or collections of traditional tales and stories aimed primarily at adults, or works of fiction inspired by these traditional stories
FNF	Fairy and Folk tales / Fairy tale retellings	Class here: folk and fairy tales from any culture told in a story form, or fantasy retellings of these stories, fairy tales as fiction. Use for: modern retellings in novel form or collections of these types of traditional stories aimed primarily at adults, or stories recognisably inspired by traditional fairy stories or that in some way draw from the characters, tropes, themes and symbolism of folklore and fairy tales and where, for example, an author might tell a new story based on a popular fairy tale or character from a classic work, or take a 'what if' approach or create a mashup of different genres, for example, fairy tale meets dystopian future
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FLS	Science fiction: space opera	Class here: Galactic empires, planetary romance. Use for: science fiction set in space, usually with advanced cultures and technology
FLU	Science fiction: aliens / UFOs	Class here: first contact, alien invasion, human interaction with extra-terrestrial life forms, alien conspiracies
FLW	Science fiction: space exploration	Class here: colonisation of space, settlement of planets or moons, exploration of deep space, moon bases, generation ships, terraforming, first landings on other planets, astronauts
FQ	Contemporary lifestyle fiction	Class here: romantic comedy, feel-good fiction, up-lit, 'slice of life' fiction. Use for: stories set primarily in the present day or contemporary settings, dealing with realistic everyday themes or lifestyles, usually in a light-hearted, sometimes uplifting, manner, often focusing on things like the everyday trials and tribulations of the main protagonist, their friendships, relationships, ups and downs of life, their workplace or professional life, or their place of education, their day-to-day lifestyles, their social life, their emotions, or may be life affirming stories about everyday characters which champion empathy, understanding, kindness, stories of everyday joy or sadness, etc
FRF	Romance: wholesome	Class here: sweetheart, clean and cosy romance. Use for: romance that does not contain any strong language or physical intimacy. Use with: FW for religious romance or inspirational romance, and with 5PG* INTEREST Qualifiers as appropriate to indicate a wholesome romance with themes inspired by a particular spiritual belief or faith or with other FR* codes for wholesome romances that are also considered part of another genre romance
FS	Family life fiction	Use for: novels of domestic or small-scale family life, often with a focus on the relationships within a family - of any type - but not of the FT* Generational sagas genre. Use with: other F* codes as appropriate

JBGB	Folklore studies / Study of myth (mythology)	Use for: non-fiction studies of traditional stories or material, verbal or customary folklore; folkloristics , studies of folk religions or traditions , studies of urban and contemporary myths and legends; studies of the origins of myths, fairy tales, tall stories, paranormal tales, supernatural beings, old wives' tales, popular superstitions etc; specialist works about the origin of the stories of things like Atlantis, the Holy Grail, the Hidden Folk, the Bermuda Triangle, the Green Man, the bogeyman etc. Prefer: QR* codes for the spiritual or religious aspects of mythology or VX* codes for more popular approaches or FN* codes for the stories themselves
JBS	Social groups, communities and identities	Class here: general works on social groups , groups with shared identities , works that look at aspects of social units with commonalities (communities) , or different forms of studies of communities and their development , or works on compounded identities (intersectionality) . Use all JBS* codes with: other codes for specific topics, such as JBFA for discrimination, JP* codes for works on identity politics , NHTB for social history, FX* for novels and INTEREST 5* Qualifiers as appropriate
JBSJ	LGBTQ+ Studies / topics	Class here: queer studies , sexual diversity studies , gay and lesbian studies . Use for: studies of sexuality, sexual orientation and associated identity-based groups or cultures. Use with: other codes for specific LGBTQIA+ topics, e.g. JBFA for homophobia / homomisia or issues around discrimination or NHTB for LGBTQ+ history, or JBFK* or JKVN for works that look at Anti-LGBTQ+ violence or hate crimes , VF* codes for advice on different topics , etc. plus 5P* INTEREST Qualifiers, as appropriate
JPHF	Elections and referenda / suffrage	Class here: psephology, voting systems, right to vote , electoral districts , electoral map . Use for: works both on the study of, as well as on specific elections or referendums, studies of voting behaviour, types of electoral and voting practices, voting and electoral systems. Use with: JPZ for works about electoral corruption, fraud, gerrymandering, political manipulation of electoral districts or electoral lists
JPW	Political activism / Political engagement	Class here: activists , social activism. Use with: DNB* codes for biographies of activists

JBGB	Folklore studies / Study of myth (mythology)	Use for: non-fiction studies of traditional stories or material, verbal or customary folklore; folkloristics , studies of folk religions or traditions , studies of urban and contemporary myths and legends; studies of the origins of myths, fairy tales, tall stories, paranormal tales, supernatural beings, old wives’ tales, popular superstitions etc; specialist works about the origin of the stories of things like Atlantis, the Holy Grail, the Hidden Folk, the Bermuda Triangle, the Green Man, the bogeyman etc. Prefer: QR* codes for the spiritual or religious aspects of mythology or VX* codes for more popular approaches or FN* codes for the stories themselves
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1DDU-GB-ESBR	Reading (Berkshire)	
1FPJ-JP-HB	Saga (Prefecture)	Class here: Saga city

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1DDU-GB-ESBR	Reading (Berkshire)	
1FPJ-JP-HB	Saga (Prefecture)	Class here: Saga city
1MBN	New Zealand / Aotearoa	

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1DDU-GB-ESBR	Reading (Berkshire)	
1FPJ-JP-HB	Saga (Prefecture)	Class here: Saga city
1MBN	New Zealand / Aotearoa	
1QFG	Global South / Developing countries	Class here: Small Island Developing States, Least Developed Countries, Landlocked Developing Countries. Use for: the grouping of countries, not necessarily in the southern hemisphere, grouped according to socio-economic and political characteristics, often countries with lower incomes, differing levels of wealth, economic development, income inequality. These are the opposite of the countries in the 1QFH region
1QFH	Global North / Industrialized or developed countries	Use for: the grouping of countries, not necessarily in the northern hemisphere, grouped according to socio-economic and political characteristics, often wealthier or richer countries. These are the opposite of the countries in the 1QFG region

JBGB	Folklore studies / Study of myth (mythology)	Use for: non-fiction studies of traditional stories or material, verbal or customary folklore; <i>folkloristics, studies of folk religions or traditions</i> , studies of urban and contemporary myths and legends; studies of the origins of myths, fairy tales, tall stories, paranormal tales, supernatural beings, old wives’ tales, popular superstitions etc; specialist works about the origin of the stories of <i>things like</i> Atlantis, the Holy Grail, the Hidden Folk, the Bermuda Triangle, the Green Man, <i>the bogeyman</i> etc. Prefer: QR* codes for the spiritual or religious aspects of mythology or VX* codes for more popular approaches or FN* codes for the stories themselves
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1FPJ-JP-HB	Saga (Prefecture)	Class here: Saga city
1MBN	New Zealand / Aotearoa	
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1QFH	Global North / Industrialized or developed countries	Use for: the grouping of countries, not necessarily in the northern hemisphere, grouped according to socio-economic and political characteristics, often wealthier or richer countries. These are the opposite of the countries in the 1QFG region
2HCB	Bantu languages	Class here: Umbundu, Mbundu, Kirundi, Beti, Lingala, Ngala, Luba-Kasai, Luba-Katanga, Songe, Nande, Sena, Ovambo, Kinyarwanda, Sukuma, Gogo, Haya, Chaga, Nyamwezi, Makonde, Lusoga, Masaba languages. Use for: Bantu languages that do not have a more precise code or are part of a more precise macrolanguage grouping
2HCBQ	Shona	Class here: Korekore, Zezuru, Manyika, Tewe, Karanga, Ndau. Equivalent of: sna, mxc, twx, ndc, codes from ISO 639-3

JBGB	Folklore studies / Study of myth (mythology)	Use for: non-fiction studies of traditional stories or material, verbal or customary folklore; <i>folkloristics</i> , <i>studies of folk religions or traditions</i> , studies of urban and contemporary myths and legends; studies of the origins of myths, fairy tales, tall stories, paranormal tales, supernatural beings, old wives’ tales, popular superstitions etc; specialist works about the origin of the stories of <i>things like</i> Atlantis, the Holy Grail, the Hidden Folk, the Bermuda Triangle, the Green Man, <i>the bogeyman</i> etc. Prefer: QR* codes for the spiritual or religious aspects of mythology or VX* codes for more popular approaches or FN* codes for the stories themselves
JBS	Social groups, communities and identities	Class here: general works on social groups, groups with shared identities, works that look at aspects of social units with commonalities (communities), or different forms of studies of communities and their development, or works on compounded identities (intersectionality). Use all JBS* codes with: other codes for specific topics, such as JBFA for discrimination, JP* codes for works on identity politics, NHTB for social history, FX* for novels and INTEREST 5* Qualifiers as appropriate
JBSJ	LGBTQ+ Studies / topics	Class here: queer studies, sexual diversity studies, gay and lesbian studies. Use for: studies of sexuality, sexual orientation and associated identity-based groups or cultures. Use with: other codes for specific LGBTQIA+ topics, e.g. JBFA for homophobia / <i>homomisia</i> or issues around discrimination or NHTB for LGBTQ+ history, or JBFK* or JKVN for works that look at Anti-LGBTQ+ violence or hate crimes, VF* codes for advice on different topics, etc. plus 5P* INTEREST Qualifiers, as appropriate
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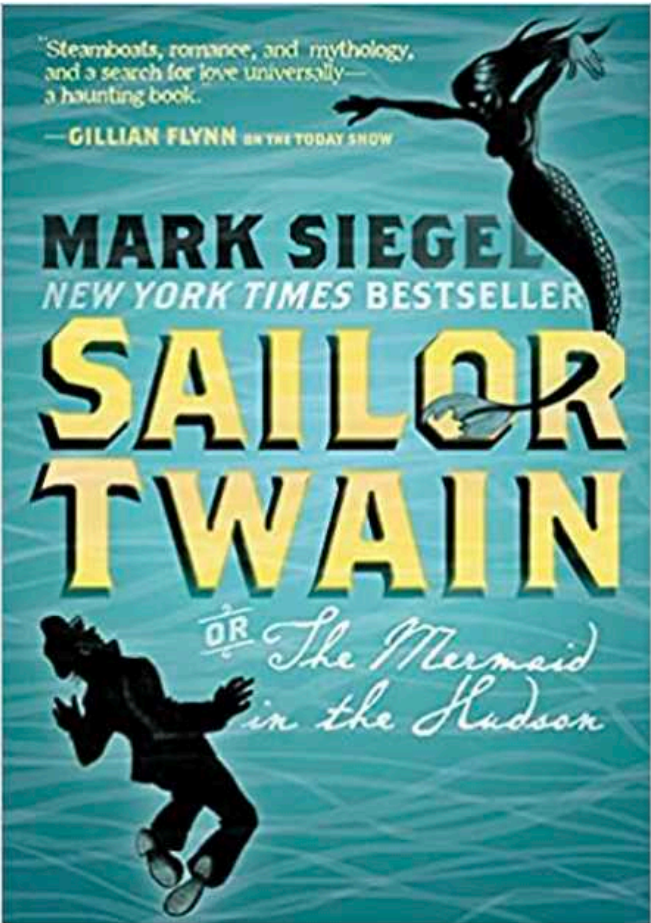
1DDU-GB-ESBR	Reading (Berkshire)	
1FPJ-JP-HB	Saga (Prefecture)	Class here: Saga city
1MBN	New Zealand / Aotearoa	
1QFG	Global South / Developing countries	Class here: Small Island Developing States, Least Developed Countries, Landlocked Developing Countries. Use for: the grouping of countries, not necessarily in the southern hemisphere, grouped according to socio-economic and political characteristics, often countries with lower incomes, differing levels of wealth, economic development, income inequality. These are the opposite of the countries in the 1QFH region
1QFH	Global North / Industrialized or developed countries	Use for: the grouping of countries, not necessarily in the northern hemisphere, grouped according to socio-economic and political characteristics, often wealthier or richer countries. These are the opposite of the countries in the 1QFG region
2HCB	Bantu languages	Class here: Umbundu, Mbundu, Kirundi, Beti, Lingala, Ngala, Luba-Kasai, Luba-Katanga, Songe, Nande, Sena, Ovambo, Kinyarwanda, Sukuma, Gogo, Haya, Chaga, Nyamwezi, Makonde, Lusoga, Masaba languages. Use for: Bantu languages that do not have a more precise code or are part of a more precise macrolanguage grouping
2HCBQ	Shona	Class here: Korekore, Zezuru, Manyika, Tewe, Karanga, Ndau. Equivalent of: sna, mxc, twx, ndc, codes from ISO 639-3
5HCN	Mid-Autumn Festival	Class here: Moon Festival, Mooncake Festival, Children’s Festival, Chuseok, Tsukimi, Water and Moon, Festival of the Eighth Month
5HPD	Christmas	Class here: Christmas Eve, The Twelve Days of Christmas, Boxing Day, Saint Stephen’s Day, Yule and other days associated with the Christmas season

Notation	Category heading	Add	Mod	?
X	Graphic novels, Comic books, Manga, Cartoons...		1.5	*
XA	Graphic novel / Comic book / Manga: styles / traditions...		1.5	*
XQ	Graphic novel / Comic book / Manga: genres...		1.5	*
XR	Graphic novel / Comic book / Manga: Reference, guides and reviews...		1.5	*
XY	Strip cartoons			*

Status	Link to browser version	Code	English Heading	English Notes
Modification v1.5	View	XQB	Graphic novel / Comic book / Manga : Literary adaptations	Use for: adaptations of pre-existing literary works into graphic form. Use with: DB* , DC* , DD* , F* , YF* , YND* or YPC* codes as appropriate
Modification v1.5	View	XQC	Graphic novel / Comic book / Manga : Inspired by or adapted from other media	Use for: stories that were published as spin-offs or companions to pre-existing non-book media or merchandise, for example story books based on a popular film franchise, an online game or a TV series. DO NOT USE: for titles that were subsequently made into films etc
Modification v1.5	View	XQD	Graphic novel / Comic book / Manga : Crime, mystery and thrillers	Use with: FF* or FH* YFC* codes to give further details of crime or thriller genres where required
Addition v1.5	View	XQE	Graphic novel / Comic book / Manga : Society / culture	Class here: chroniques sociales, contemporary cultural, political or social topics or issues, etc. Use with: other codes A* - W* or Y* to give further details where required
Addition v1.5	View	XQF	Graphic novel / Comic book / Manga : Modern and contemporary fiction / literature	Use for: comic books that are original stories, that do not fall into another fiction genre. Use with: F* or YF* codes to give further details of fiction genres where required. Prefer: XQB for novels that were adapted into comics
Modification v1.5	View	XQG	Graphic novel / Comic book / Manga : Action and adventure	Use with: FJ* or YF* codes to indicate genre as appropriate
Modification v1.5	View	XQGW	Graphic novel / Comic book / Manga : Westerns	
Modification v1.5	View	XQH	Graphic novel / Comic book / Manga : Horror / supernatural	Use with: FK* or other F* or YFD codes to indicate specific genres, plus VXQ* or YNX* codes as appropriate
Addition v1.5	View	XQJ	Graphic novel / Comic book / Manga : Sports	Class here: comic books featuring sports, athletic and competitive pursuits. Use with: FG or YFR for fiction and S* or YNW* codes to give more specific details of which sport
Modification v1.5	View	XQK	Graphic novel / Comic book / Manga : Superheroes and super-villains	Use with: other XQ* codes as appropriate
Modification v1.5	View	XQL	Graphic novel / Comic book / Manga : Science fiction	Use with: FL* or YFG* codes to give further details of science fiction genres where required
Modification v1.5	View	XQM	Graphic novel / Comic book / Manga : Fantasy, esoteric	Use for: comic books featuring traditions of mythical, secret or esoteric knowledge, or particular fantasy genres. Use with: FM* or YFH* codes to give further details of fantasy genres where required, plus VXQ* or YNX* codes, as appropriate
Modification v1.5	View	XQN	Graphic novel / Comic book / Manga : Anthropomorphic / animal stories	Use with: other XQ* codes as appropriate
Addition v1.5	View	XQP	Graphic novel / Comic book / Manga : Traditional stories, myths, legends	Class here: mythic fiction. Use for: modern retellings or works inspired by traditional stories, mythology, legends, fairy tales or folklore in comic book form. Use with: FN* or YFJ or YFH codes to indicate specific genres or QR* or YNRU codes for non-fiction works plus PLACE1* qualifiers, to indicate a particular tradition, as appropriate
Modification v1.5	View	XQR	Graphic novel / Comic book / Manga : Romance	Use with: FR* or YFM codes to give further details of romance genres where required
Modification v1.5	View	XQS	Graphic novel / Comic book / Manga : School / college life	Use with: other XQ* codes or F* or YF* codes to indicate genre plus 5L* code as appropriate
Modification v1.5	View	XQT	Graphic novel / Comic book / Manga : Humorous	Use with: other XQ* codes as appropriate or WH* codes or YFQ as appropriate
Modification v1.5	View	XQV	Graphic novel / Comic book / Manga : Historical	Use with: other F* codes for specific genres of historical fiction or YFT OR with N* codes or YNH for non-fiction history titles plus TIME PERIOD 3* Qualifiers as appropriate
Addition v1.5	View	XQW	Graphic novel / Comic book / Manga : Religious, spiritual, inspirational	Use with: INTEREST 5PG* qualifiers, F* or YF* for specific genres of fiction, or QR* , VX* or YNR* codes for non-fiction titles

X – Graphic novels, Comic books, Manga, Cartoons - 6 new codes

XAX	Alternative comic styles / traditions	Class here: post-underground comics, independent comics, indie comics, auteur comics, small press comics, new wave comics, creator-owned comics, art comics, underground comix, etc
XQE	Graphic novel / Comic book / Manga: Society / culture	Class here: chroniques sociales, contemporary cultural, political or social topics or issues, etc. Use with: other codes A* - W* or Y* to give further details where required
XQF	Graphic novel / Comic book / Manga: Modern and contemporary fiction / literature	Use for: comic books that are original stories, that do not fall into another fiction genre. Use with: F* or YF* codes to give further details of fiction genres where required. Prefer: XQB for novels that were adapted into comics
XQJ	Graphic novel / Comic book / Manga: Sports	Class here: comic books featuring sports, athletic and competitive pursuits. Use with: FG or YFR for fiction and S* or YNW* codes to give more specific details of which sport
XQP	Graphic novel / Comic book / Manga: Traditional stories, myths, legends	Class here: mythic fiction. Use for: modern retellings or works inspired by traditional stories, mythology, legends, fairy tales or folklore in comic book form. Use with: FN* or YFJ or YFH codes to indicate specific genres or QR* or YNRU codes for non-fiction works plus PLACE1* qualifiers, to indicate a particular tradition, as appropriate
XQW	Graphic novel / Comic book / Manga: Religious, spiritual, inspirational	Use with: INTEREST 5PG* qualifiers, F* or YF* for specific genres of fiction, or QR*, VX* or YNR* codes for non-fiction titles



Sailor Twain
Or the Mermaid in the Hudson
By Mark Siegel

XQP – Graphic novel / Comic book / Manga: Traditional stories, myths, legends <MainSubject/>
XAB – Graphic novels
FMH – Historical Fantasy
VXQM6 – Mythical creatures: Mermaids, mermen and other water spirits or beings
1KBZA-US-H – Hudson River and tributaries
3MNQ – Later 19th century c 1850 to c 1899

Y – Children’s, Teenage and Educational – 55 new codes

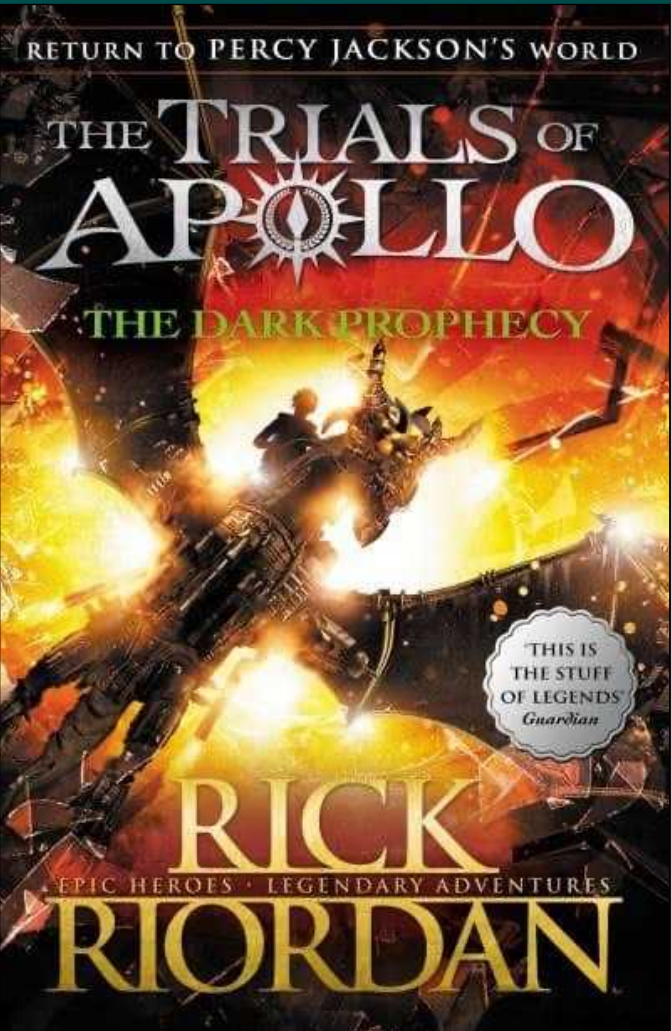
Notation	Category heading	Add	Mod	?
Y	Children’s, Teenage and Educational...	1.5		*
YF	Children’s / Teenage fiction and true stories...	1.4		*
YFH	Children’s / Teenage fiction: Fantasy...	1.5		*
YFHB	Children’s / Teenage fiction: Epic fantasy / heroic fantasy	1.5		*
YFHD	Children’s / Teenage fiction: Magical realism / Magical fantasy	1.3	1.5	*
YFHG	Children’s / Teenage fiction: Mythic fantasy / Mythic fiction	1.5		*
YFHH	Children’s / Teenage fiction: Historical fantasy	1.5		*
YFHK	Children’s / Teenage fiction: Comic (humorous) fantasy	1.5		
YFHR	Children’s / Teenage fiction: Fantasy romance		1.5	*
YFHT	Children’s / Teenage fiction: Dark fantasy	1.5		*
YFHW	Children’s / Teenage fiction: Contemporary and urban fantasy	1.5		*

Y – Children’s, Teenage and Educational – 55 new codes

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YFHW	Children’s / Teenage fiction: Contemporary and urban fantasy	1.5		*
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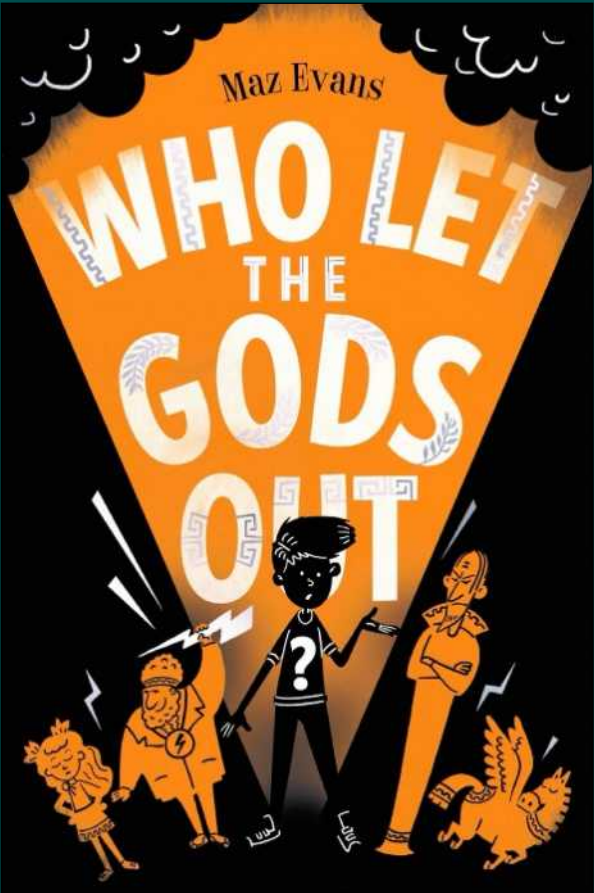
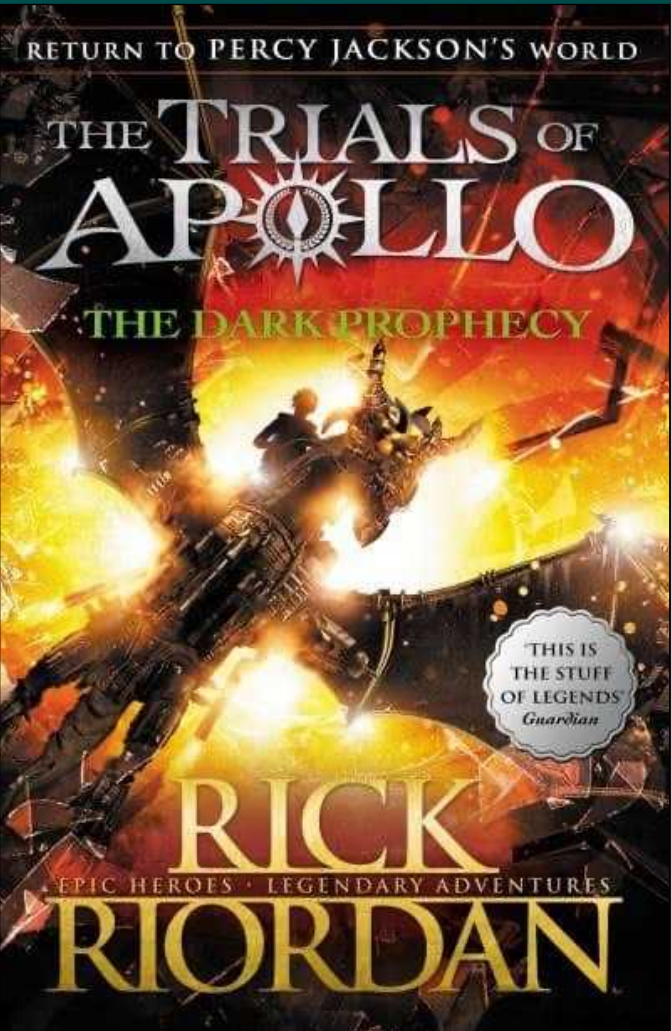
Y – Children’s, Teenage and Educational – 55 new codes

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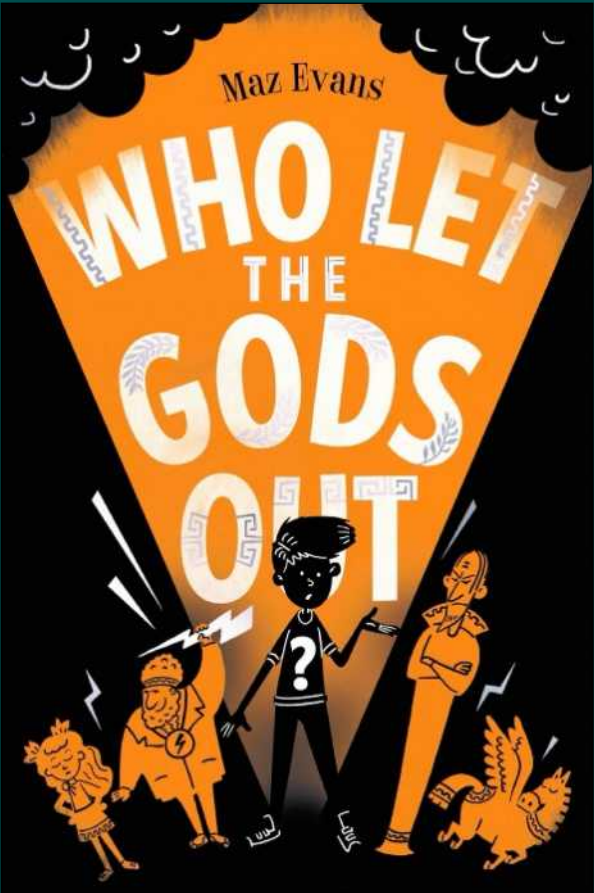
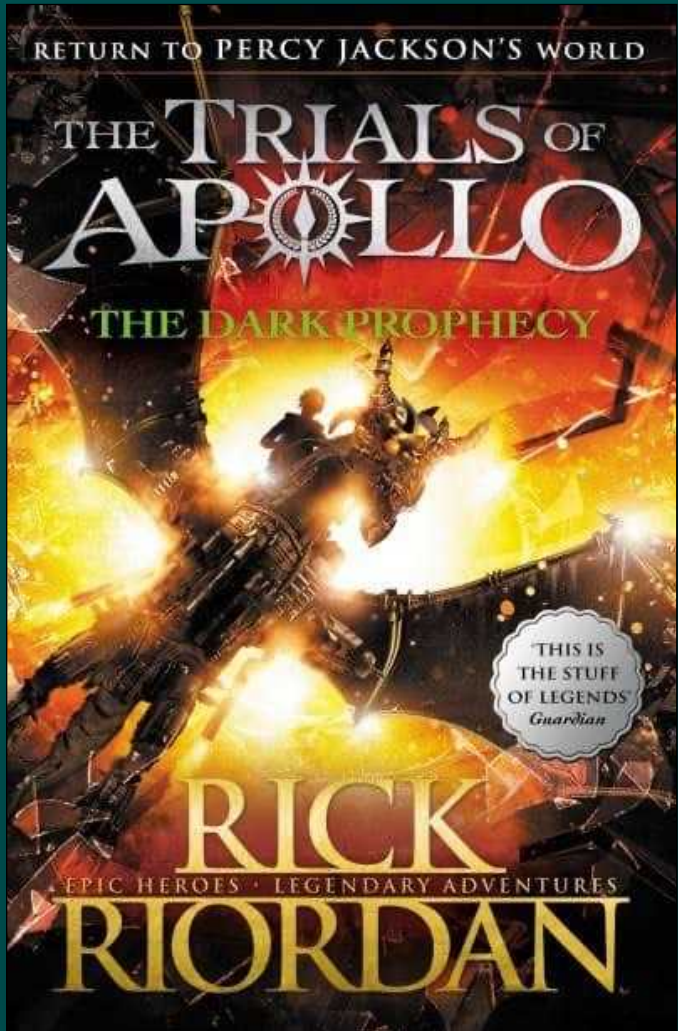
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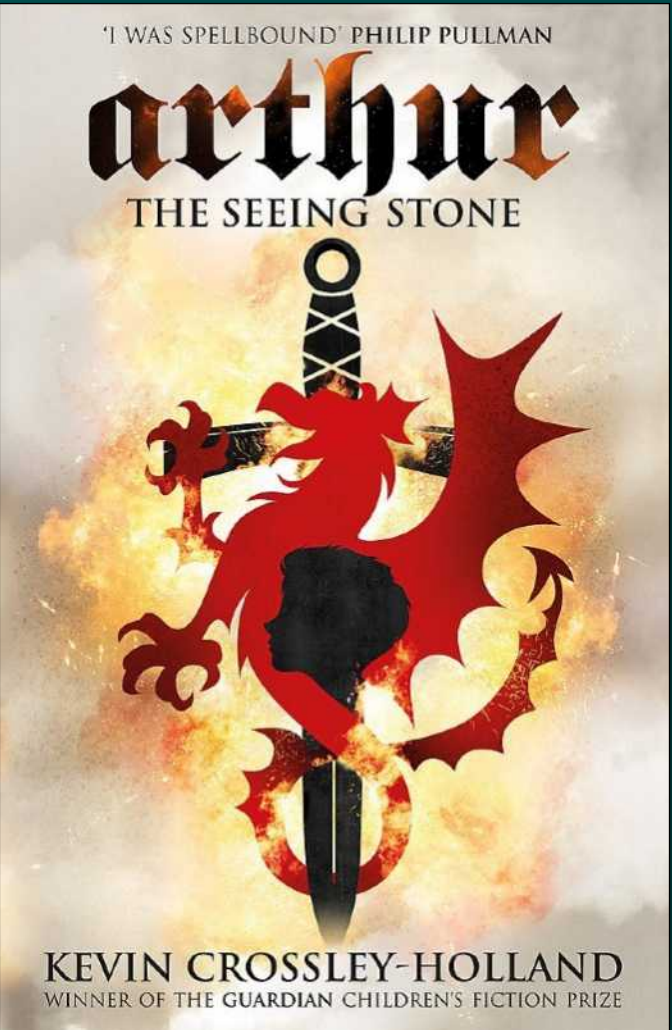
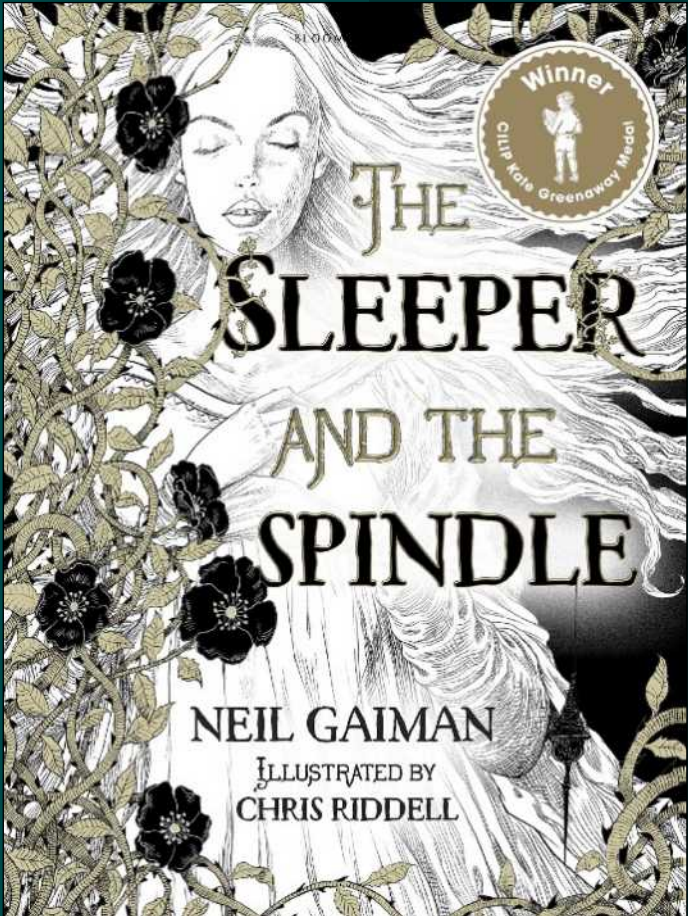
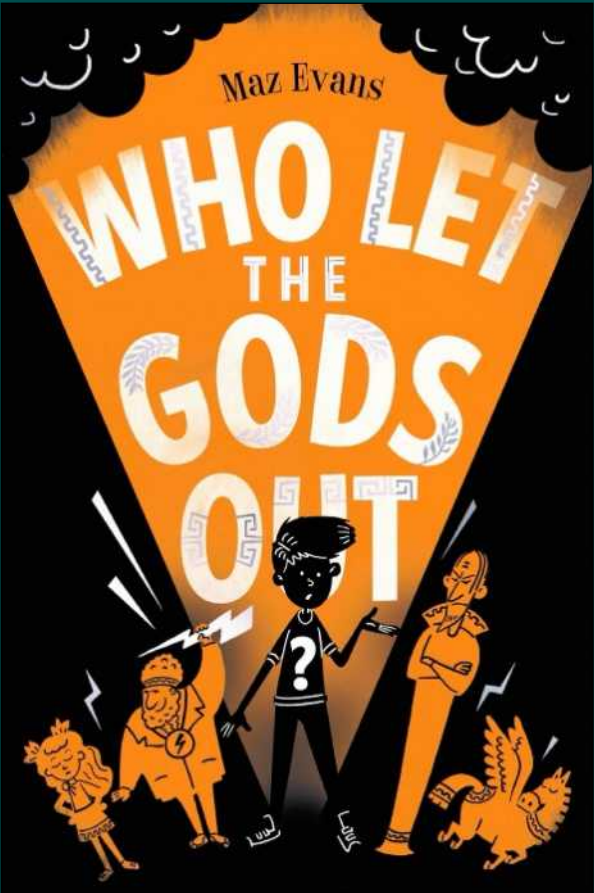
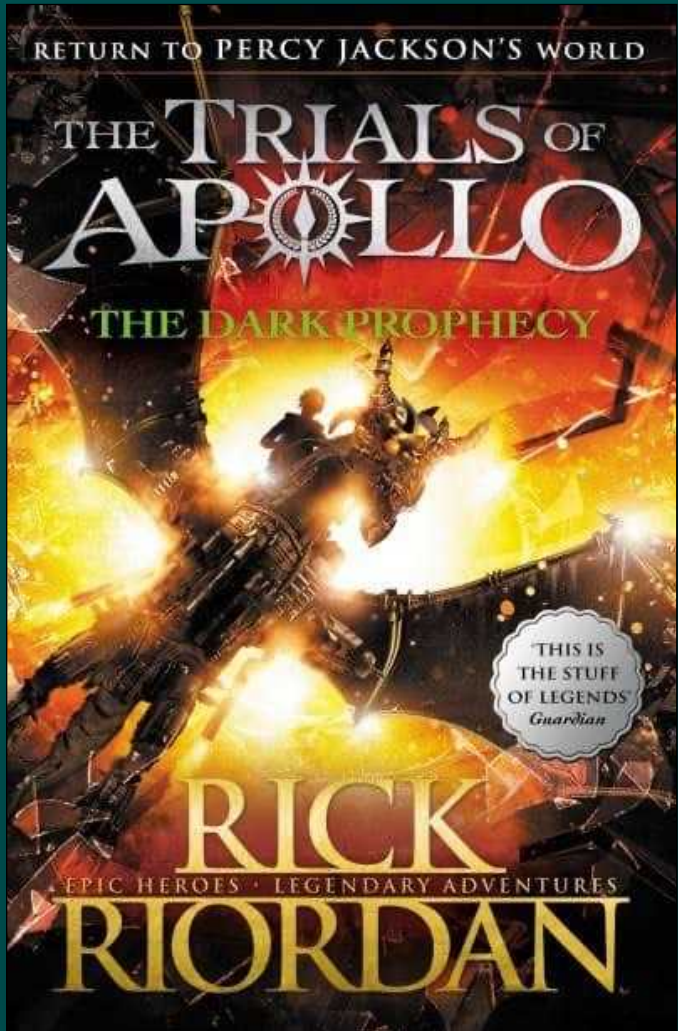
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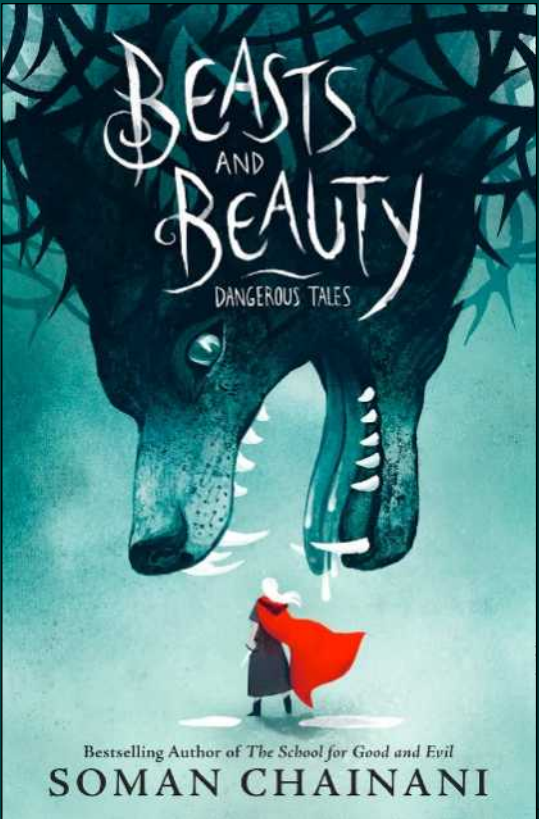
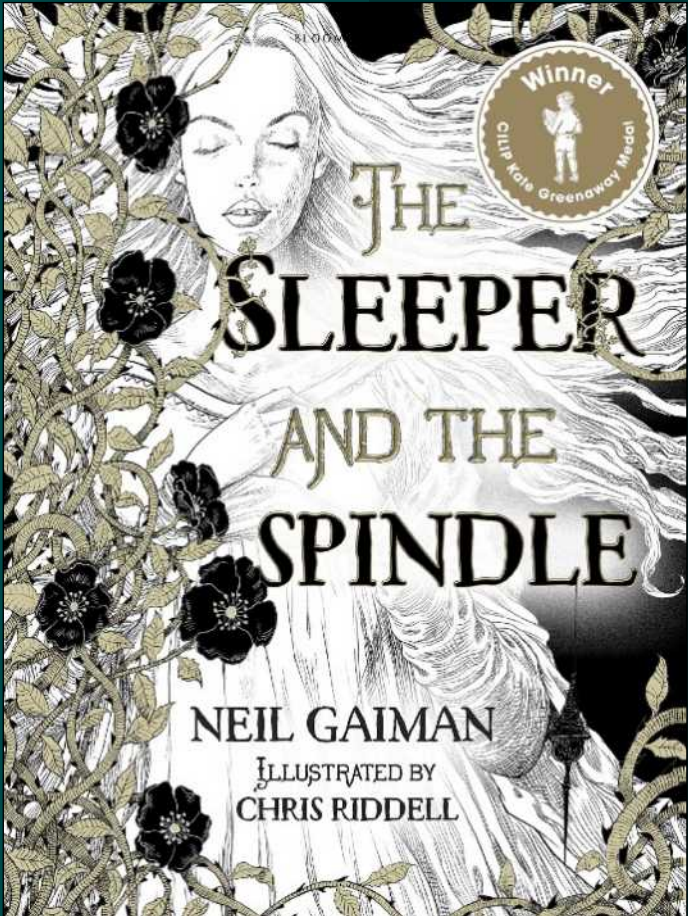
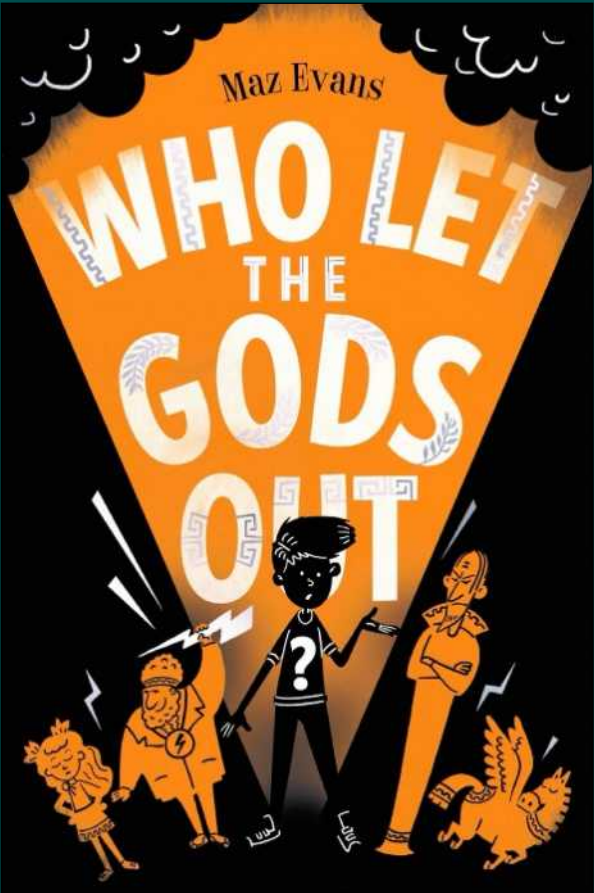
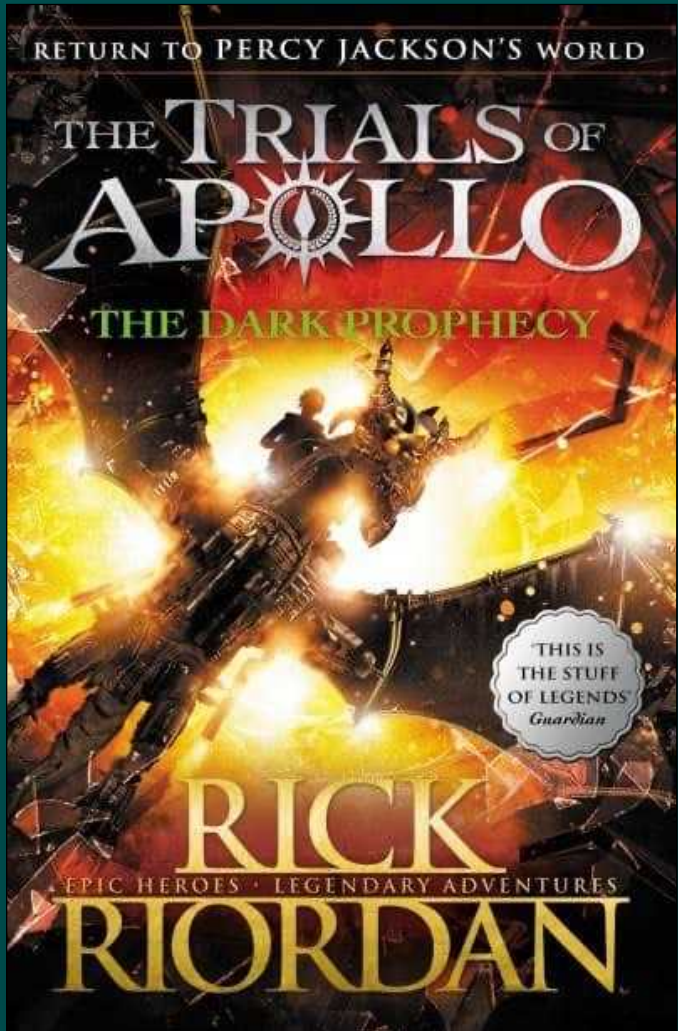
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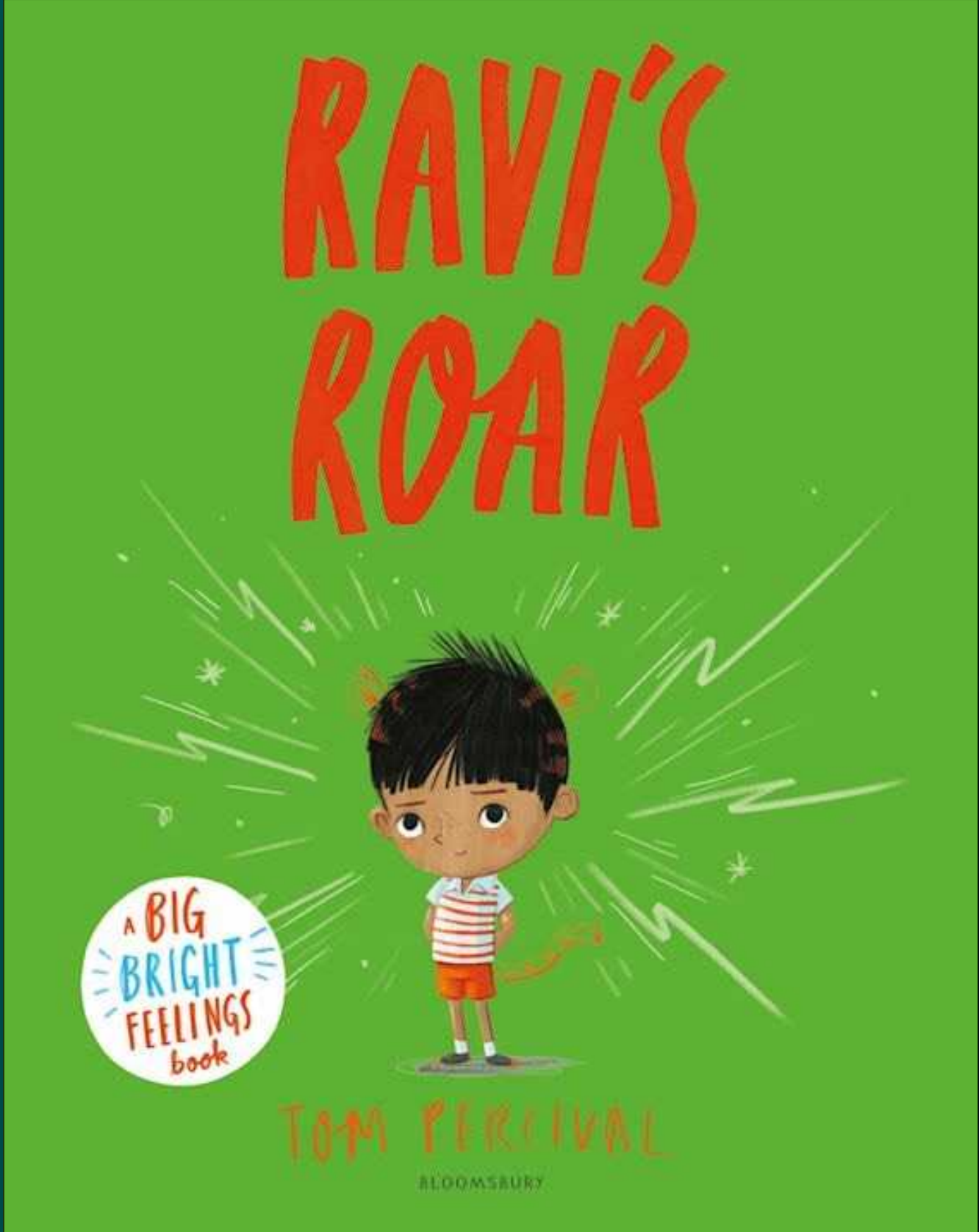


Y – Children’s, Teenage and Educational – 55 new codes

Notation	Category heading	Add	Mod	?
Y	Children’s, Teenage and Educational...	1.5		*
YX	Children’s / Teenage: Personal and social topics...	1.5		*
YXE	Children’s / Teenage personal and social topics: Emotions, moods, feelings and behaviours...	1.5		*
YXEB	Children’s / Teenage emotions: Anger, frustration	1.5		*
YXED	Children’s / Teenage emotions: Sadness, unhappiness, disappointment	1.5		*
YXEF	Children’s / Teenage emotions: Worry, fear	1.5		*
YXEH	Children’s / Teenage emotions: Loneliness, isolation	1.5		*
YXEJ	Children’s / Teenage emotions: Compassion, empathy, kindness	1.5		*
YXEL	Children’s / Teenage emotions: Courage, bravery, hope	1.5		*
YXEN	Children’s / Teenage emotions: Happiness, joy	1.5		*

Y – Children’s, Teenage and Educational – 55 new codes

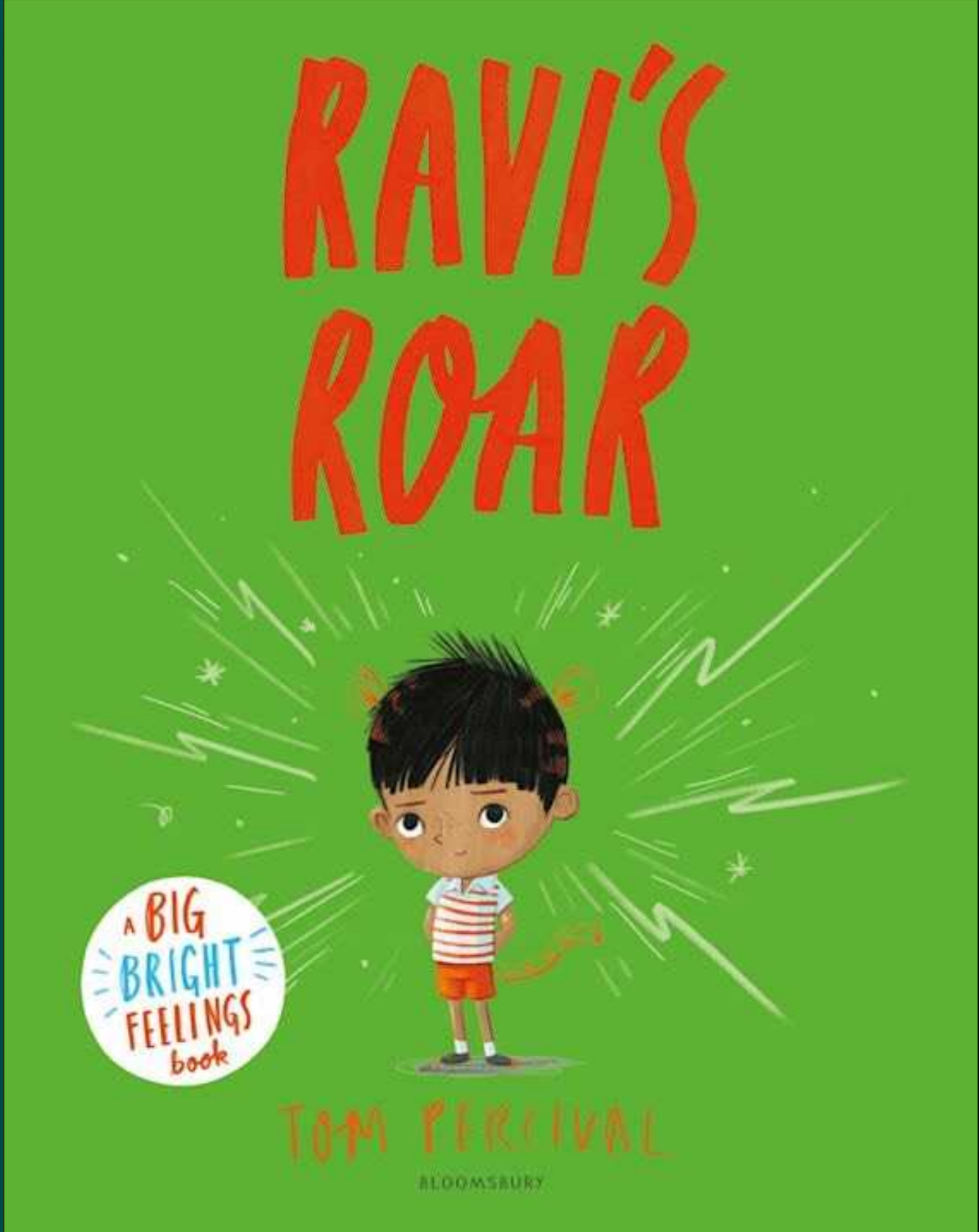
Notation	Category heading	Add	Mod	?
Y	Children’s, Teenage and Educational...		1.5	*
YX	Children’s / Teenage: Personal and social topics...		1.5	*
YXE	Children’s / Teenage personal and social topics: Emotions, moods, feelings and behaviours...		1.5	*
YXEB	Children’s / Teenage emotions: Anger, frustration	1.5		*
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YXEL	Children’s / Teenage emotions: Courage, bravery, hope	1.5		*
YXEN	Children’s / Teenage emotions: Happiness, joy	1.5		*

YXEB	Children’s / Teenage emotions: Anger, frustration Class here: coping with anger, disgust, hostility, jealousy, selfishness, feeling grumpy, tantrums, bad temper or mood			*
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Y – Children's, Teenage and Educational – 55 new codes



Suggestions

YFMF – Children's / Teenage fiction: Friendship stories
<MainSubject/>

YBCS – Picture storybooks

YXEL – Children's / Teenage emotions: Courage, bravery, hope

YNXB7 – Children's / Teenage general interest: Giants, trolls and other mythical humanoids

1QBDB – Viking / Norse civilisations

3KH-NO-V – c 790 to c 1070 (the Viking Age)

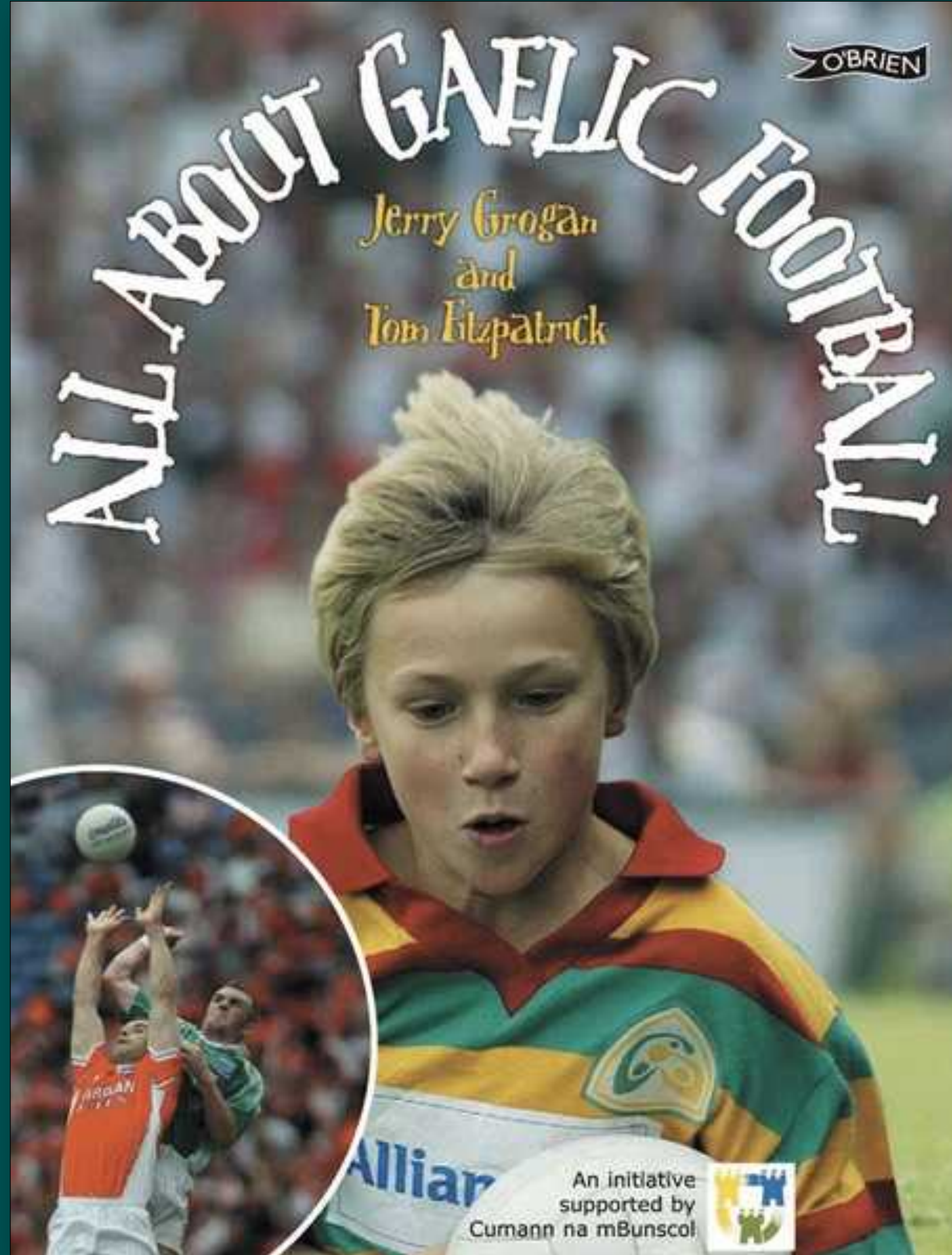
5AD – Interest age: from c 4 years

5YA – Relating to non-stereotypical gender roles

Y – Children’s, Teenage and Educational – 55 new codes

Status	Link to browser version	Code	English Heading	English Notes
Modification v1.5	View	YNWG	Children’s / Teenage general interest: Athletics and gymnastics	Class here: Track and field, running, marathons, baton twirling, rhythmic gymnastics, cheerleading, tumbling, trampoline, majorettes. NB: YNWG may be used with SH* codes for greater clarity but if mixing YNWG with SH* codes, one Y* code MUST be designated as the Main Subject and sent with a 5A* code
Addition v1.5	View	YNWJ	Children’s / Teenage general interest: Martial arts	Class here: Aikido, Capoeira, Judo, Ju-jitsu, Karate, Kendo, Chinese martial arts / Kung-Fu, Tai Chi, Qigong, Sumo, Taekwondo, Mixed martial arts, etc. NB: YNWJ may be used with SR* codes for greater clarity but if mixing YNWJ with SR* codes, one Y* code MUST be designated as the Main Subject and sent with a 5A* code
Addition v1.5	View	YNWK	Children’s / Teenage general interest: Tennis and other racket sports	Class here: Tennis, badminton, squash and racquets, table tennis, pelota, etc. NB: YNWK may be used with SFT* codes for greater clarity but if mixing YNWK with SFT* codes, one Y* code MUST be designated as the Main Subject and sent with a 5A* code
Original	View	YNWM	Children’s / Teenage general interest: Winter sports	
Original	View	YNWM1	Children’s / Teenage general interest: Winter sports: Skiing	Class here: snowboarding
Original	View	YNWM2	Children’s / Teenage general interest: Winter sports: Ice hockey	
Addition v1.5	View	YNWP	Children’s / Teenage general interest: Camping and active outdoor pursuits	Class here: hiking, walking, trekking, climbing, orienteering, outdoor skills, caving, fishing. NB: YNWP may be used with SZ* or SV* codes for greater clarity but if mixing YNWP with SZ* or SV* codes, one Y* code MUST be designated as the Main Subject and sent with a 5A* code
Addition v1.5	View	YNWT	Children’s / Teenage general interest: Vehicle sports	Class here: motor sports, car racing, motorcycle racing, kart racing, air sports and recreations, sailing and boat sports. NB: YNWT may be used with SM* codes for greater clarity but if mixing YNWT with SM* codes, one Y* code MUST be designated as the Main Subject and sent with a 5A* code
Modification v1.5	View	YNWW	Children’s / Teenage general interest: Swimming and water sports	Class here: diving, surfing water skiing, boating and sailing. NB: YNWW may be used with SP* codes for greater clarity but if mixing YNWW with SP* codes, one Y* code MUST be designated as the Main Subject and sent with a 5A* code
Modification v1.5	View	YNWY	Children’s / Teenage general interest: Cycling, rollerskating and skateboarding	NB: YNWY may be used with SM* or SMX codes for greater clarity but if mixing YNWY with SM* codes, one Y* code MUST be designated as the Main Subject and sent with a 5A* code
Original	View	YNWZ	Children’s / Teenage general interest: Sports teams and clubs	Use with: other YNW* code indicating sport
Modification v1.5	View	YNX	Children’s / Teenage general interest: Mysteries and the unexplained	Class here: the paranormal, superstitions, pseudoscience, astrology, horoscopes, fortune-telling, tarot, etc. NB: YNX* codes can be used with VX* codes to give greater detail if appropriate and if there is no more precise Y* code but if using VX* codes with YNX* codes then a Y* code MUST always be classed as the Main Subject and sent with a 5A* code
Modification v1.5	View	YNXB	Children’s / Teenage general interest: Supernatural and mythological creatures	Class here: monsters and legendary beings, mythical beasts, magical creatures. Use all YNXB* codes with: YF* codes for supernatural or paranormal stories about any of these creatures

Y – Children's, Teenage and Educational – 55 new codes



Suggestions

YNW – Children's / Teenage general interest: Ball games and sports <MainSubject/>

SFBK – Gaelic football

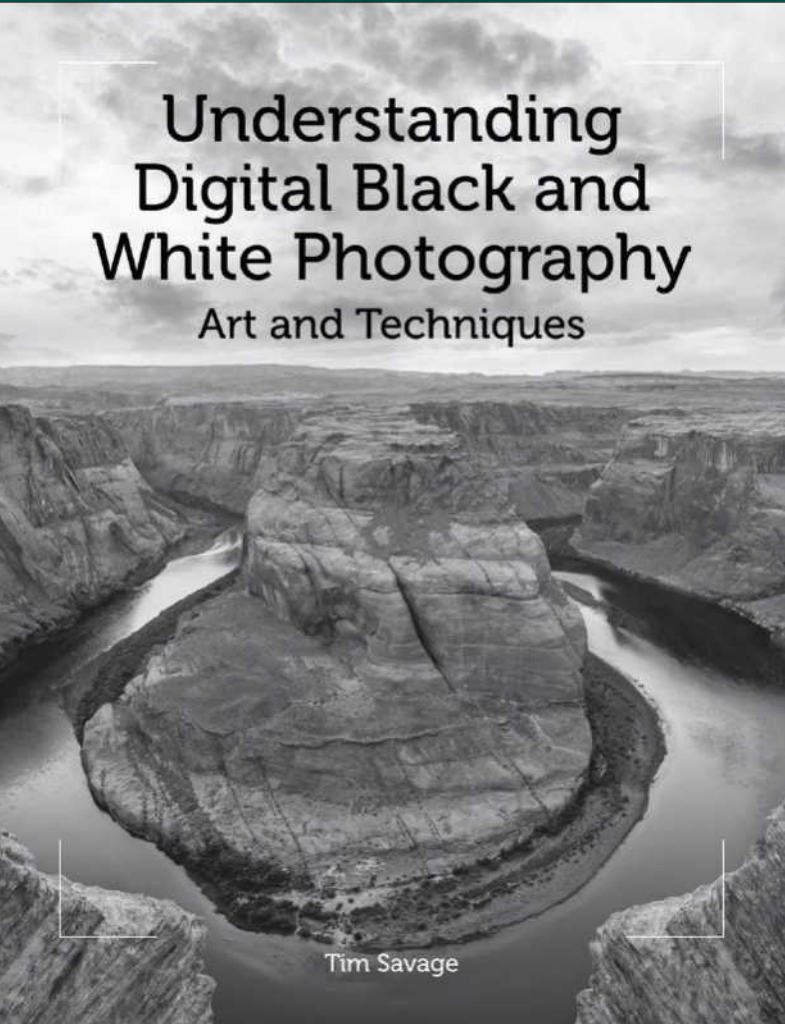
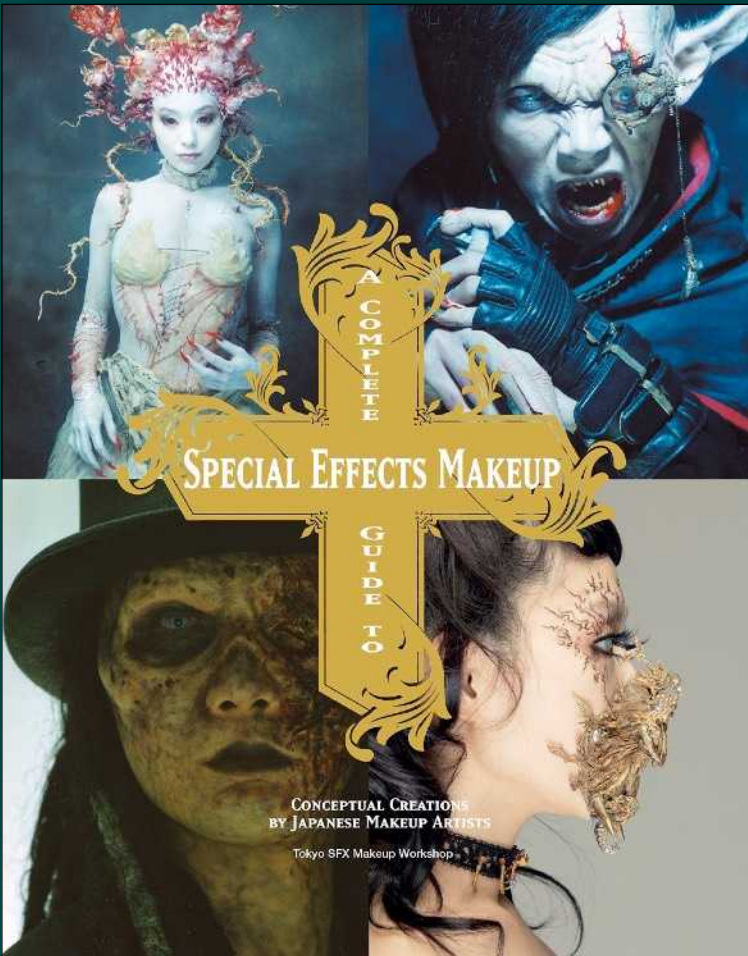
1DDR – Ireland

5AH – Interest age: from c 7 years

A – The Arts – 8 new codes

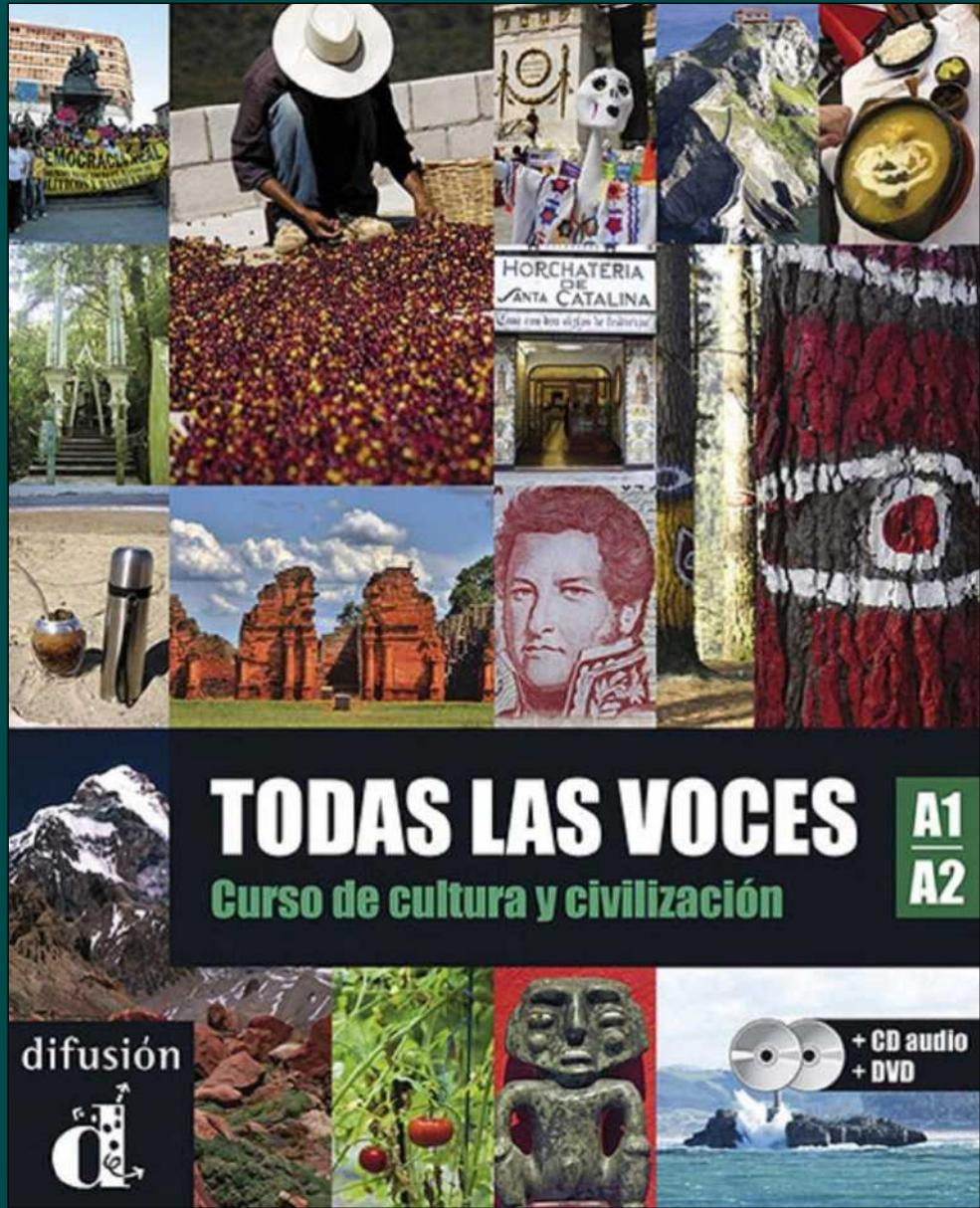
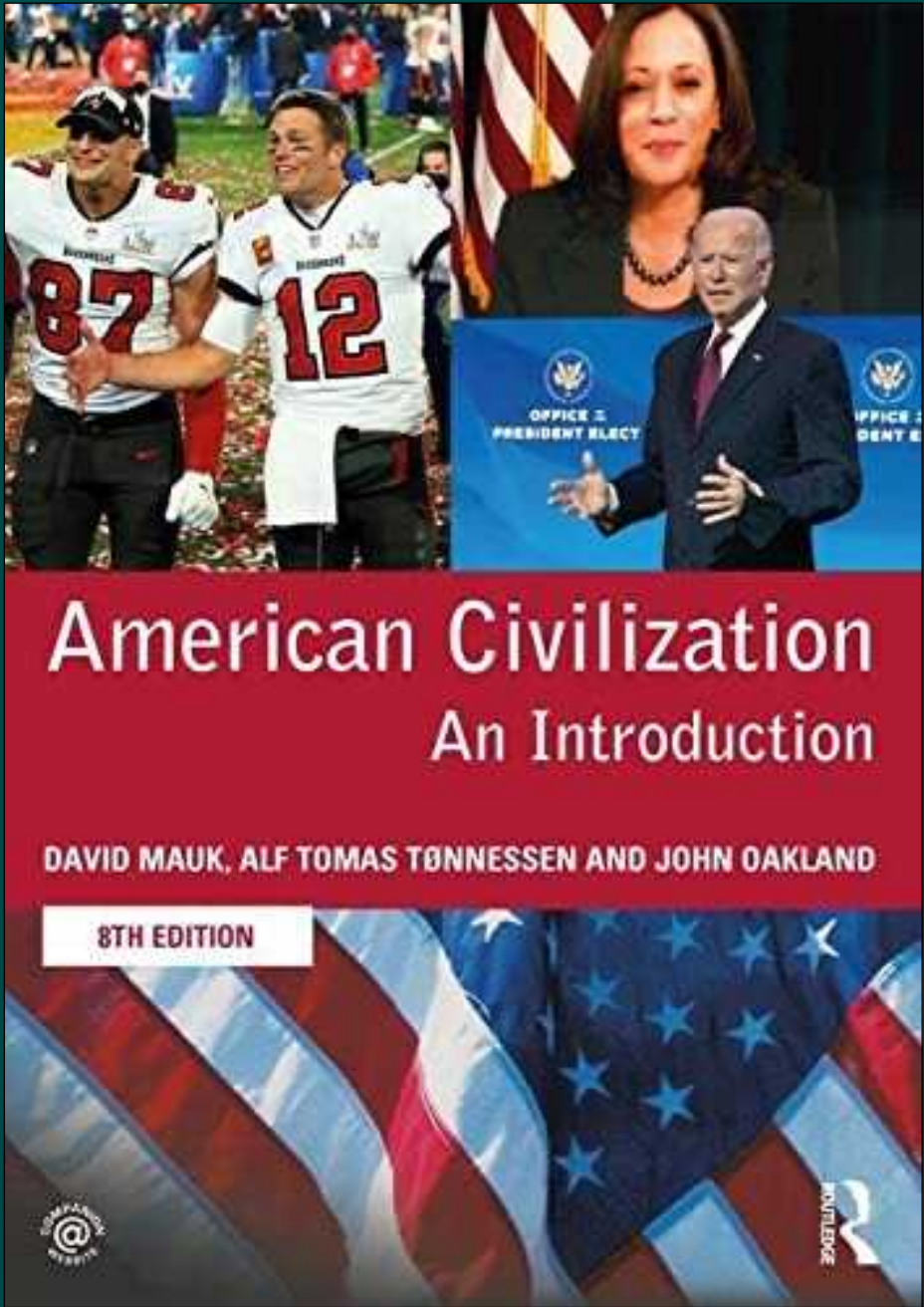
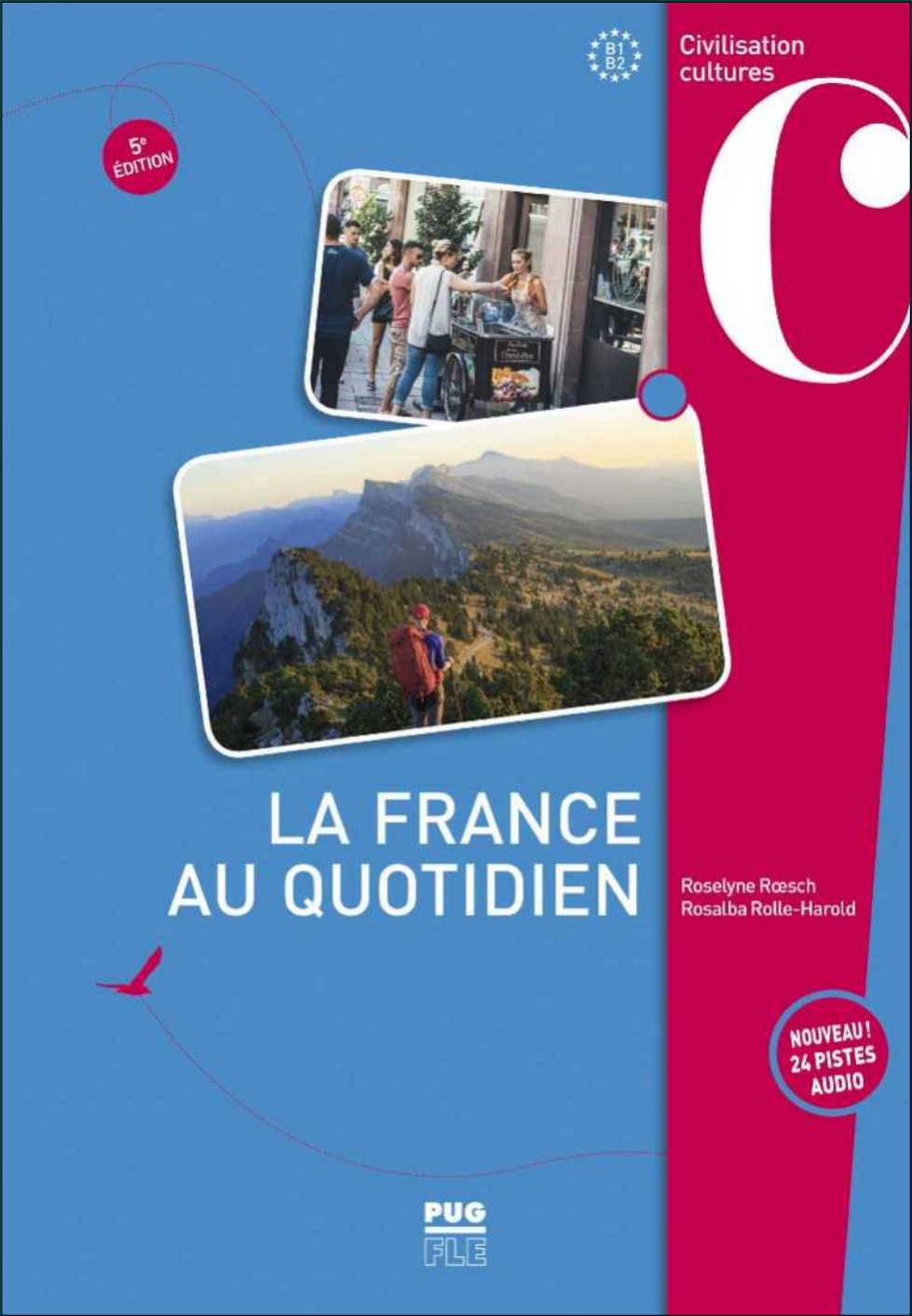
AJTR	Monochrome photography	Class here: greyscale monochrome, black-and-white, sepia, cyanotype, brown monochrome photography. Use with: AJTV for monochrome techniques in film / video
AJTS	Light and lighting	Class here: flash photography, use of natural or artificial light or lighting. Use with: AJTV for lighting techniques in film / video or with AT* codes for lighting techniques or lighting design in the performing arts
ATJS1	Film, television, radio genres: reality shows	Class here: talent shows, reality competition or game shows, documentary-style reality shows, structured-reality shows, dating shows, improvement shows, talk shows, etc. Use for: works that examine aspects of reality TV or specific shows or types of reality TV or people who participate in reality shows, on TV, streaming services, online media, etc. Use with: DNBF for biographies of reality performers, with AV* codes for specific kinds of reality music shows, etc
ATS	Performing arts: makeup	Class here: special effects makeup, SFX makeup, prosthetic makeup, hair design, professional and media makeup artistry, stage and theatrical makeup, professional works for makeup artists, cosplay makeup. Use with: other AT* codes for works for specific performance arts or with other A* codes if the work is about makeup art for fashion, photography or with 4CP* or other EDUCATIONAL 4* qualifiers for vocational titles
ATT	Performing arts: costume / props	Class here: designing and making costumes or props, costume play or cosplay, fancy dress. Use with: other AT* codes for works for specific performance arts or with 4CP* or other EDUCATIONAL 4* qualifiers for vocational titles

ATXB	Drag culture and performance	Class here: drag artists, drag balls, drag queens, drag kings
AVRN1	Brass instruments	Class here: euphoniums, tubas, flugelhorn, sousaphone, bugle, horns, trumpets, cornets, trombones, etc
AVRN2	Woodwind instruments	Class here: reed instruments, all types of flutes, piccolo, bagpipes, cor anglais, contrabassoon, bassoons, clarinets, oboes, recorders, saxophones, etc



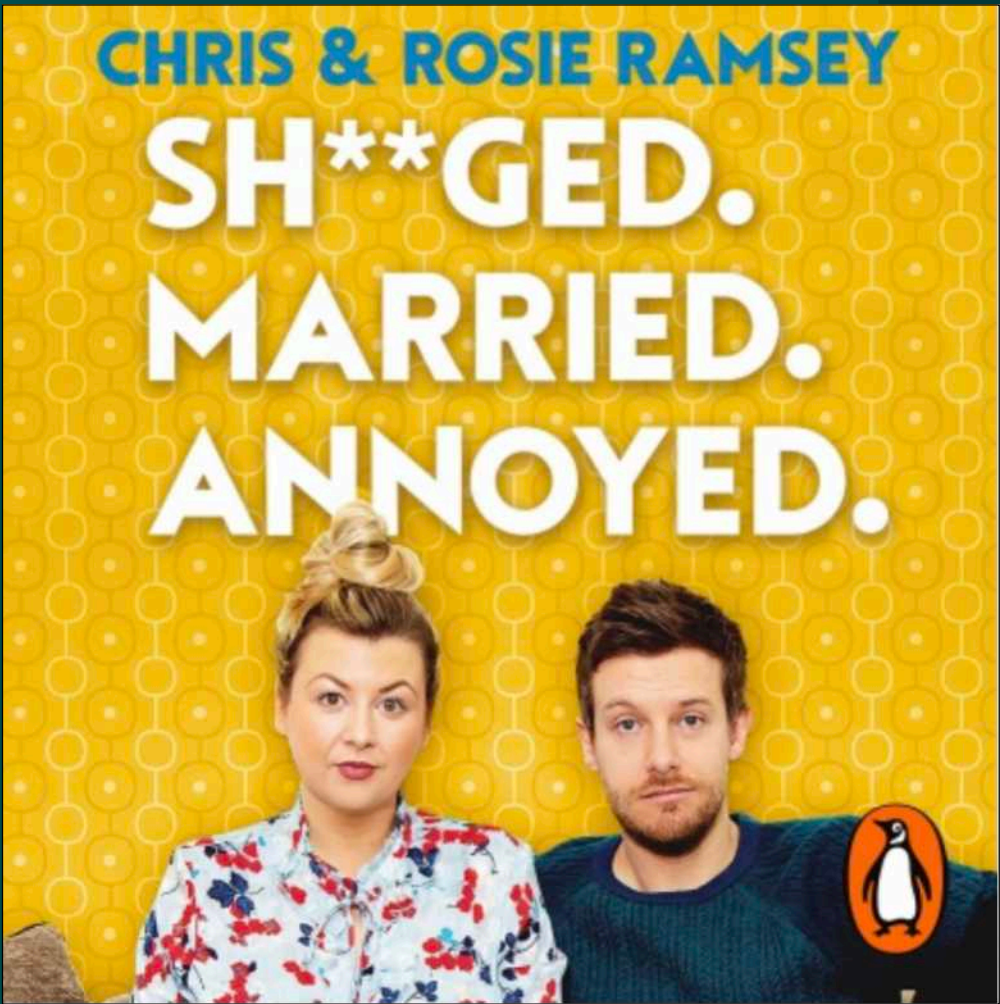
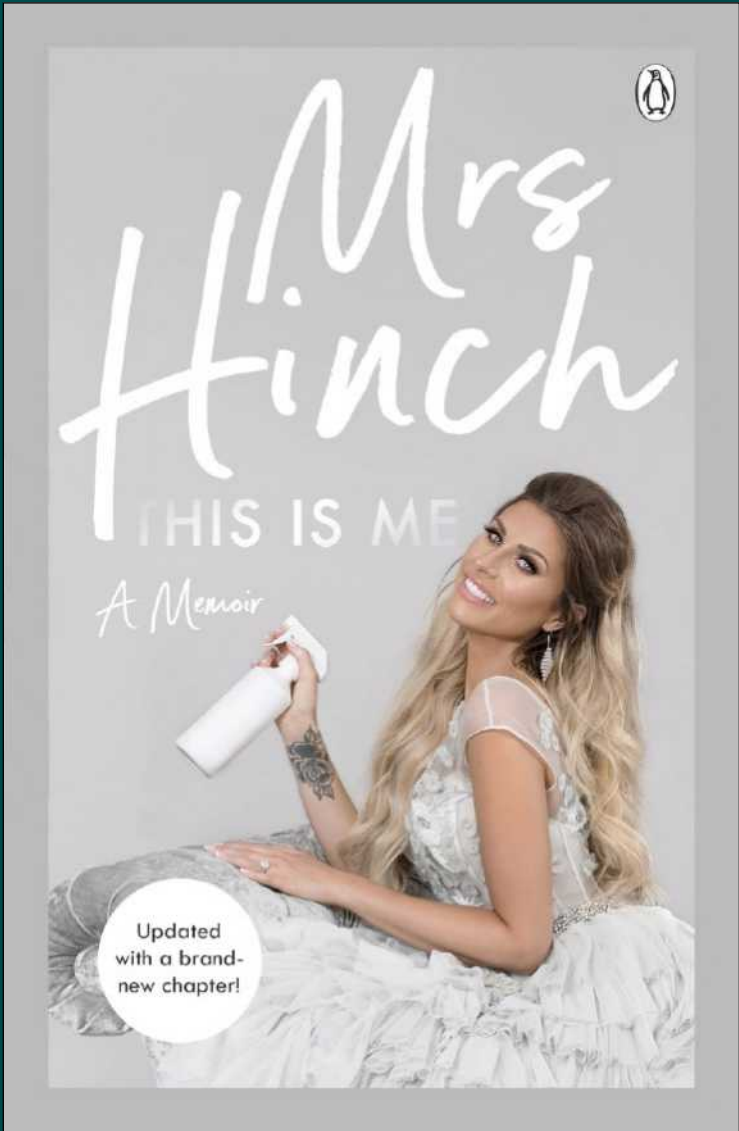
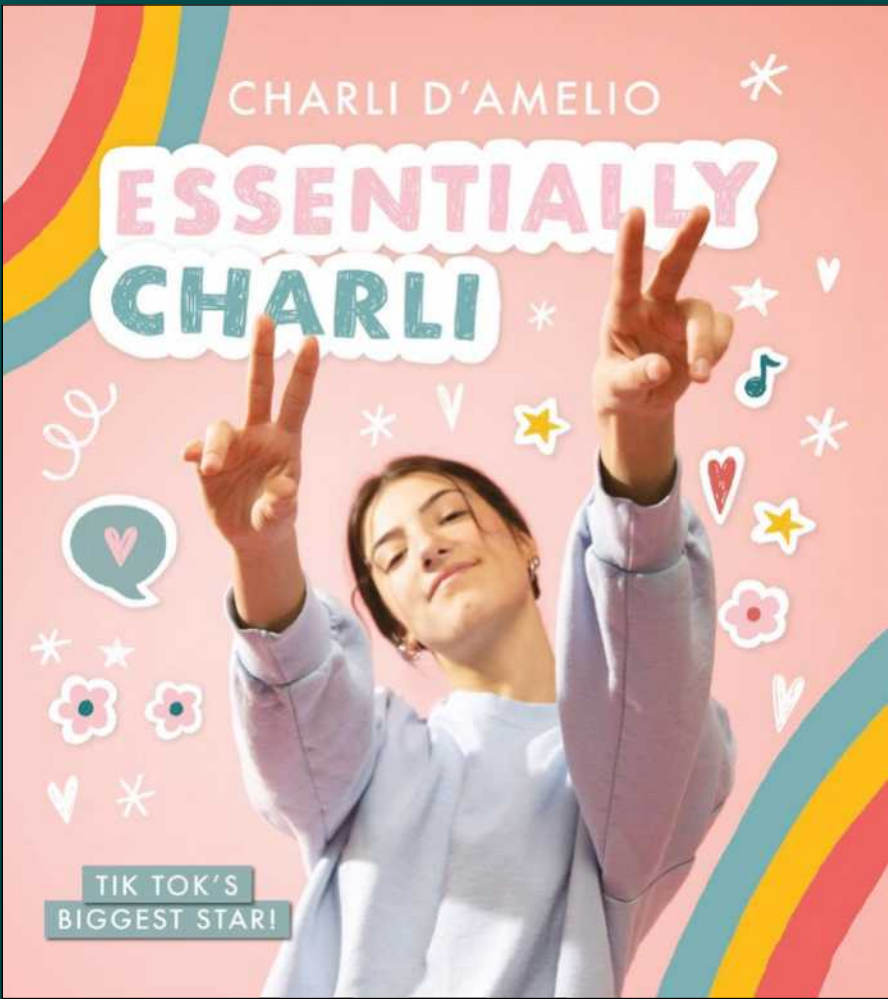
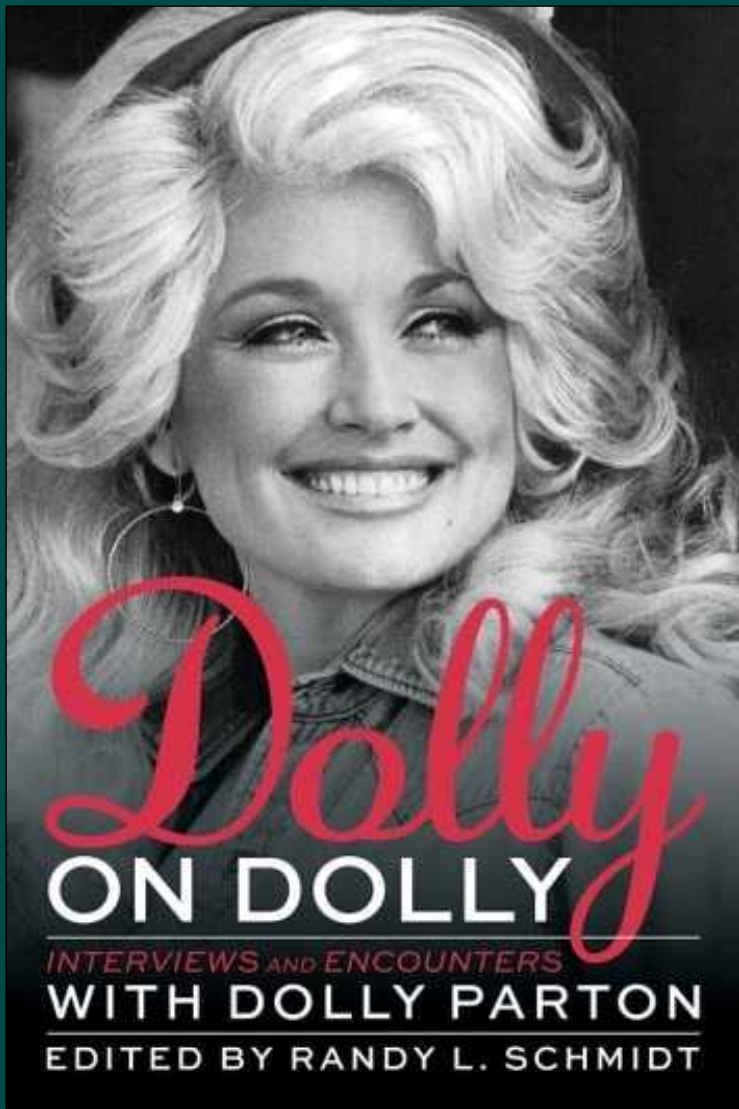
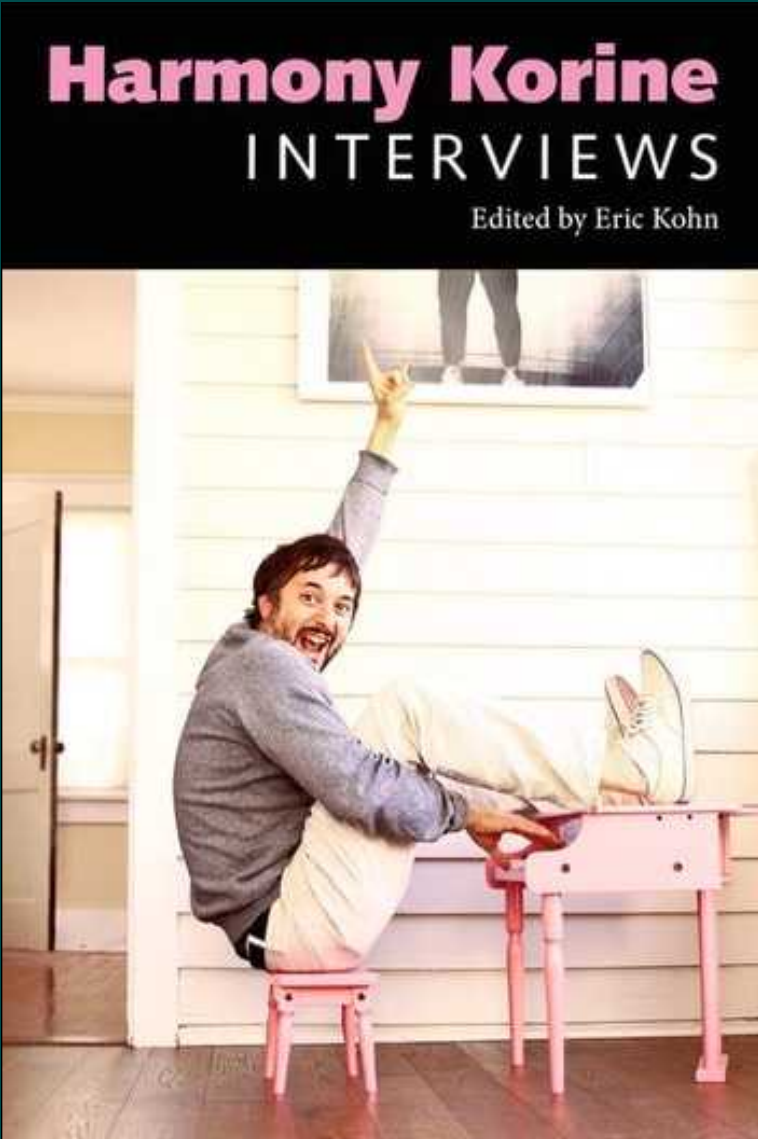
C – Language and Linguistics – 1 new code

CJBC	Language teaching and learning material and coursework: culture / civilisation	Use for: language learning material that presents different aspects of places where a language is spoken, to teach language skills at different levels. Use with: PLACE 1*, LANGUAGE 2* and EDUCATIONAL PURPOSE 4* Qualifiers as appropriate
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D – Biography, Literature and Literary studies – 3 new codes

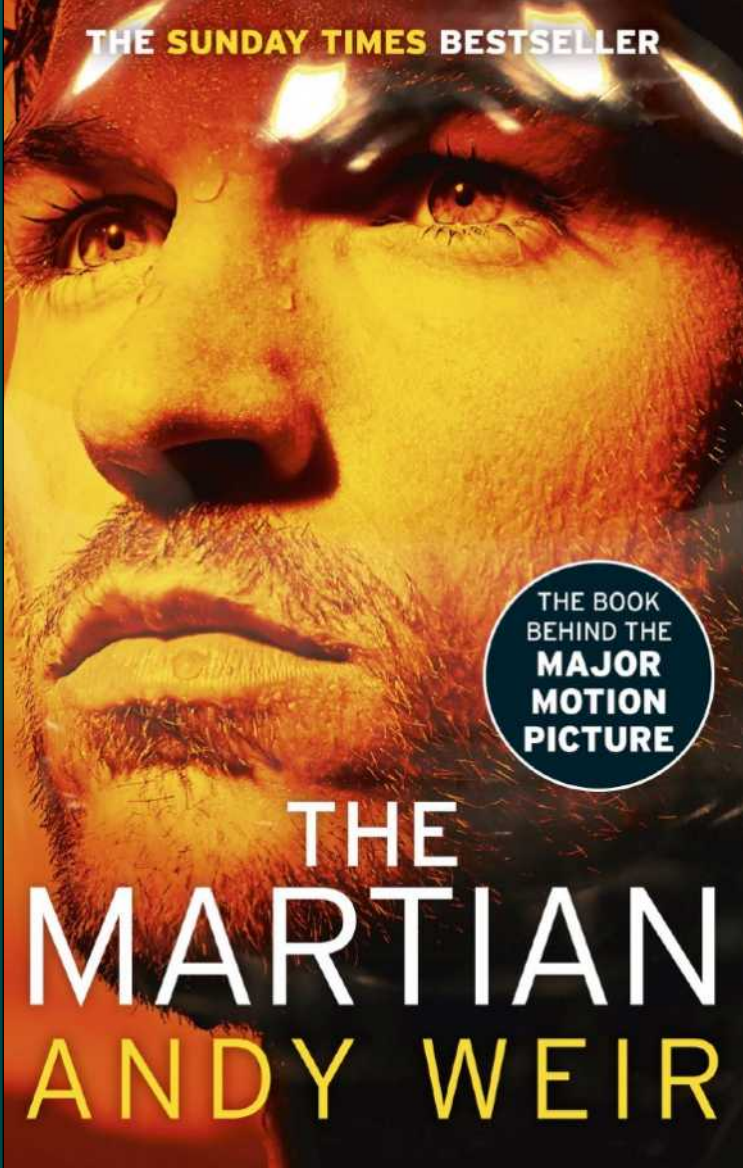
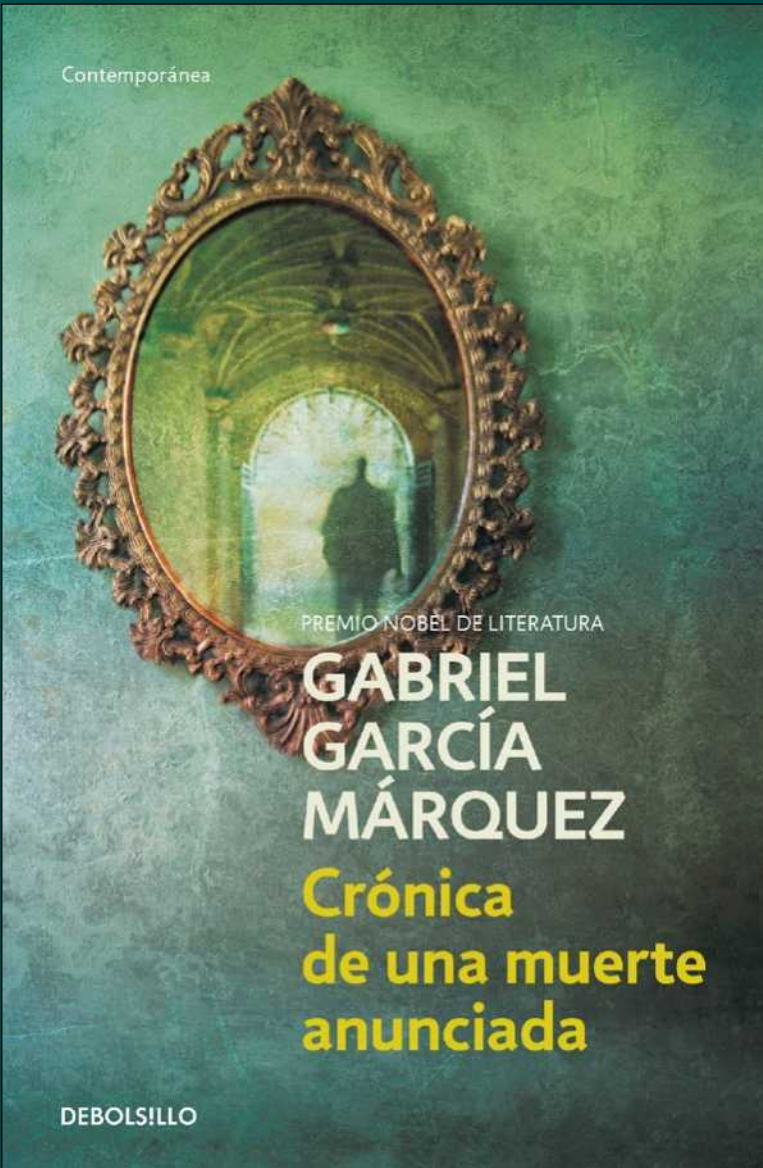
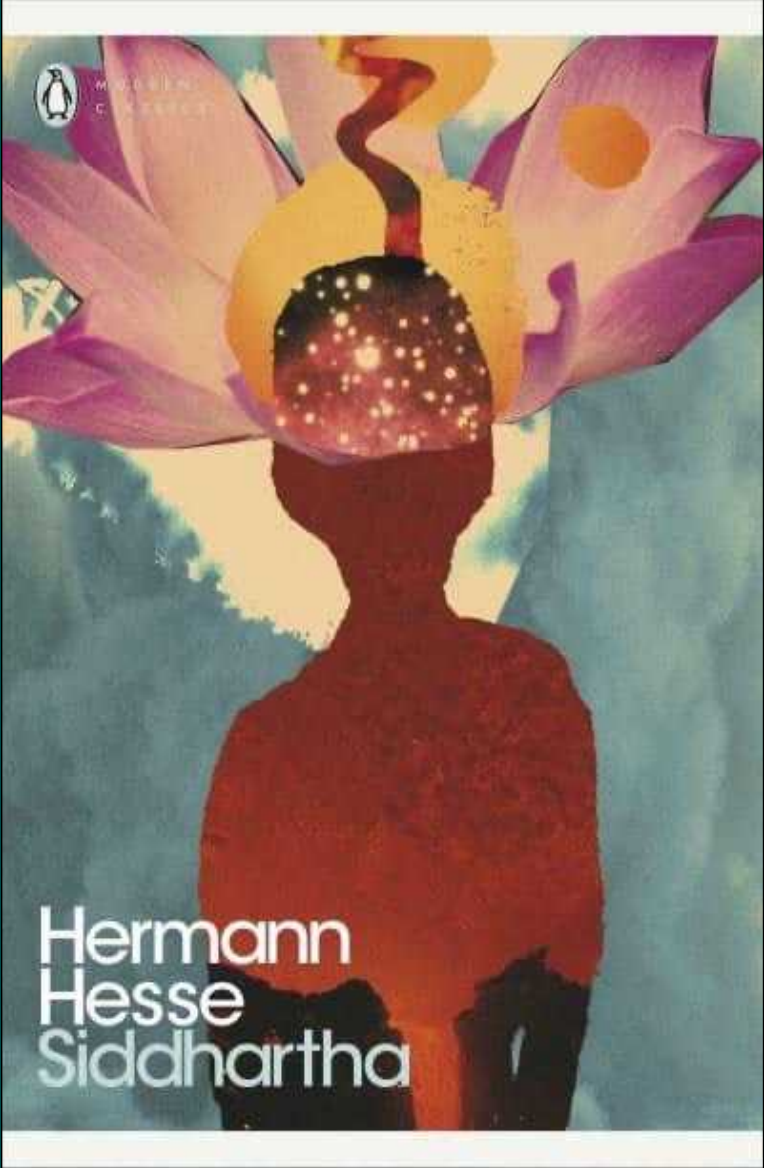
DNBG	Biography: social media	Class here: biographical works about social media influencers, internet celebrities or stars, vloggers, micro-celebrities, net idols, or others who have acquired or developed their fame and notability via the internet, etc
DNBG1	Autobiography: social media	
DNPB	Interviews / discussions	Use for: works that are collections of interviews, or are presented as an interview, conversation or discussion between two or more people, or works that are recordings or podcasts of discussions, chats, interviews, debates, commentaries, etc



F – Fiction and Related items – 14 new codes

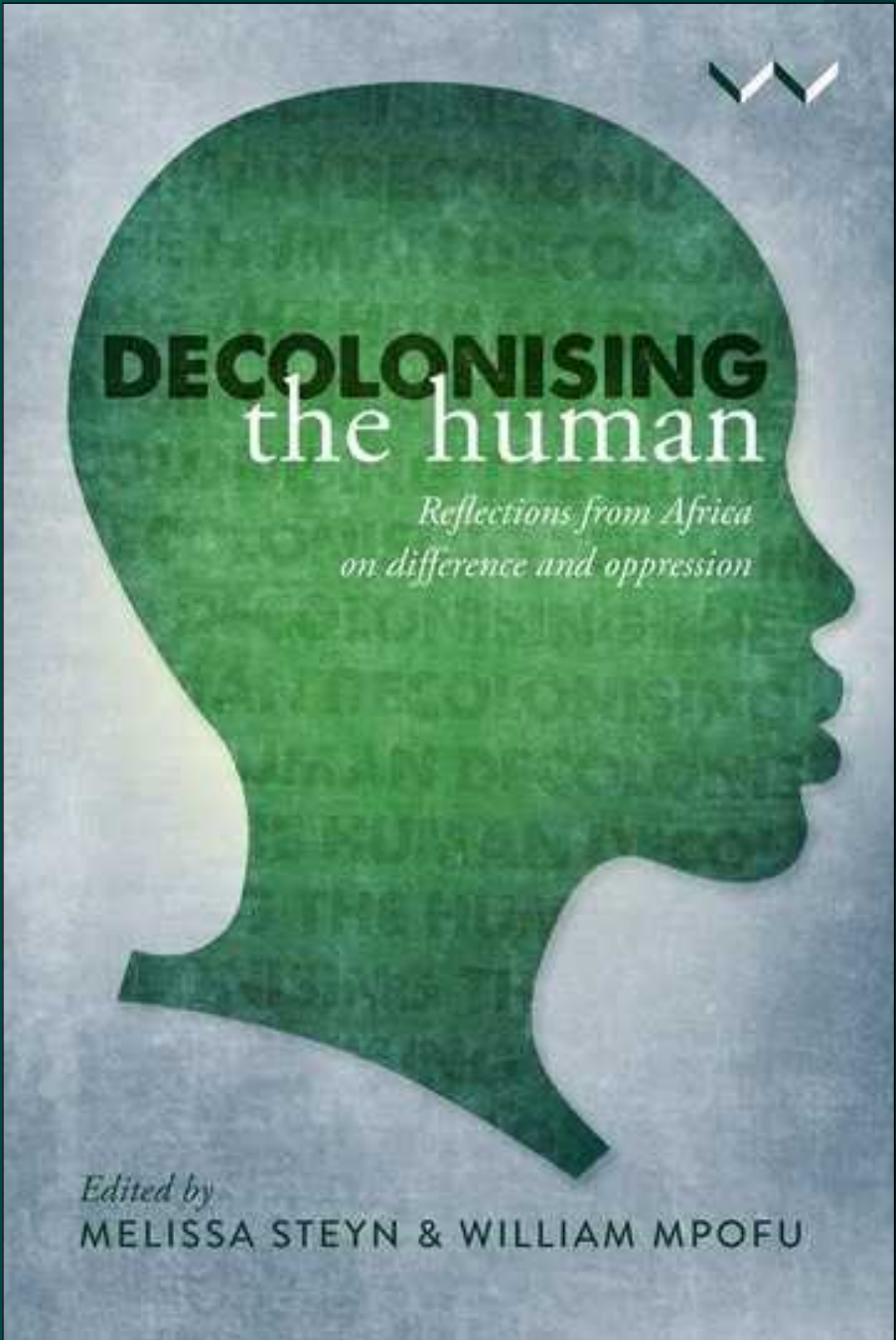
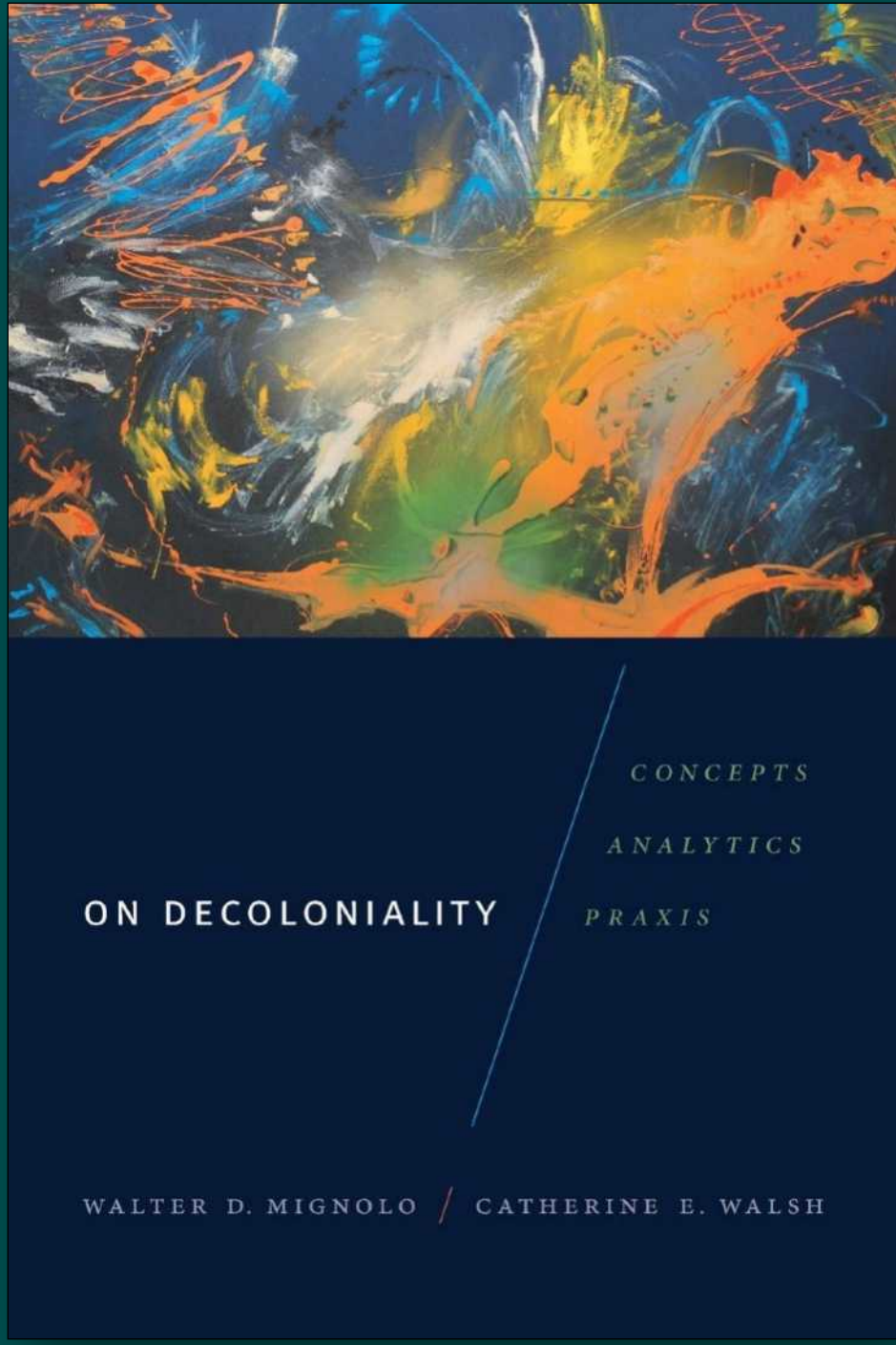
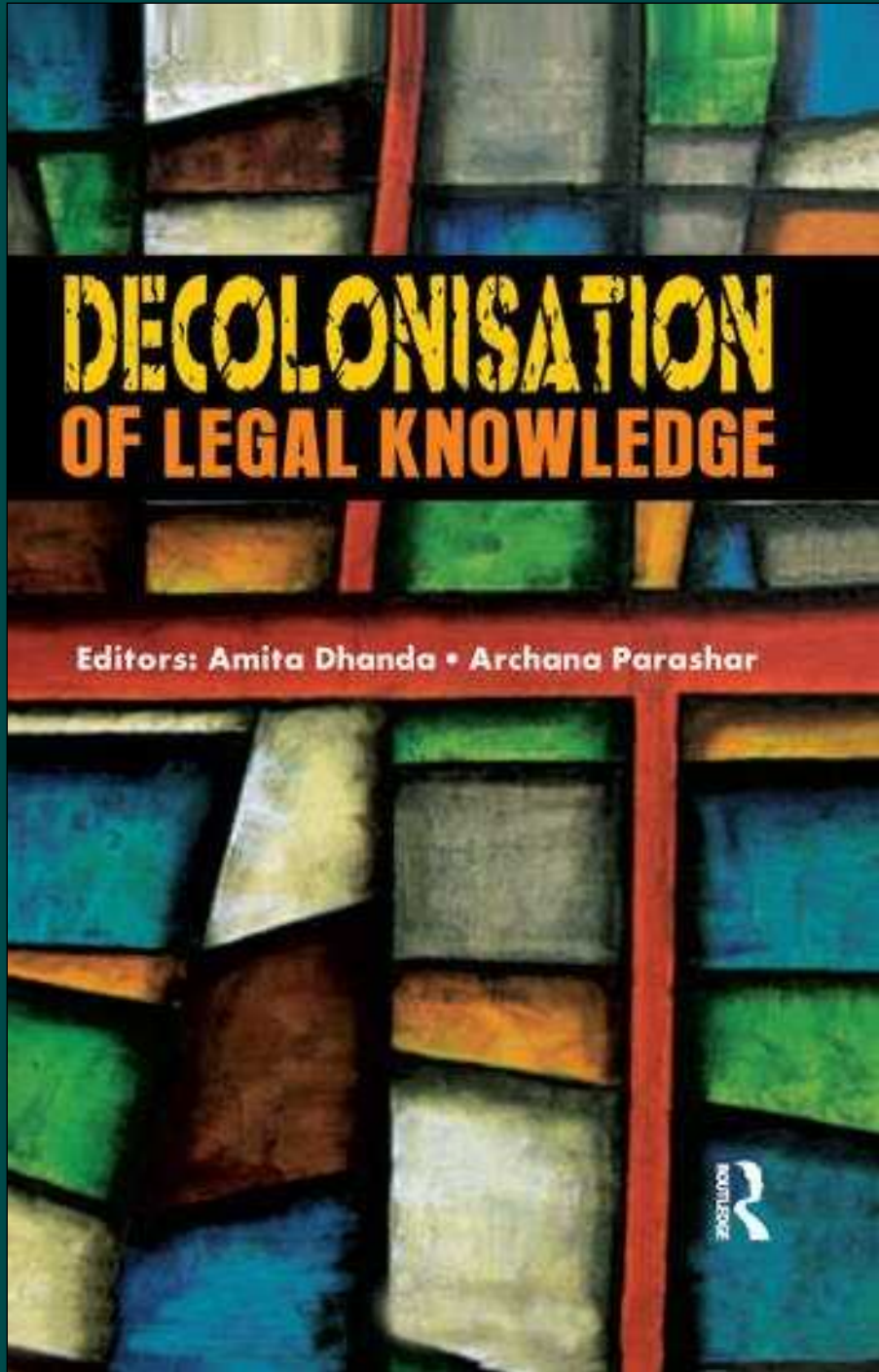
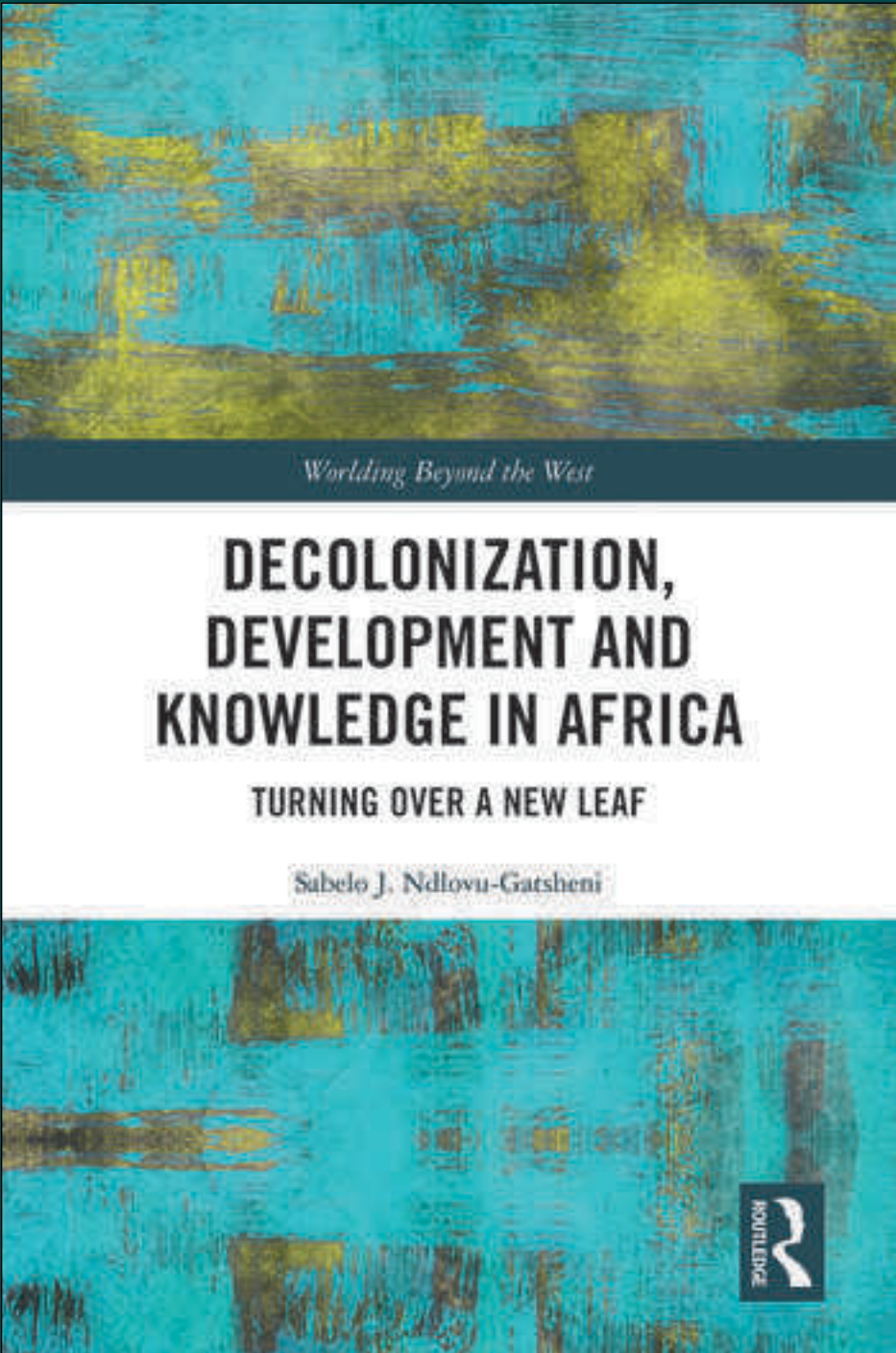
FDV	Metaphysical / philosophical fiction	Use for: fiction that explores, or is based on, some form of philosophy or system of thought, fiction where a significant portion of the content is devoted to the sort of questions normally addressed in philosophy
FHM	Medical thriller	Use for: thrillers that usually feature something used for medical purposes becoming a weapon or threat, such as a virus, often featuring medical practitioners as key characters
FHR	Thriller: organised crime	Use for: thrillers based around criminal organizations, the criminal underworld, the mob, the mafia, crime syndicates, criminal gangs, etc
FHS	Thriller: serial killers	
FHT	Thriller: terrorism	
FJD	Martial arts fiction	Class here: wuxia

FLH	Hard science fiction	Use for: science fiction that emphasises scientific detail and / or accuracy, or that use science that exist within the realm of scientific possibility or do not go outside the known physical laws of the universe
FMS	Superhero stories	Use for: fiction featuring or where the main characters are depicted as superheroes / superheroines or superhumans
FRR	Romance: the rich / famous / powerful	Use for: genres of romance fiction featuring persons in position of great wealth, power, status or similar, such as the jet set, super-rich, billionaires, royalty, aristocrats, rock stars, celebrities, high society, etc
FXK	Narrative theme: Health and illness	Use for: fiction where health, coping or living with illness - physical or mental - or the consequences of sickness is a central theme, or themes based on medical topics or suffering linked to physical or mental health, or themes around the healing, recovery or recuperation from illness
FXT	Narrative theme: Diversity, equality, inclusion	Use for: works of fiction where the main narrative theme or subject matter clearly illustrates topics relating to aspects of social justice, equity or equality, diversity and inclusivity (or their opposites) within the context of the story. Use with: other subject codes and INTEREST 5* Qualifiers to give greater detail as appropriate
FXV	Narrative theme: Journeys and voyages	Class here: road trip stories, stories about voyages of exploration and discovery, stories about quests or about wanderers. Use for: fiction where a journey, voyage or some sort of travel or trip is the main or a major narrative theme of the story
FYC	Novella (Short Novel)	Use for: works of fiction that are neither seen as short stories nor as novels by their creators
FYP	Fiction based on or inspired by true events	Use for: fiction based on or inspired by a true event or happening but where this is told in narrative fictionalised form and is not just an account of the event itself. Use with: other F* codes to describe the genre or with DB*, DC*, DD*, XQ* codes. Prefer: DNX for narrative accounts of true stories, or FC for fiction based on peoples lives



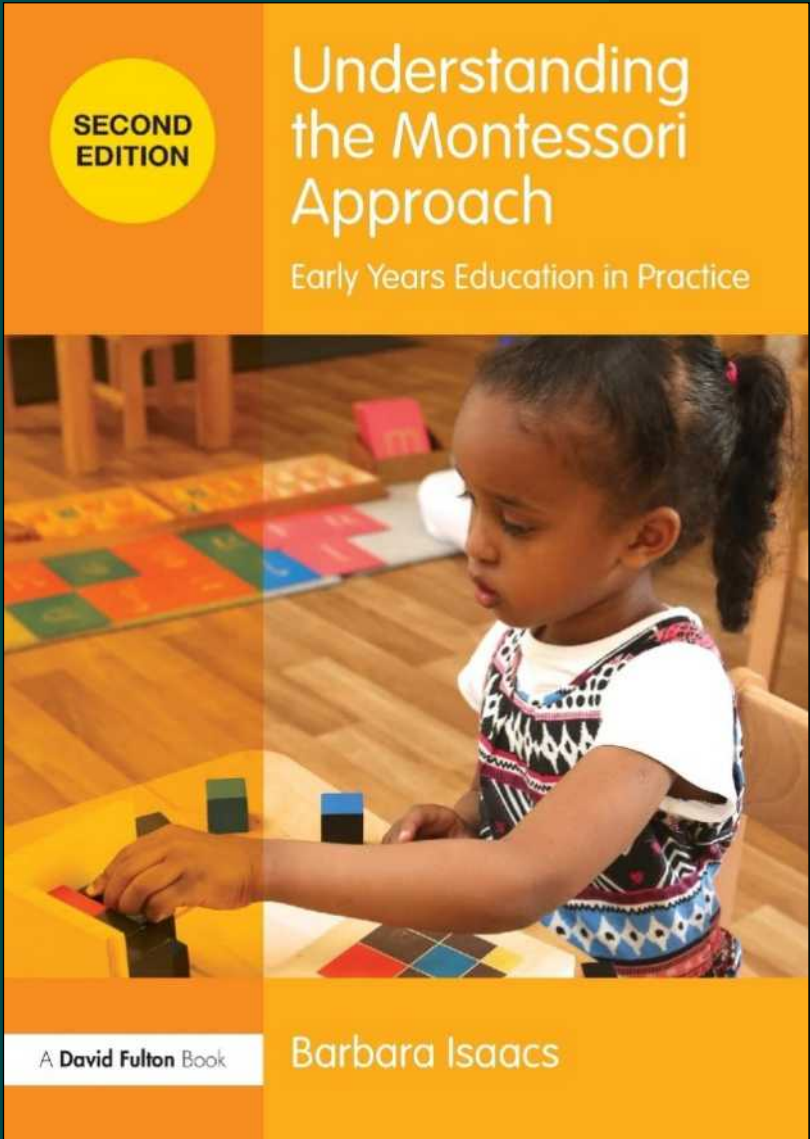
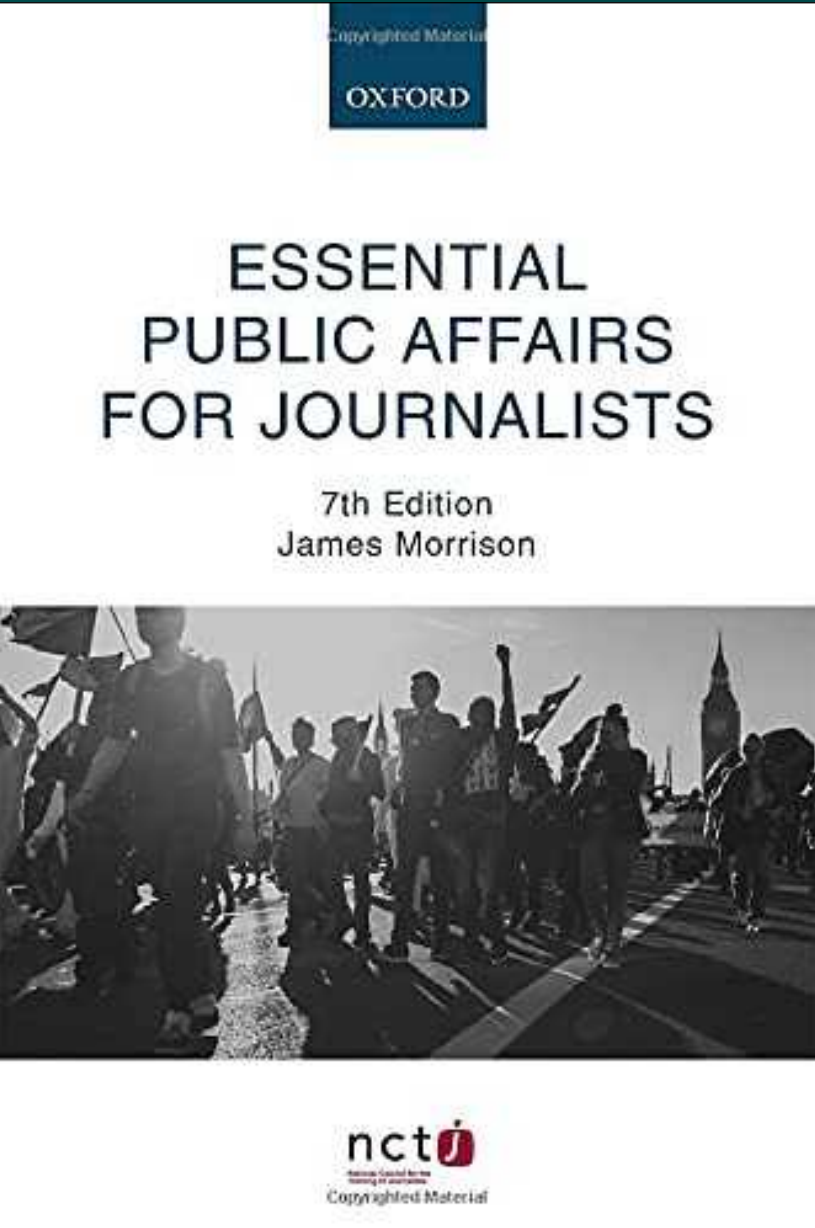
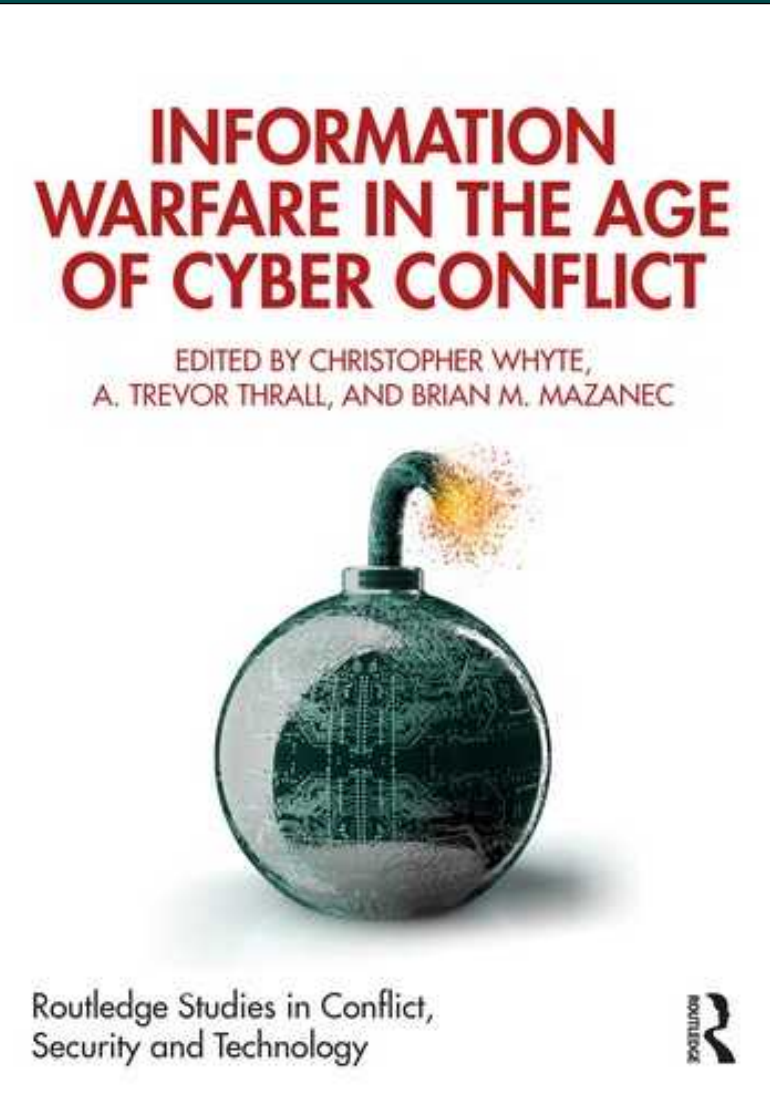
G – Reference, Information and Interdisciplinary subjects – 1 new code

GTS	Decolonisation of knowledge / Decoloniality	Class here: epistemological or epistemic decolonization, decolonialism, works that explore the widening of an approach to knowledge or to what is studied and how it is studied. Use with: other subject codes for works that examine this in the context of a specific topic
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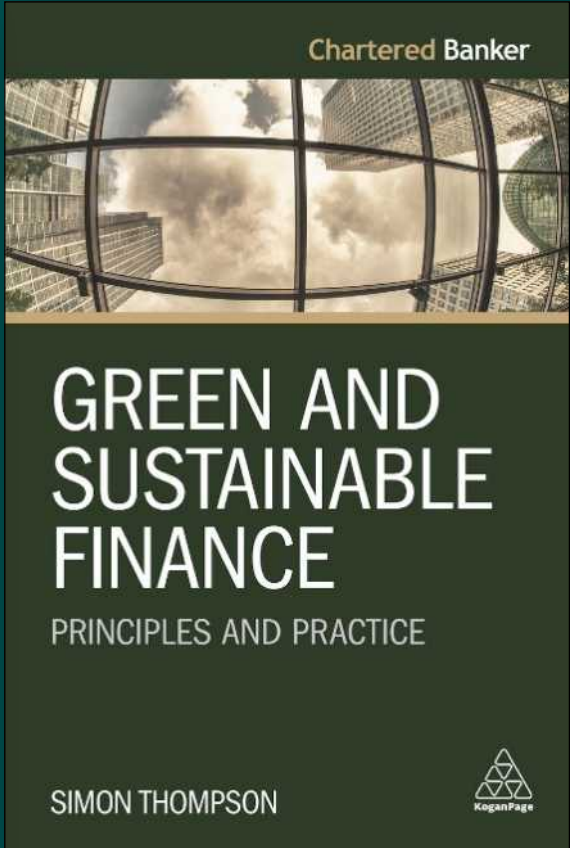
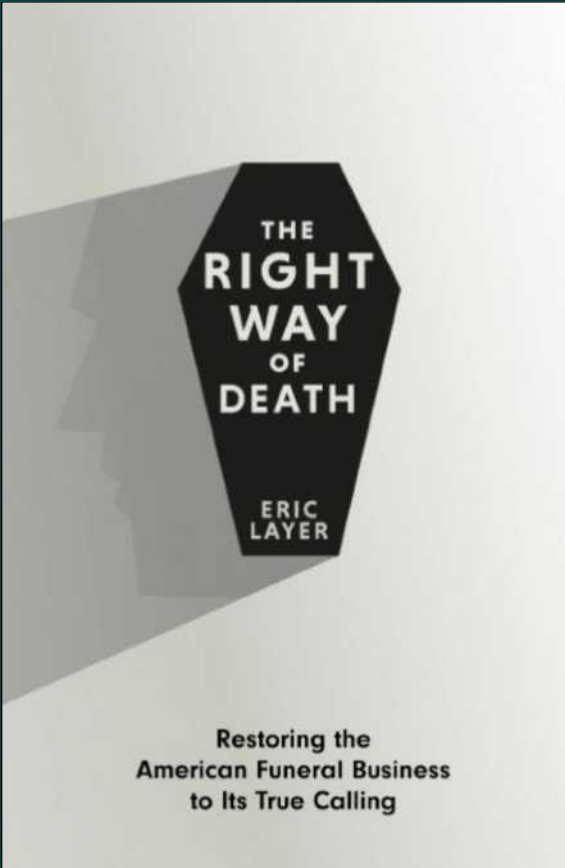
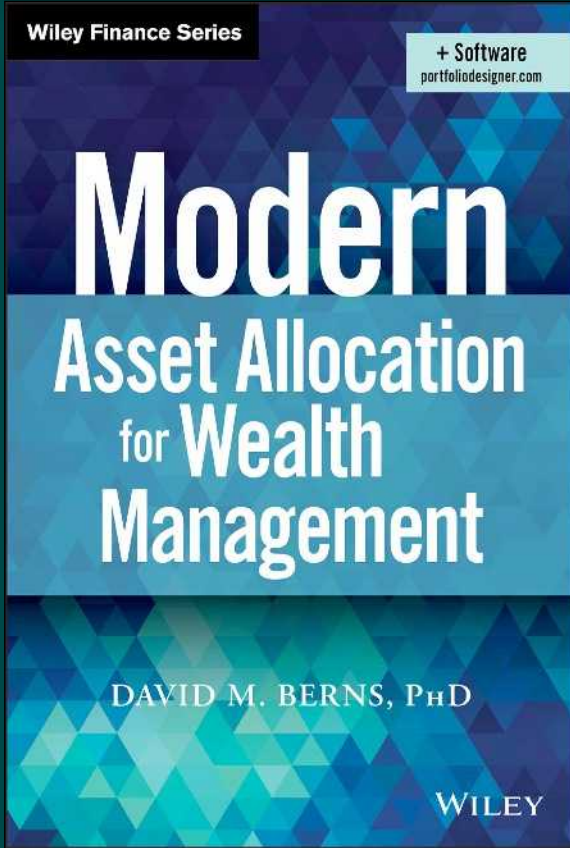
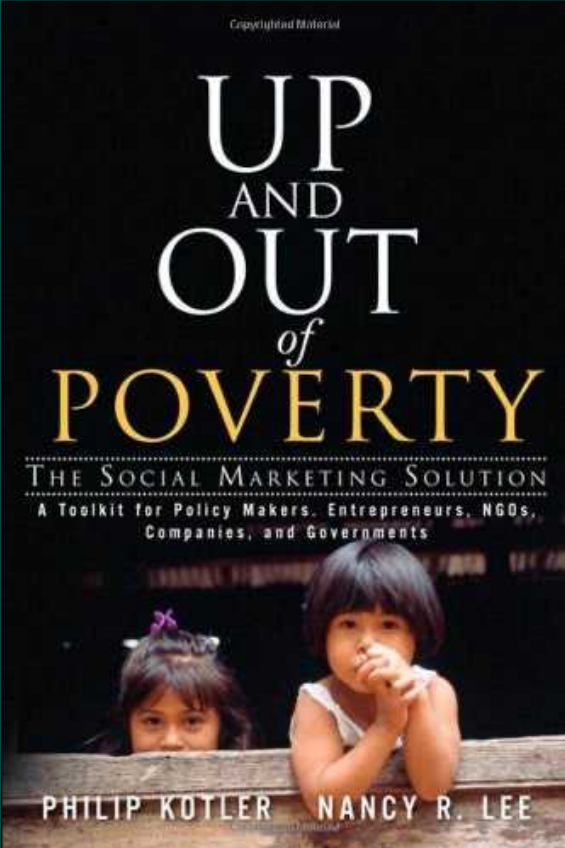
J – Society and Social Sciences – 5 new codes

JBSJ2	LGBTQ+ topics: coming out	Use for: works that examine, or give advice about, an LGBTQIA+ person’s process of, or journey to, recognition, personal acceptance and disclosure to others of their sexual orientation or gender identity. Use with: other subject codes and 5P* qualifiers as appropriate
JNAS	Progressive education	Class here: Montessori education, Waldorf or Steiner education. Use for: works about the theory or principles of pedagogical theories labelled as progressive, in comparison to more traditional curricula and theories. Use with: other JM* codes as appropriate
JNLQ	Residential educational institutions	Class here: boarding schools, seminaries, military schools or academies, residential schools or any educational institutions that also have pupils living and staying in the educational faculty
JPWB	Public affairs / Lobbying	Use for: works about the interaction with and influencing of public bodies, agencies, governments, public administrations, politicians etc by third party organisations, public relations firms, specialist lobby groups, trade bodies, business, etc in regards to legislation, regulation, policies, taxation, etc
JWD	Information warfare / Cyberwarfare	Class here: AI arms and warfare, military artificial intelligence, cyberattacks, cyberweapons, cyber sabotage, cyberdefence, iWar, electronic warfare, virtual war, command and control warfare, Fifth Dimension Operation, information operations, digital battlespace, etc.

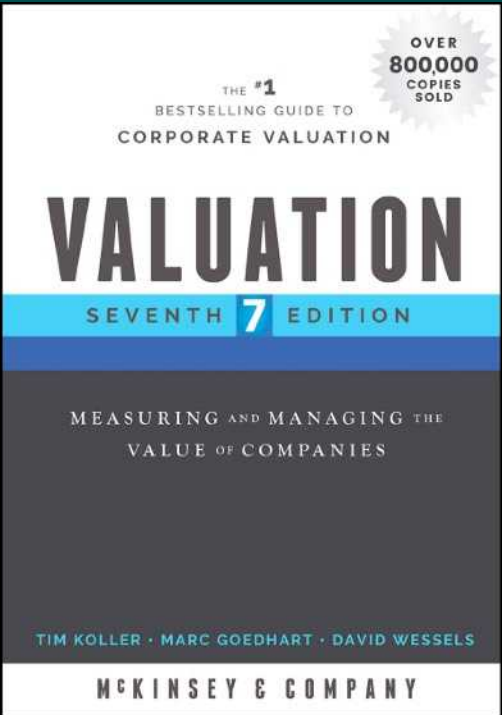


K – Economics, Finance, Business and Management – 13 new codes

KFCM1	Auditing / Audits	Class here: internal and external audits
KFCM2	Valuation (finance)	Use for: works that look at the metrics, techniques or processes for determining the present value of an asset or a company
KFCT	Tax planning and compliance	Class here: Tax avoidance. Use for: works that explain taxation for organisations, entities or individuals. Use with: LNU* codes for professional titles looking at rules or procedures for different types of tax, with KJV* for different types of tax organisation
KFFC	Fundraising, grants, donations	Class here: applying for grants, grant writing, donations, raising money for charities, NGOs, for-profits, political organisations, financial endowments, etc. Use with: KJVX for Not-for-profit fundraising



KFFF	Financial technology (fintech)	Class here: decentralized finance technologies, mobile banking tech, online trading, electronic trading platforms. Use for: works that look at the use or impact of new technologies in the financial services sector. Use with: other K* codes and U* codes for technical approaches, for example UNKD for use of blockchain, UYQ* for use of AI
KFFS	Green finance / sustainable finance	Class here: climate finance, green funds, green bonds, eco-investing, green investments, climate-related asset stranding, adaptation funding, fossil fuel divestment, climate related financial disclosure, ESG investments, TBL framework accounting. Use for: works that look at green, environmentally friendly, sustainable practices and approaches to finance, financial products, financial institutions, private and public investment; structured financial activity that has been created to ensure a better environmental outcome; ideas for changes to financial institutions to deal with environmental issues, etc. Use with: other K* codes for particular types of green finance
KFFT	Private wealth management	Class here: wealth planning, family or multi-family offices, personal finance management, advice for families planning their assets across generations. Use for: works for professionals who work in the wealth management area. Use with: KFCT or LNU* for specific works about tax planning, with L* for works aimed at private law professionals, with VSB for works that give more general advice aimed at a broader general readership
KJMN	Business process / operations management	Class here: business method management, business process engineering. Use for: works that look at the tasks or processes that a business does, either by its personnel or by technology, to help it function and supply its product or service to its customers
KJMV3	IT and information systems management	Class here: data centre management, hardware asset management, software asset management, information management and policy, data infrastructure management, document management, information technology operations, technical support, software licensing, compliance audits, digital asset management strategy. Use for: business and management approaches. Prefer: codes for technical works

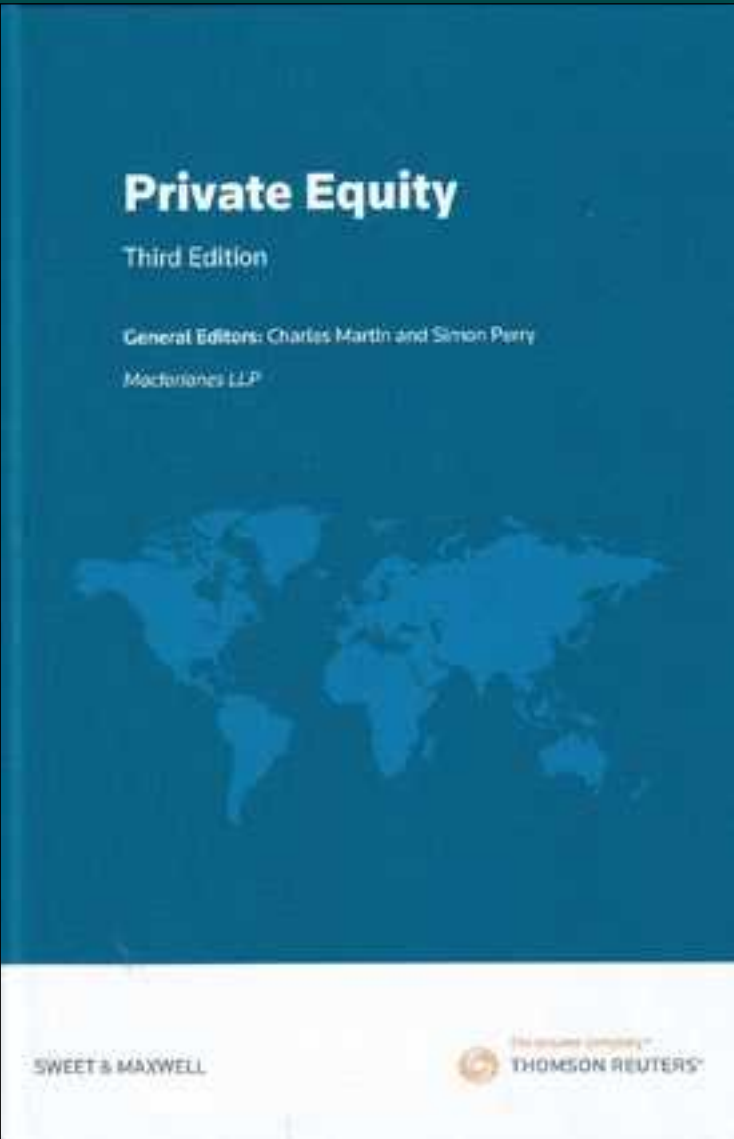
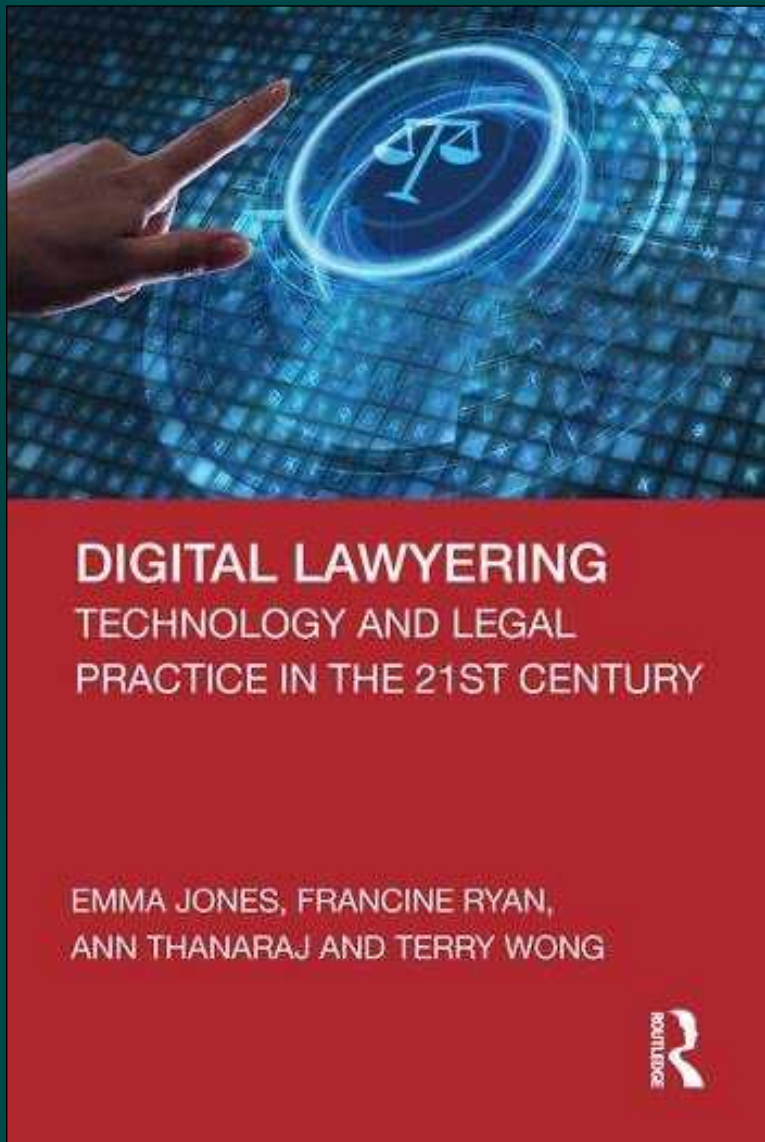
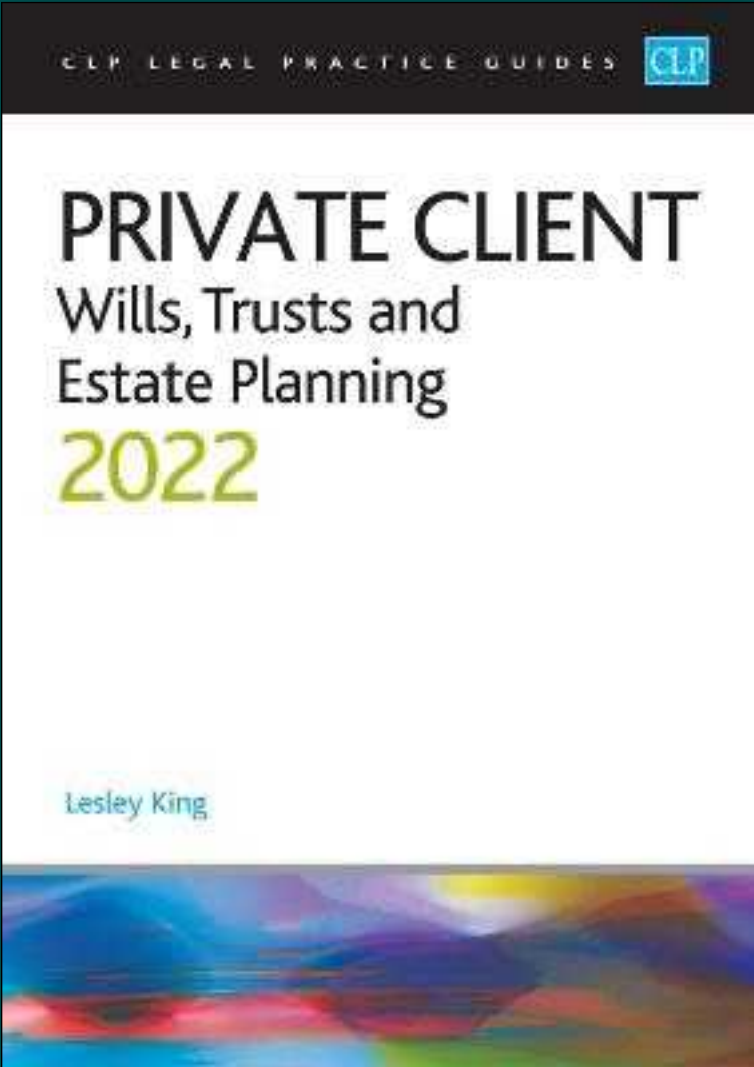


KJSR	Marketing for change / Cause-related marketing	Class here: community-based marketing, social marketing, behaviour change marketing, purpose-driven marketing. Use for: works that look at how organisations, for-profit businesses or brands seek to both increase profits and to better society, in accordance with corporate social responsibility, or works that look at integrating marketing concepts with other approaches to social change, or the application of marketing principles to enable social transformation. Use with: JP* codes for works about using this in politics or government, KN* codes for works looking at different industry sectors, etc
KJST	Greenwashing and other forms of deceptive marketing	Class here: marketing spin, colourwashing, diversity washing, redwashing, whitewashing, woke washing, rainbow washing, pink washing, astroturfing, etc. Use for: works, often critical, that look at how companies, organisations, entities, governments, political parties, celebrities, etc use causes or social justice topics for 'window-dressing' marketing purposes, public relations or deception purposes, with little or no real commitment to the actual cause behind this. Use with: JP* codes for works about colourwashing in politics or government, KN* codes for works looking at different industry sectors, etc
KJVQ	Family and Owner-Managed Companies	Class here: family businesses
KNSZ	Deathcare and funeral industries	Class here: funeral industry. Use for: works that look at the businesses, companies, organisations, that provide services related to death, such as morticians, undertakers, funeral homes, funerals, cremation, embalming, burials, memorials, cemeteries or that examine topics around death care, such as finance, provision of services, the business of death, working in death-related sectors, the alternative death sector, green or natural burials, businesses around grief and bereavement, etc

L – Law – 9 new codes

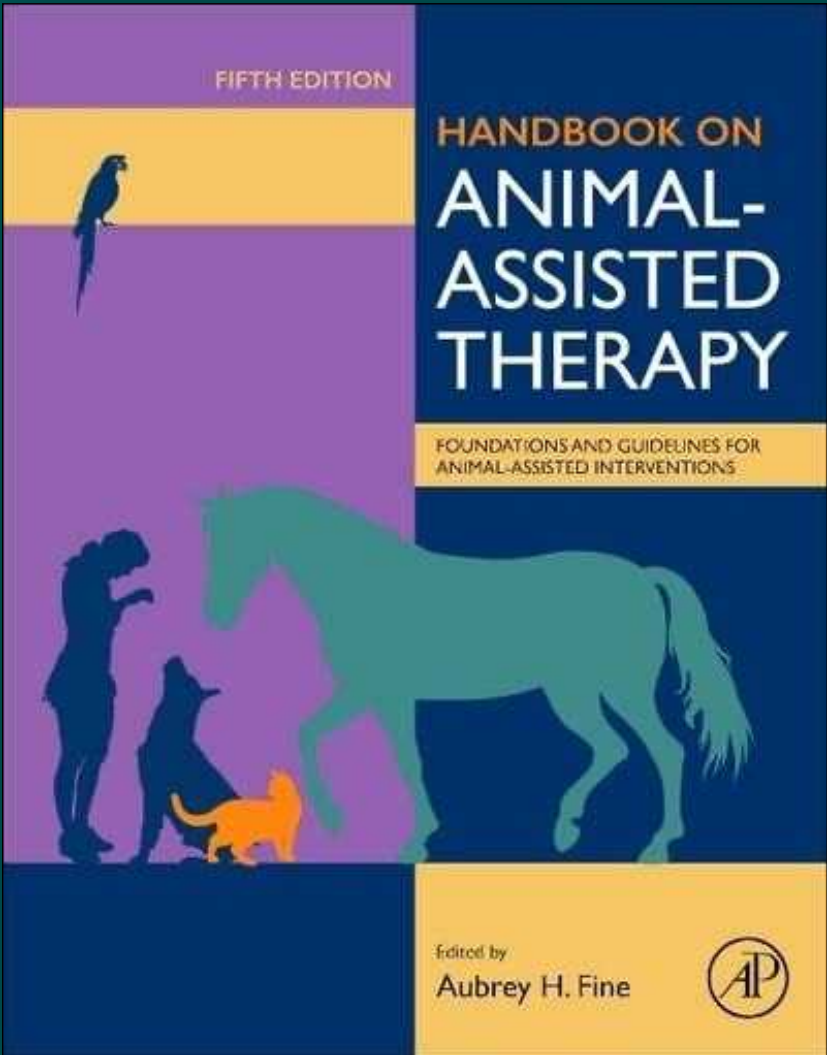
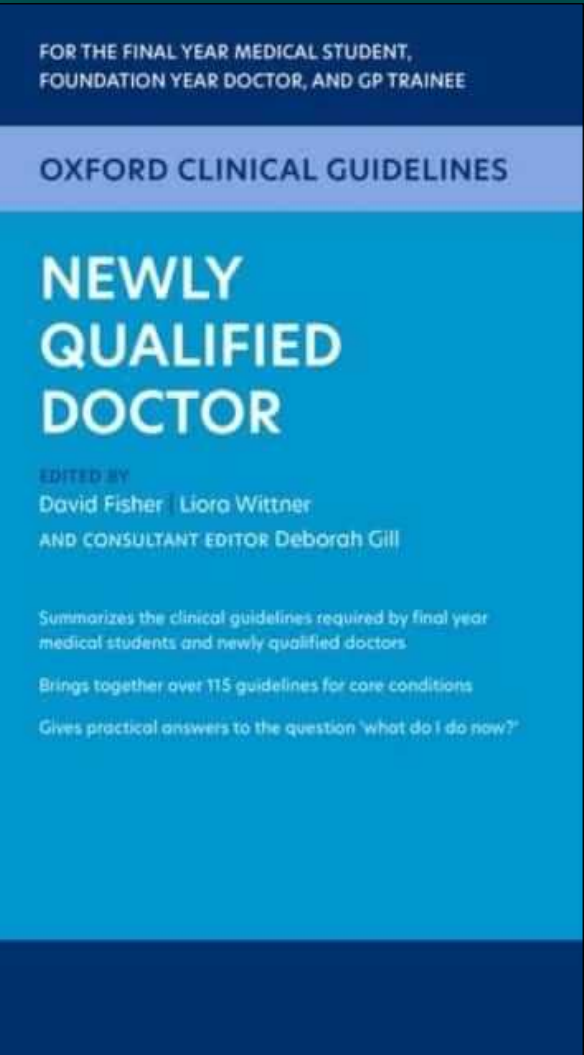
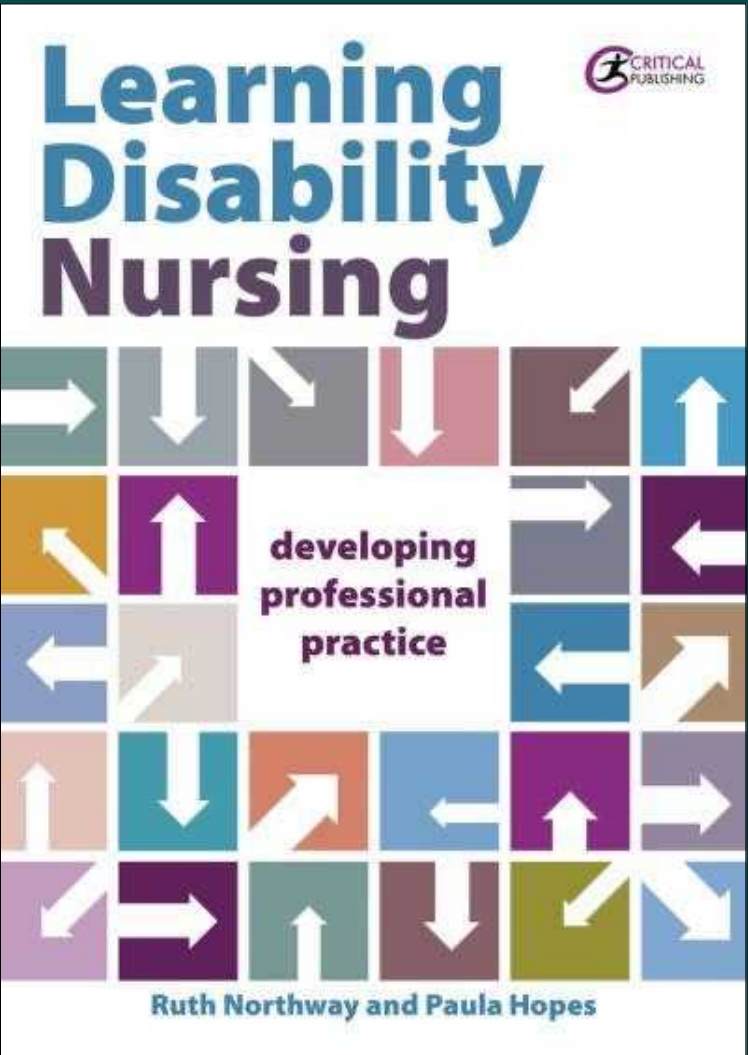
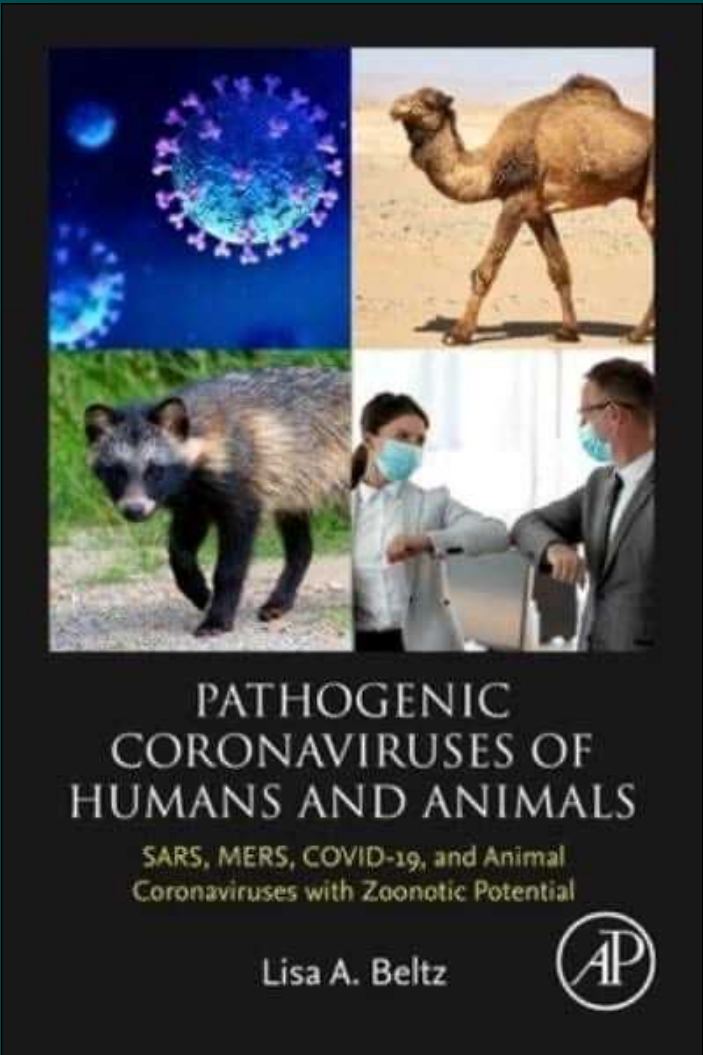
LAP	Legal technology	Use for: works that look at the use of technology in the law and the legal sector, new technologies in the legal services sector, the impact of technology on legal services, legal tech and legal practice, virtual legal services, law office technology. Use with: U* codes for technical approaches
LNAA12	Legal systems: lay and citizen judges / juries	Class here: lay assessors, lay magistrates, jurors etc. Use for: works about or for citizens who are not legal professionals, or with minimal legal training who participate in trials either as citizen or lay judges or as members of juries

LNAD	Legal systems: General Part / General Provisions	Use for: works about legal systems, civil codes, constitutions, that have general sections of basic rules and definitions, generally applicable regulations. Use with: other L* codes as appropriate, for works about applications of these rules to specific areas of law
LNBF	Law of Obligations / legal duties	Class here: abstraction principle (laws)
LNMG	Family law: legal guardianship	Class here: conservatorship, protector
LNPE	Private equity law	Use for: works about the laws and regulations involving financial transactions, including venture capital investments, fund formations, management buy-ins and buyouts, control acquisitions, etc
LNUE	Environmental tax laws	Class here: natural resources consumption tax, greenhouse gas tax, carbon tax, ecotax, green levy
LNUG	Payroll or workforce tax laws	Class here: laws and regulations relating to social security contributions or other taxes paid by employers and employees
LNWB	Private client law	Use for: works about aspects of the law for legal professionals who act for private individuals on legal matters such as wealth management, wills, trusts and probate, legal topics around preparing for inheritance of assets. Use with: other L* codes for particular specialities, such as LNUT for inheritance taxation



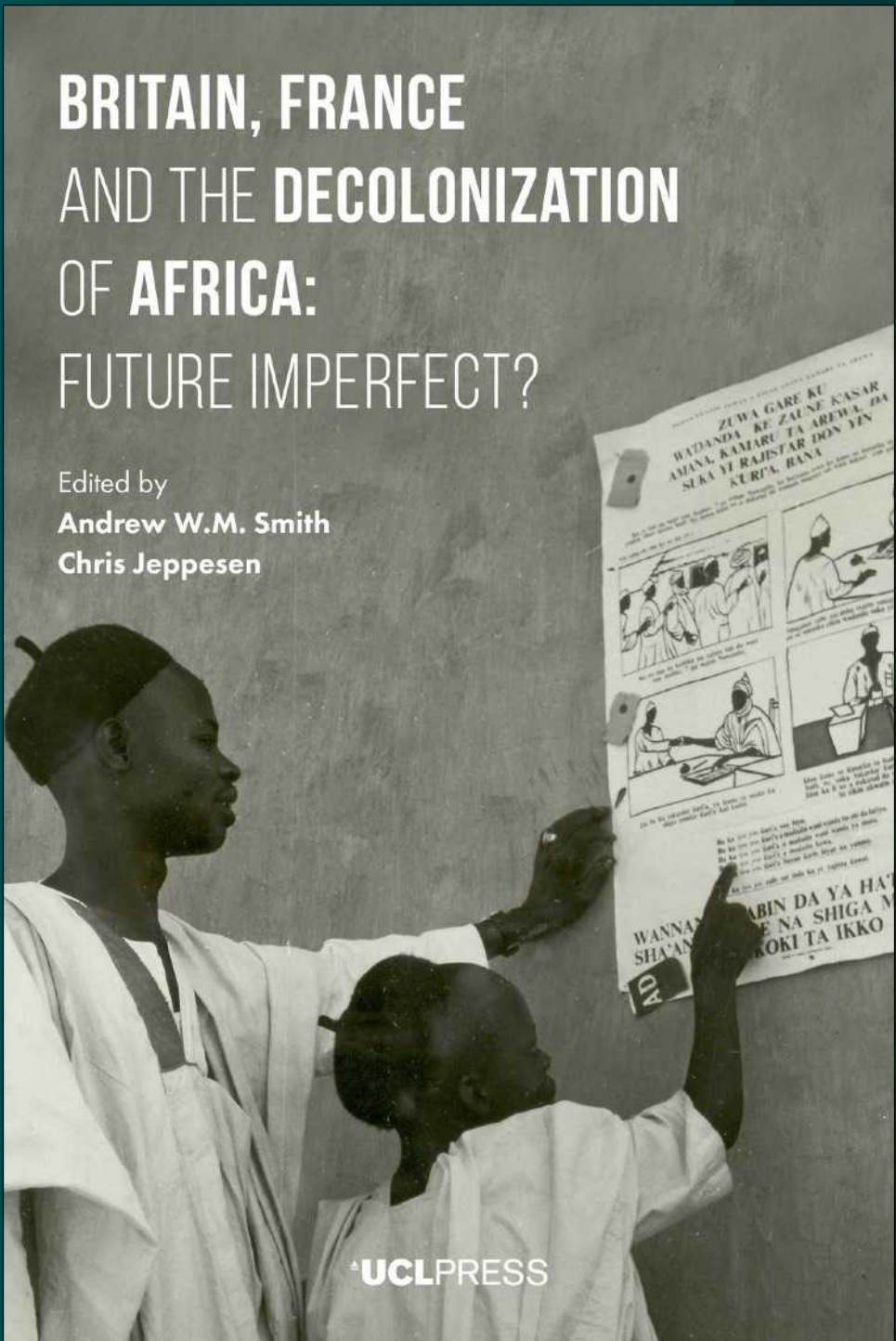
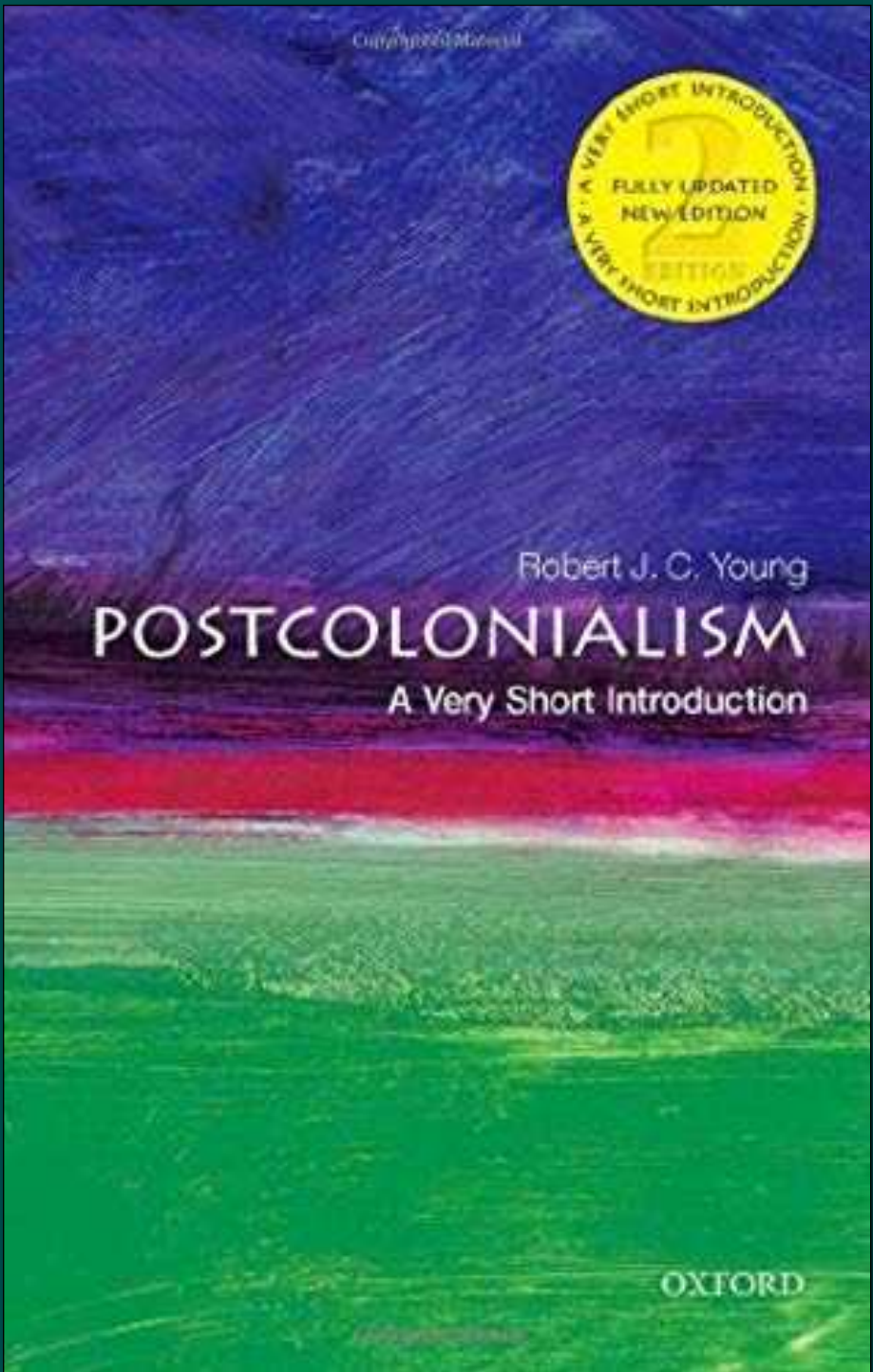
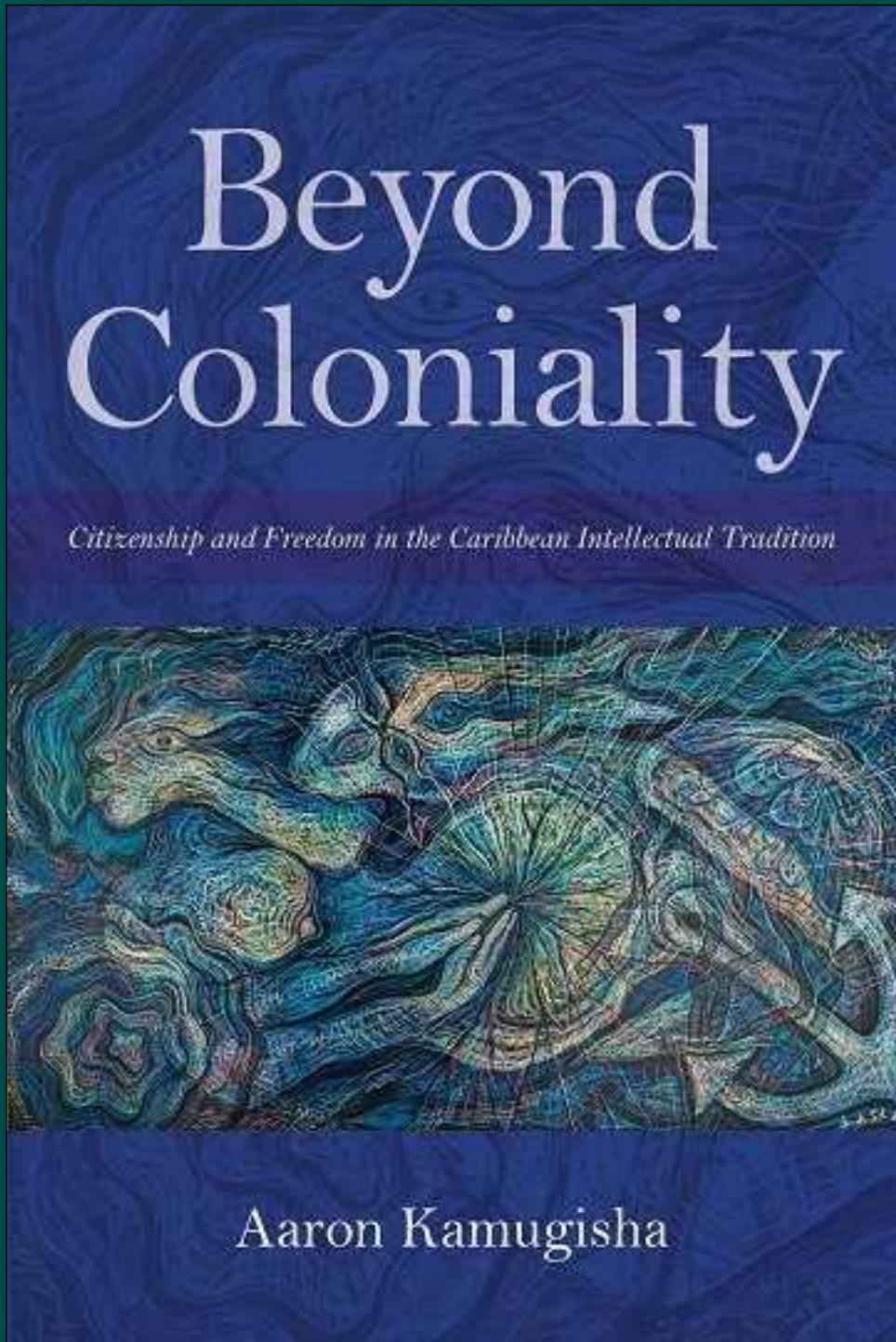
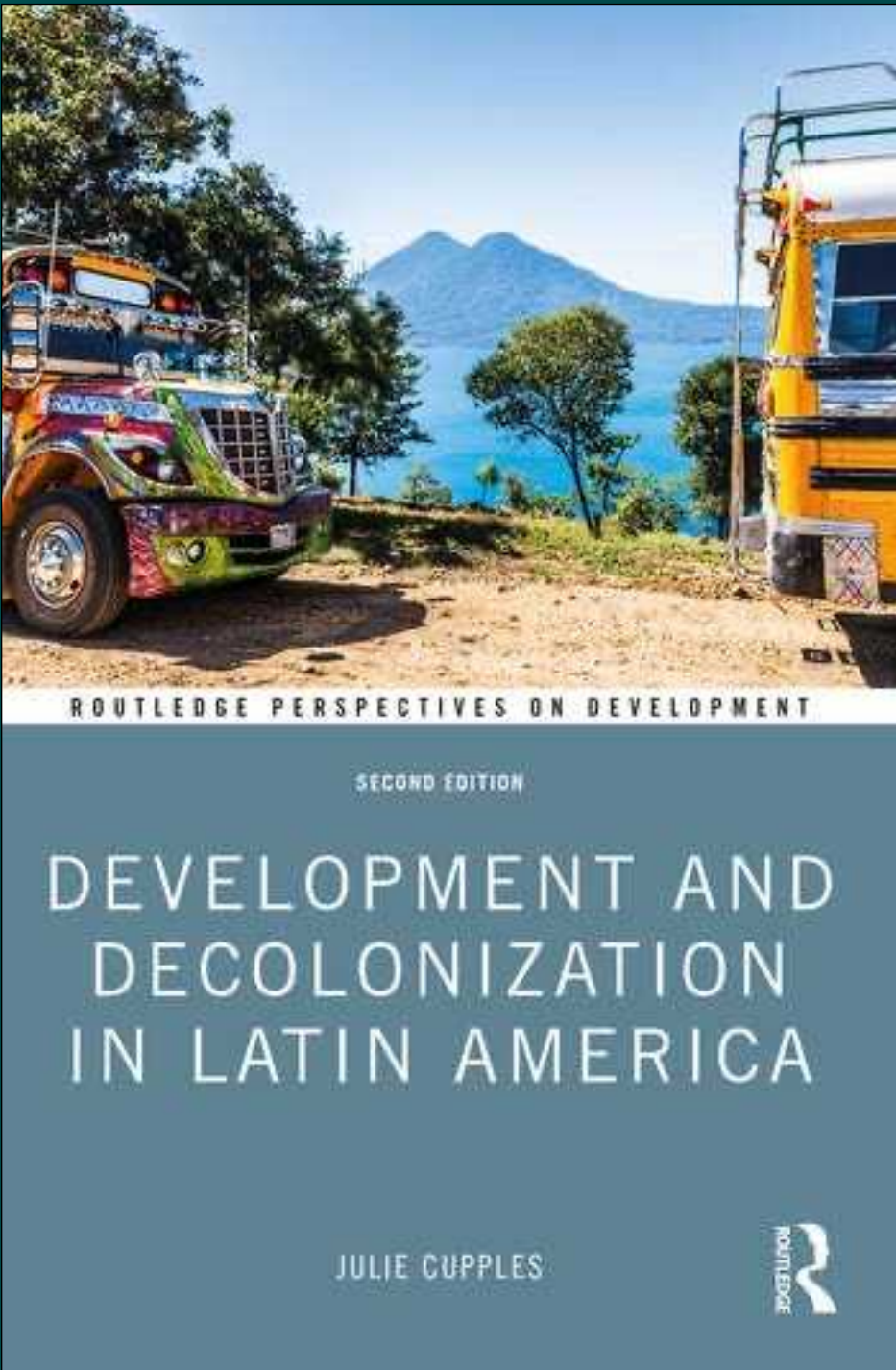
M – Medicine and Nursing – 4 new codes

MJCJ4	Human coronaviruses	Class here: severe acute respiratory syndrome (SARS), Middle East respiratory syndrome (MERS), severe acute respiratory syndrome coronavirus 2, SARS-CoV-2 (COVID-19)
MQCL8	Learning disability nursing / Special needs nursing	Class here: Developmental Disability Nursing. Use for: works about the skills needed for nursing and healthcare of patients with learning or developmental disabilities, disorders, difficulties or conditions
MRP	Medical guidelines / Clinical guidelines	Use with: relevant medical speciality category
MXN	Animal-assisted therapy	Class here: equine-assisted therapy, therapeutic horseback riding, canine-assisted therapy



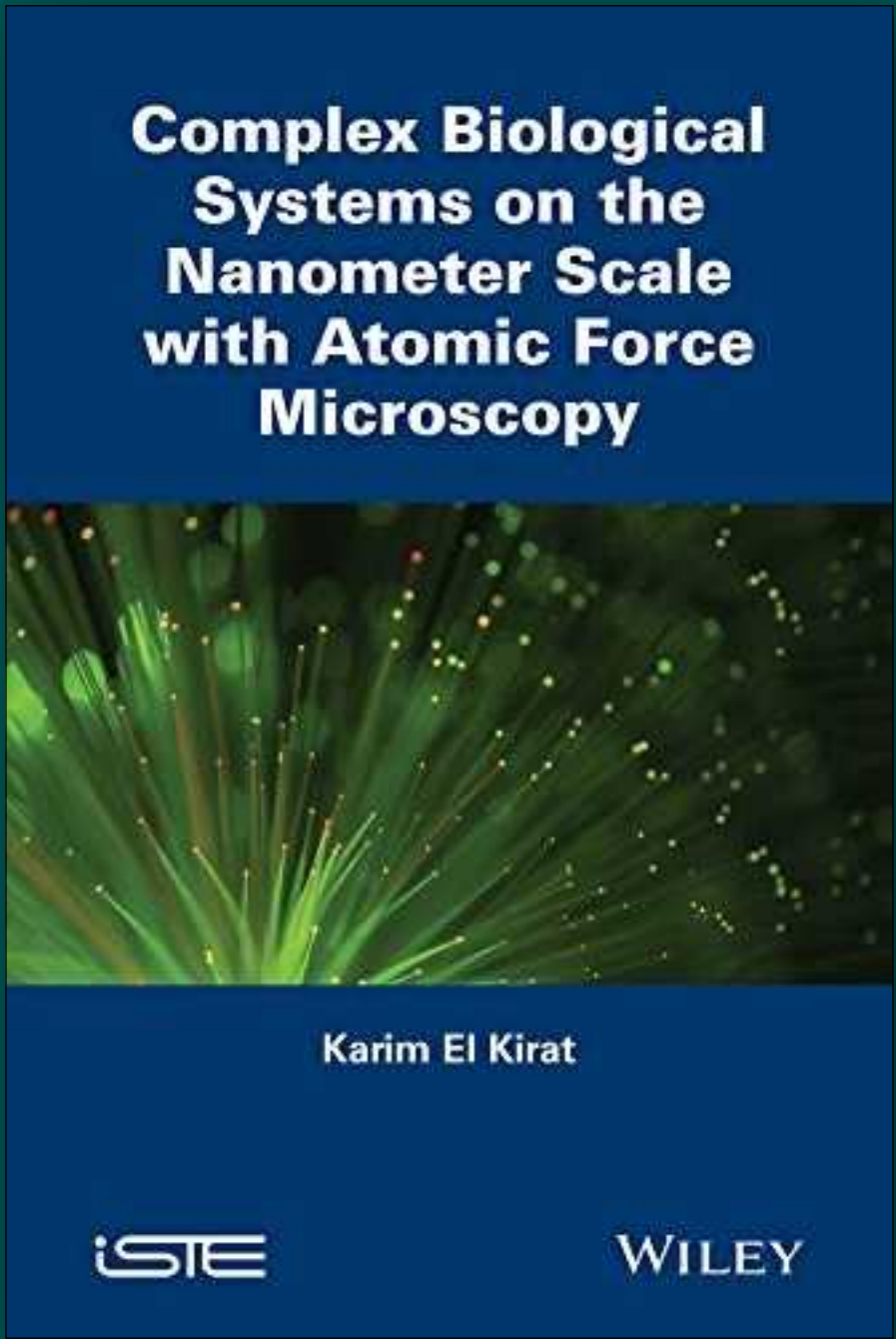
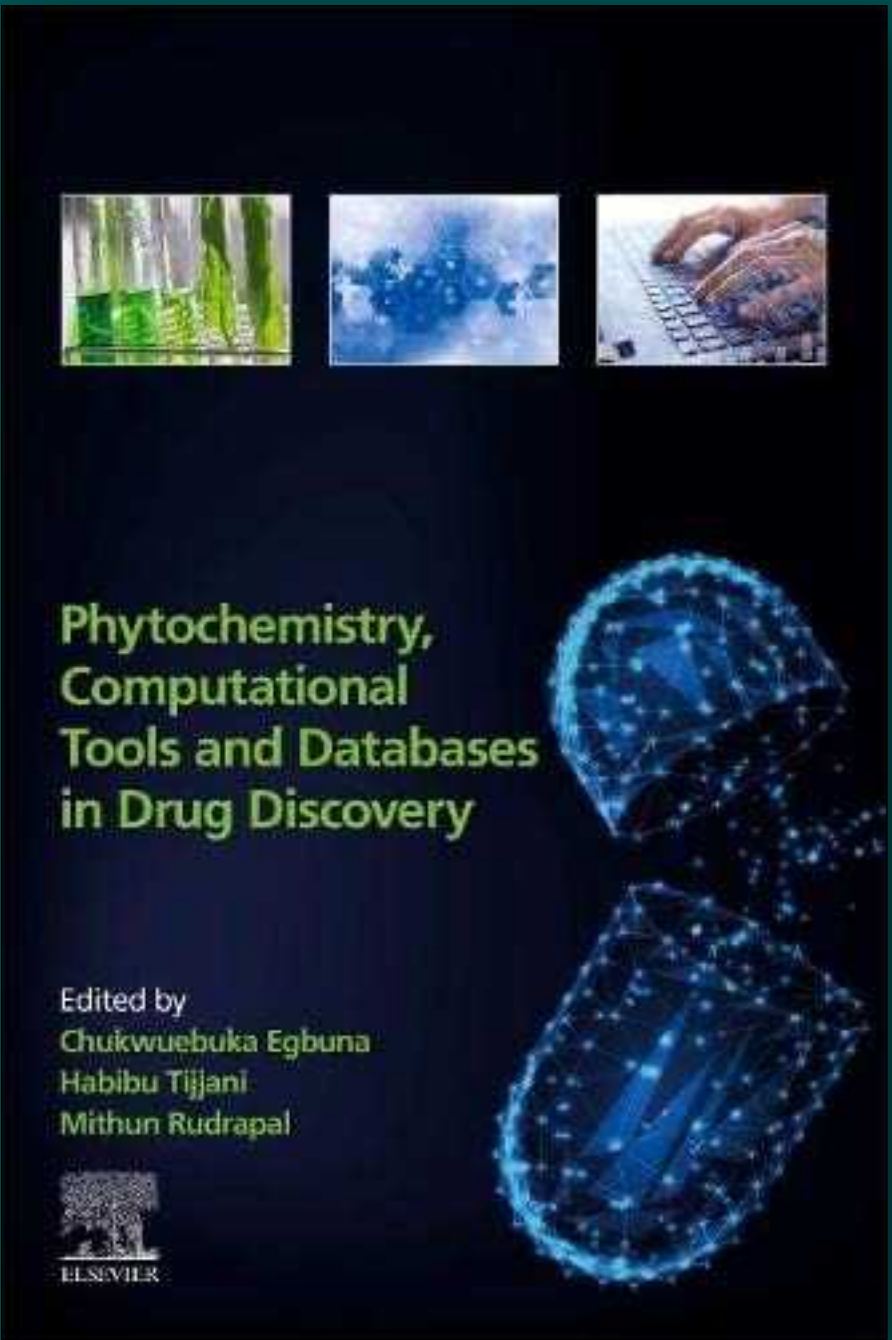
N – History and Archaeology – 1 new code

NHTR1	Decolonisation and postcolonial studies	Use for: works that look at the process of undoing colonialism, the end of colonial empires, continued indirect colonialism, cultural colonialism and neo-colonialism, as well as works that look at the history after the colonising power is no longer in full, direct control
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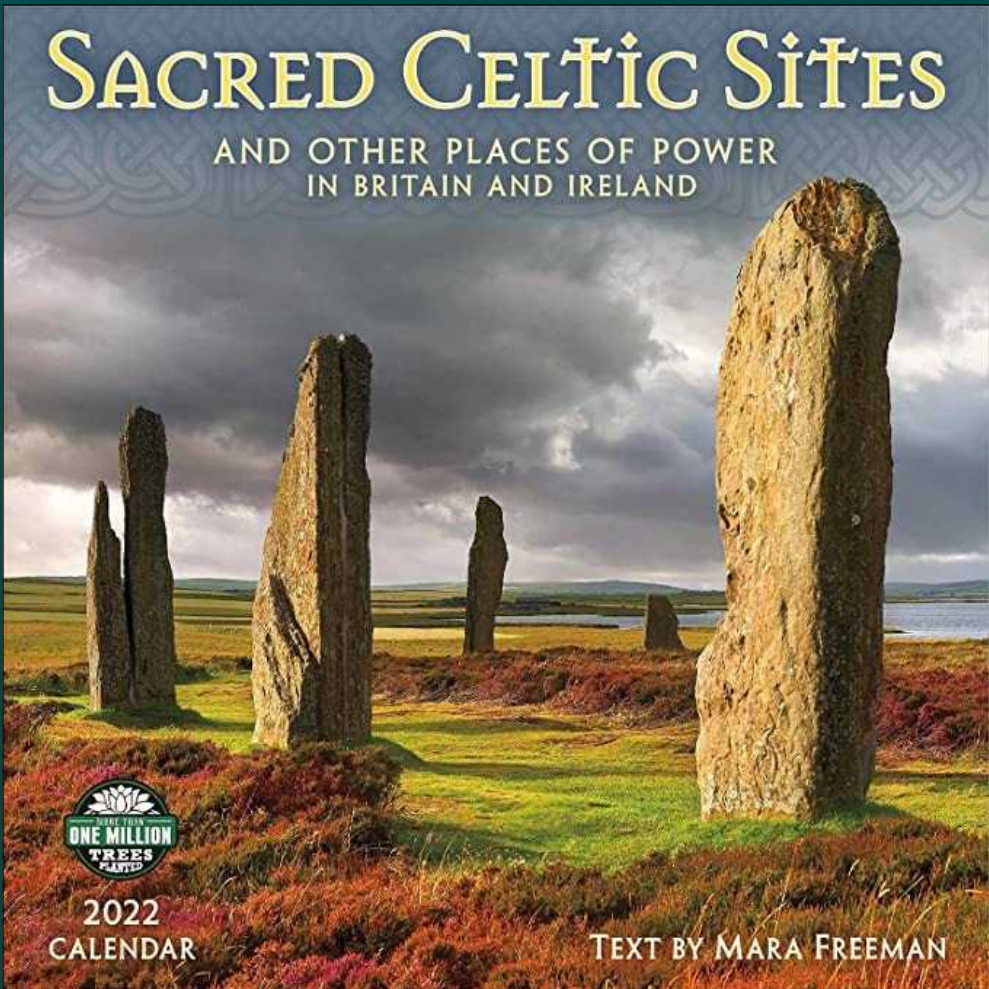
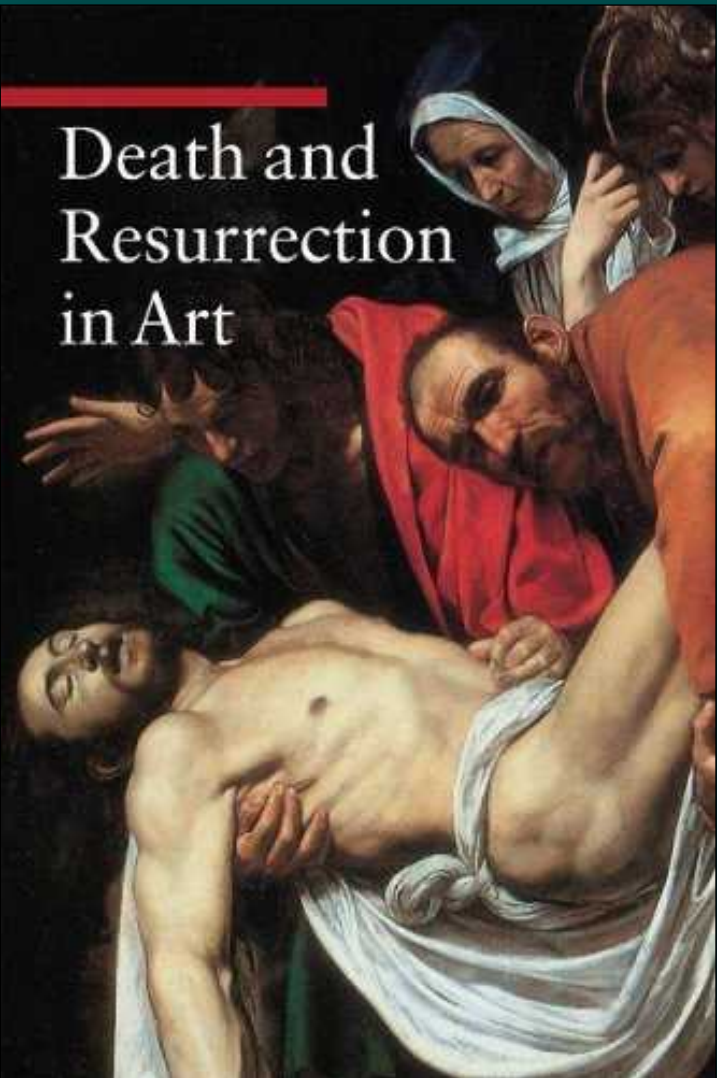
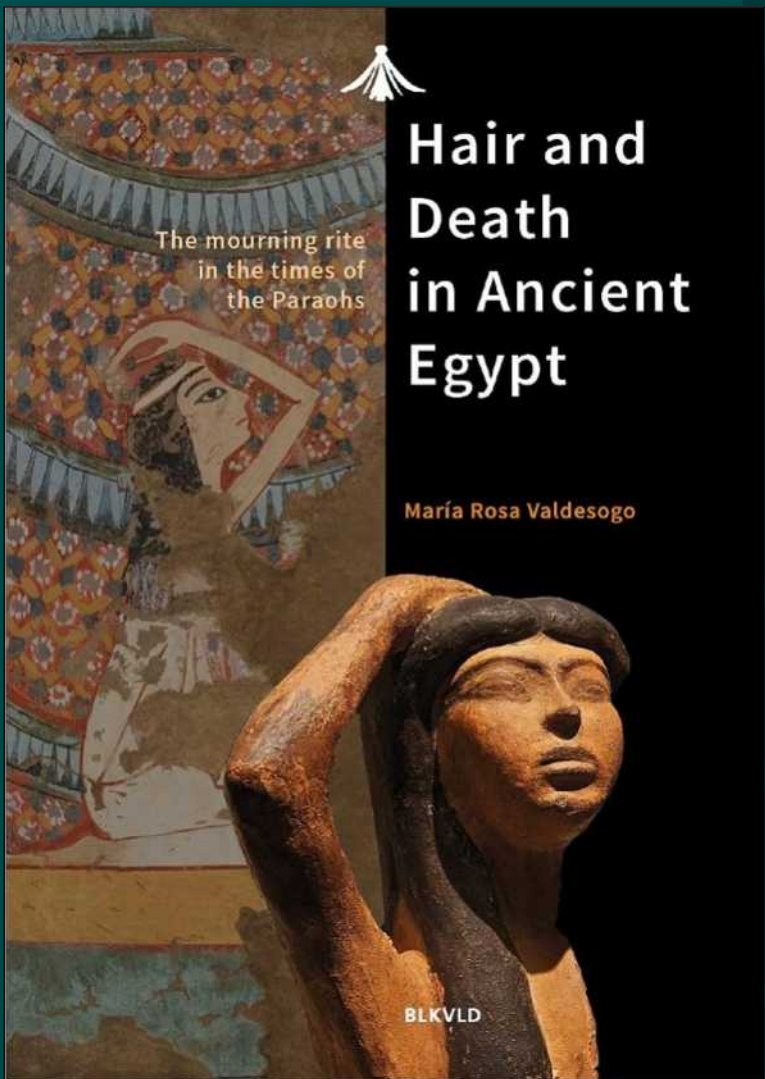
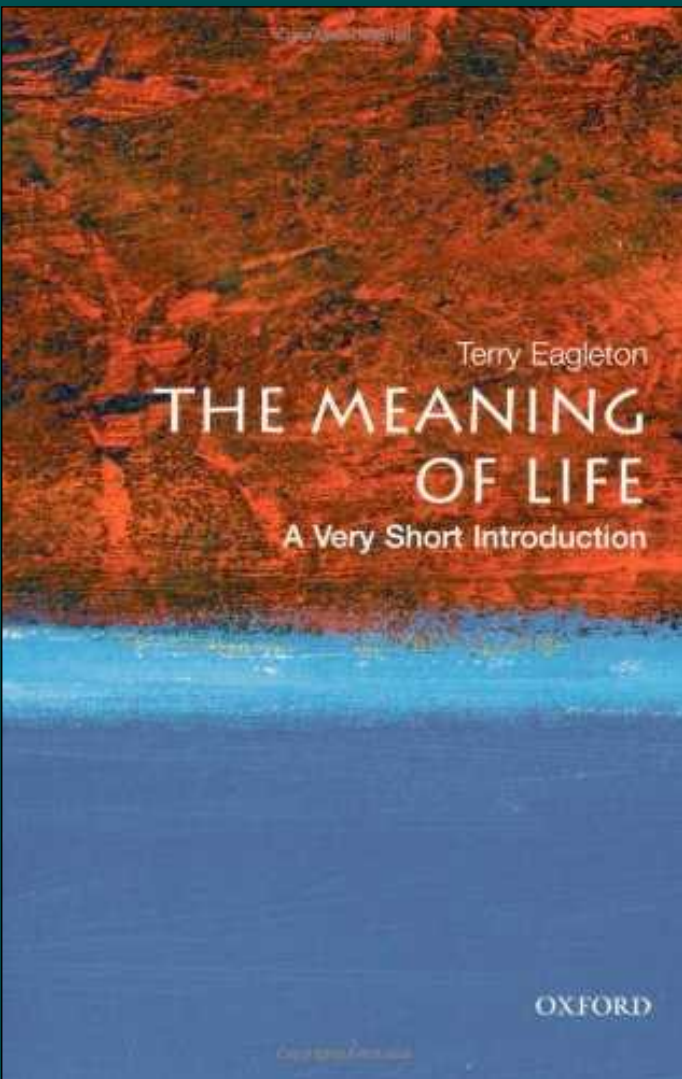
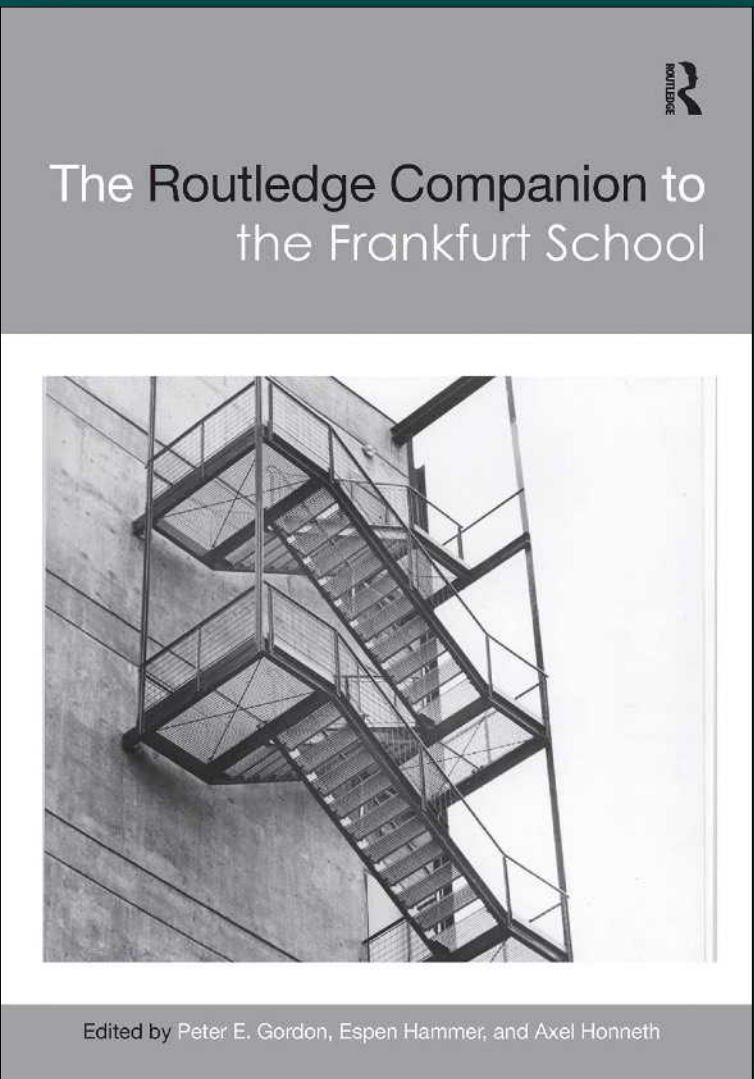
P – Mathematics and Science – 2 new codes

PDND	Microscopy	Class here: optical, electron, scanning probe microscopy, X-ray microscopy, ultraviolet and infrared microscopy, digital or virtual microscopy, etc
PSBD	Phytochemistry	Class here: phytochemicals, plant biochemistry, pharmacognosy. Use with: MKG for works aimed at pharmacists



Q – Philosophy and Religion – 6 new codes

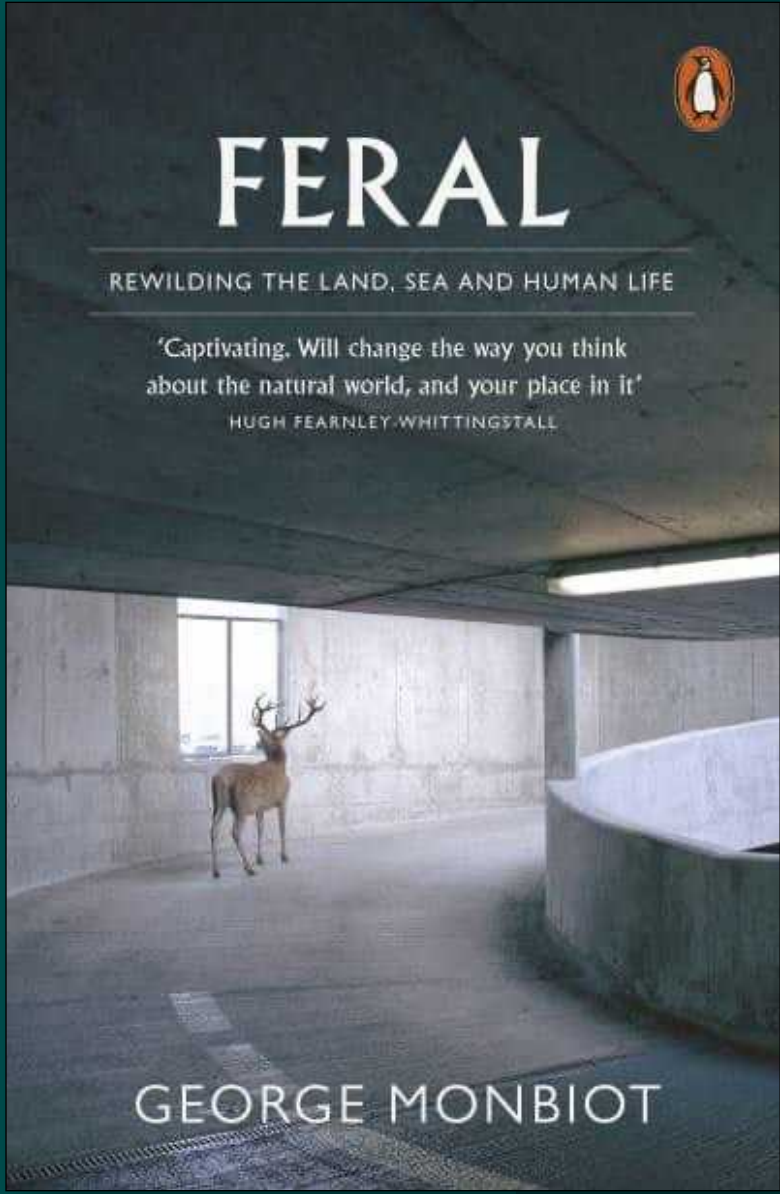
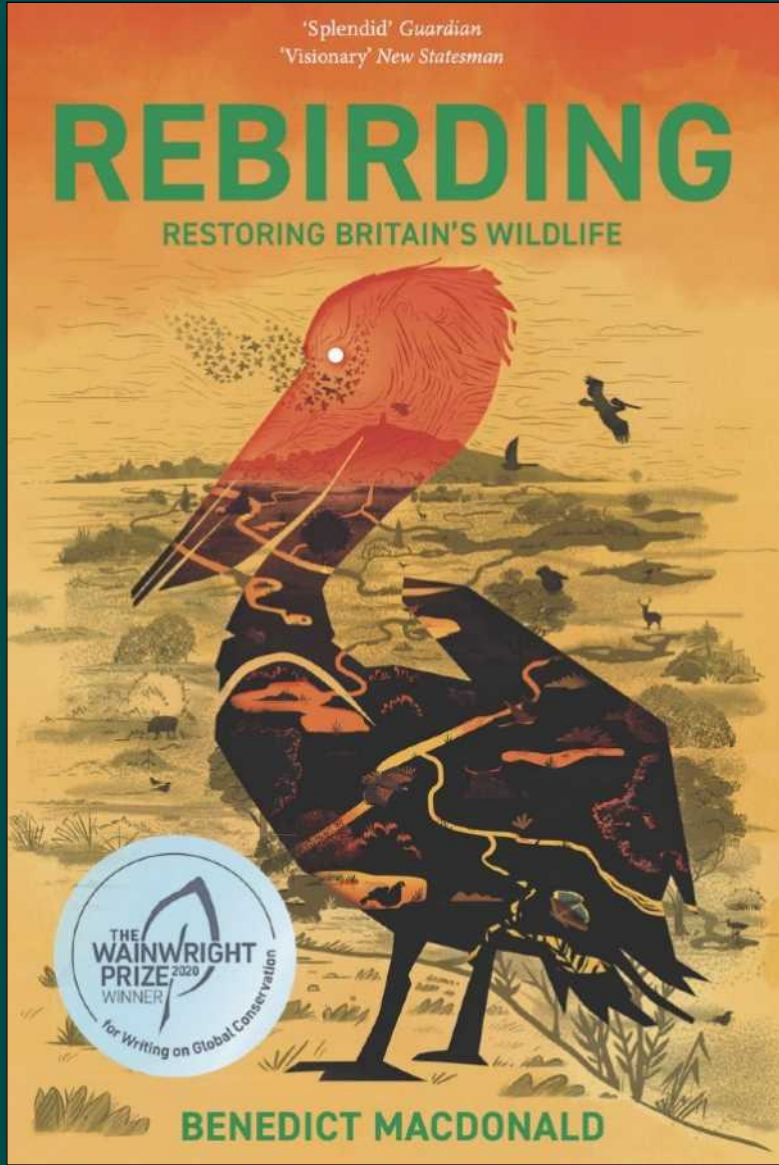
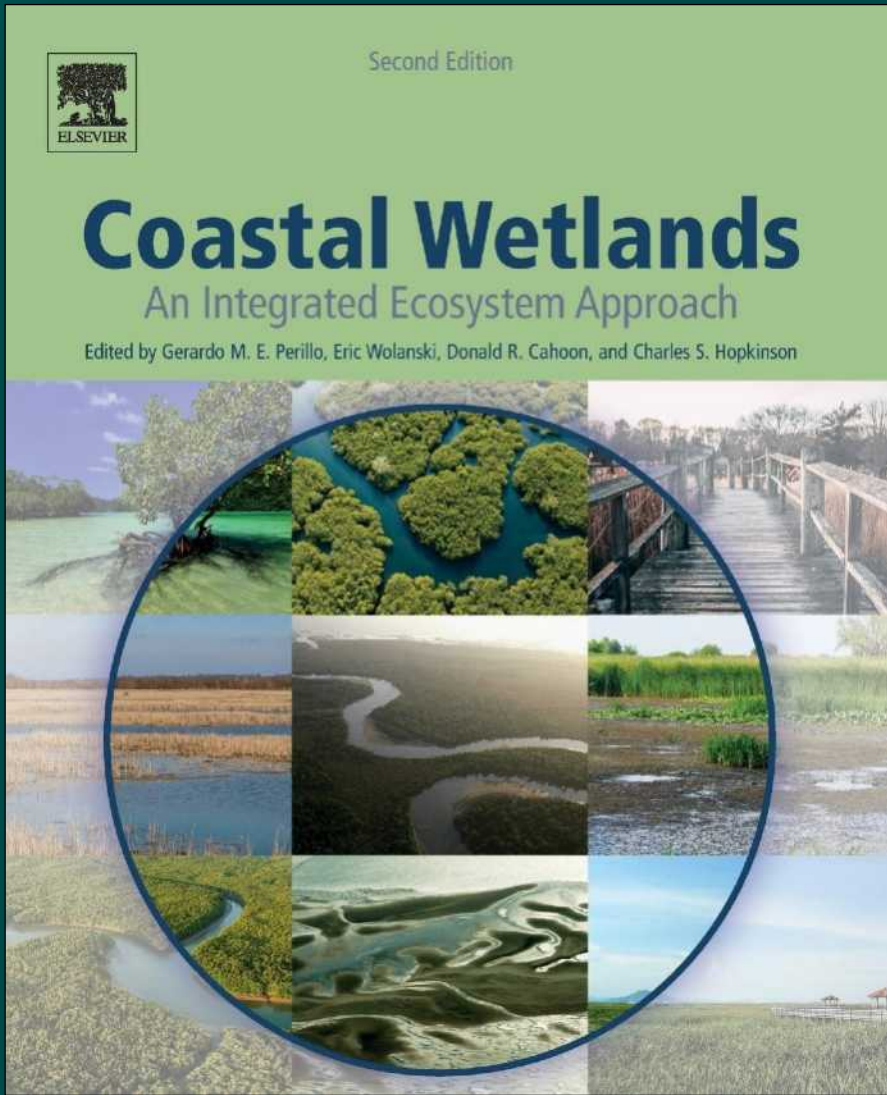
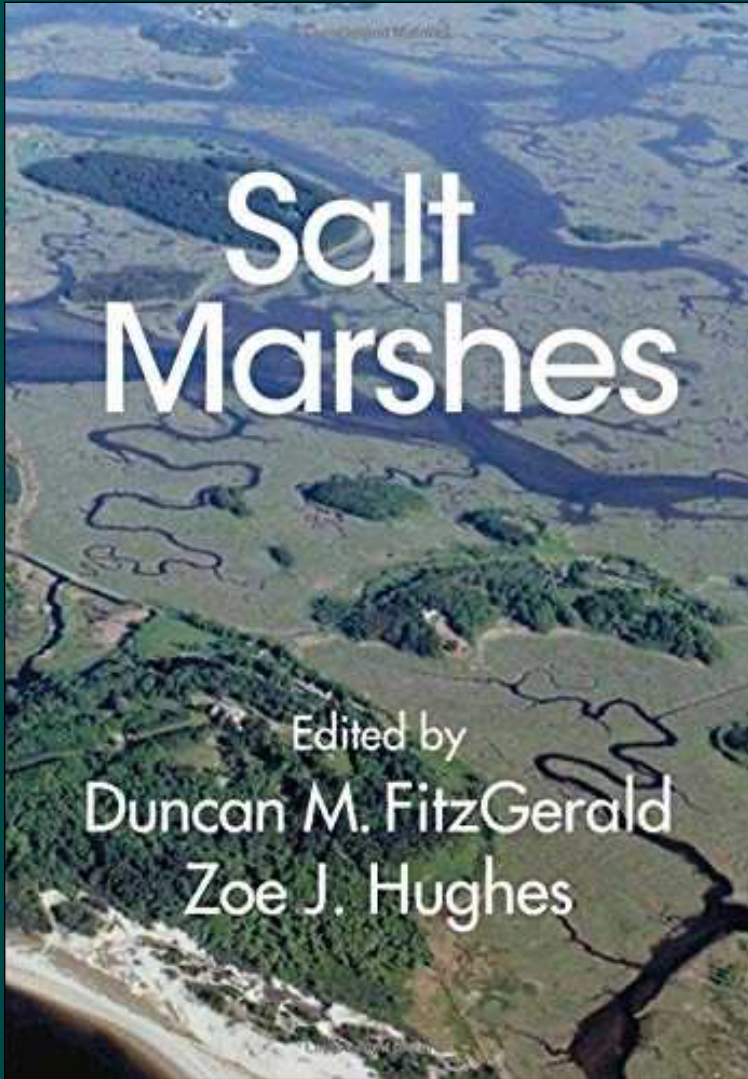
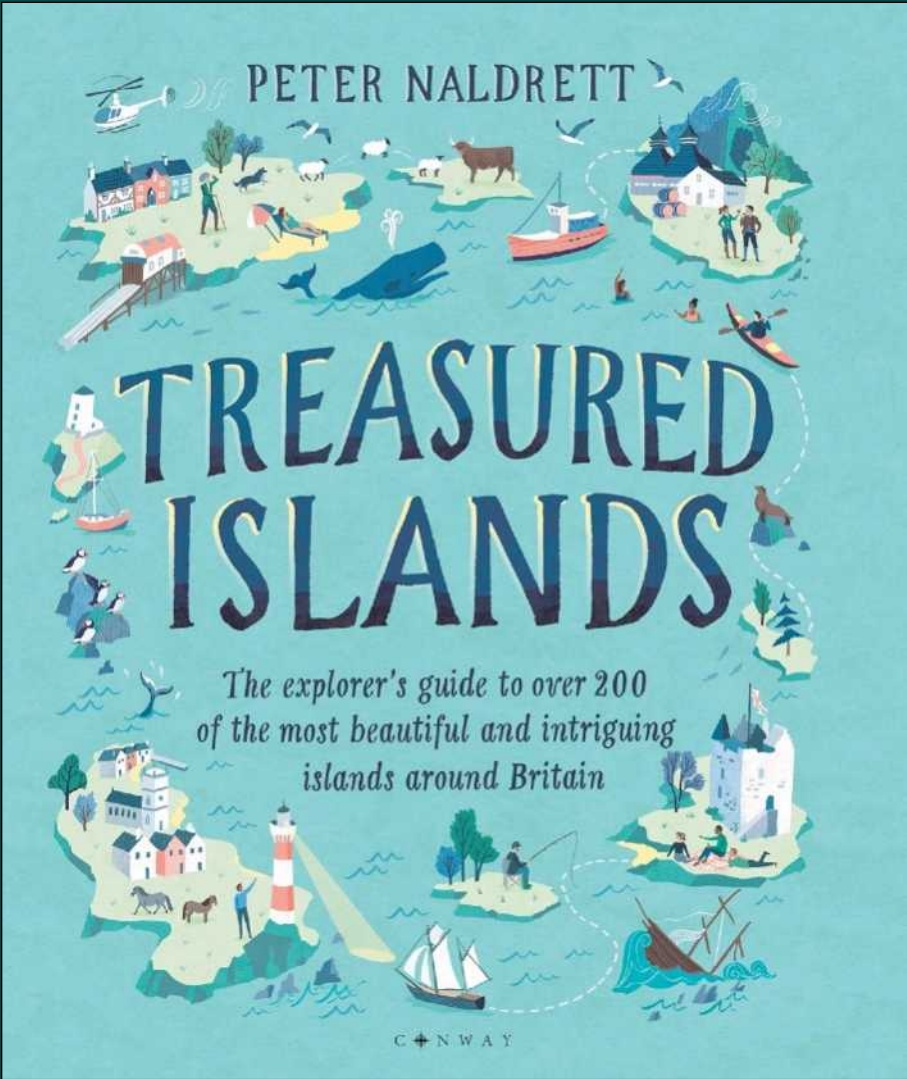
QDTS1	Critical theory	Class here: the Frankfurt School. Use with: J* codes for sociological approaches or schools of thought
QDXB	Popular philosophy: Meaning of life / finding sense in life	Class here: 42. Use for: works that take philosophical principles or thought systems to help people make sense of or understand aspects of everyday life, or the significance of living or existence, usually in an accessible way and aimed at a general reader. Prefer: VSP* or VX* codes for the works that look at this topic from a practical psychological or spiritual approach
QRAB7	Religion: Sin / salvation	Use for: works that examine religious concepts, discussions or topics of repentance, salvation, redemption, forgiveness or notions of sin and the consequences of sin
QRAB9	Religion: Eschatology	Use for: works that examine religious concepts of the end of the world or the end times, notions concerned with death, judgement and the destiny of the human soul, or ultimate destiny of humanity. Use with: other QR* codes as appropriate for eschatological traditions in different religions
QRVL	Religion: death and dying	Use for: works that explore death and associated religious and spiritual beliefs, including ceremonies around death, grief, veneration of the dead, ancestor worship, the afterlife, spiritual near-death experiences, etc
QRVQ	Religious sites / Holy or sacred places	Class here: sacred spaces, sacred grounds, holy cities, sanctuaries, shrines, altars, places of worship, natural sites or physical features, such as mountains or rivers associated with a sacred tradition, religious buildings or structures, etc. Use for: general works that look at places or locations associated with religious traditions or beliefs, or works that examine particular sacred places, sites or locations from a religious or spiritual perspective. Use with: PLACE 1* Qualifiers as appropriate, with QRVP1 for sites of pilgrimages and other QR* codes as appropriate



R – Earth Sciences, Geography, Environment, Planning – 3 new codes

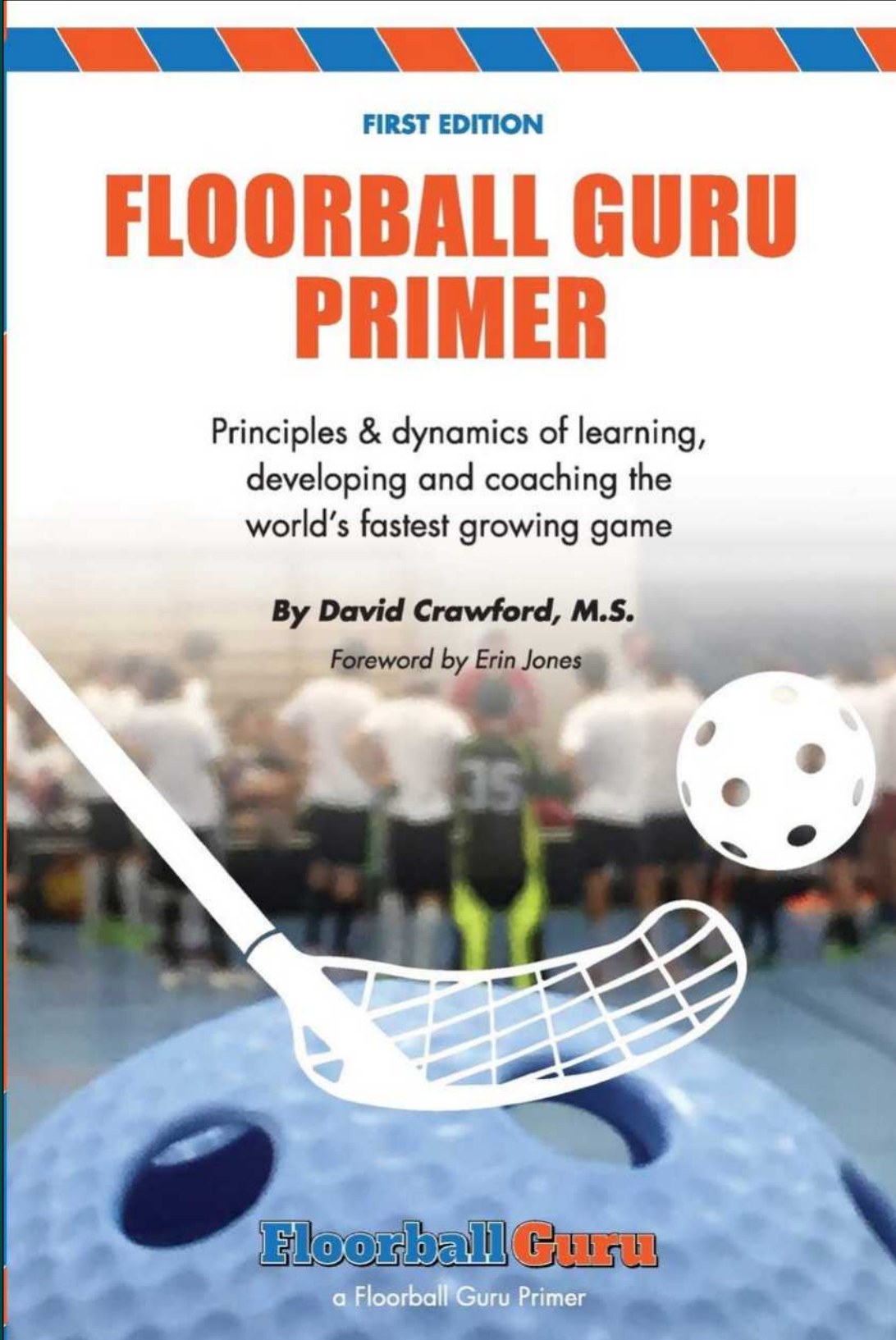
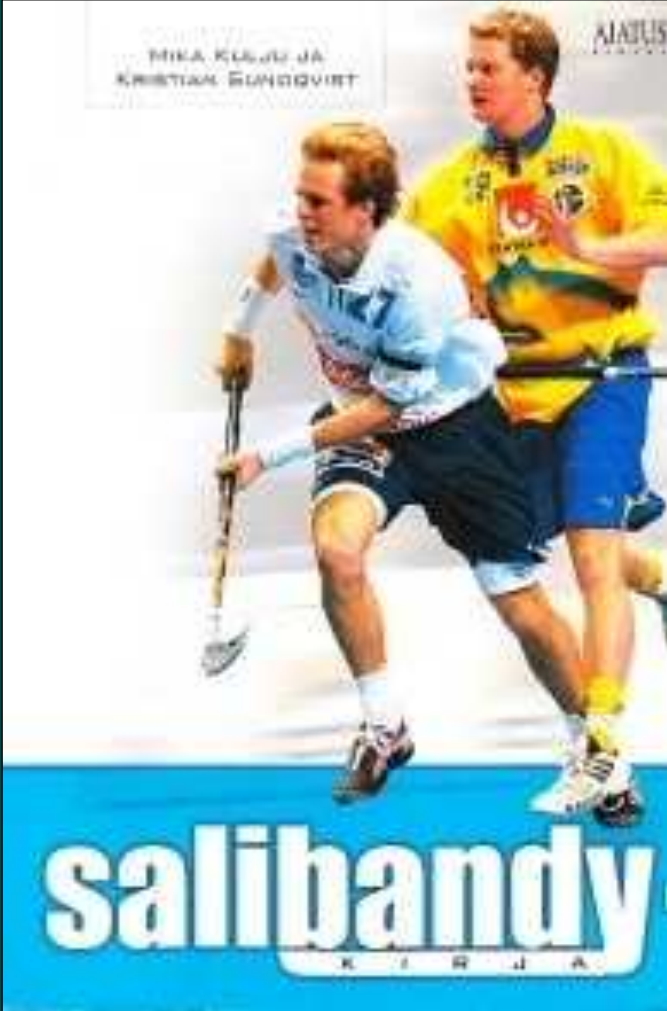
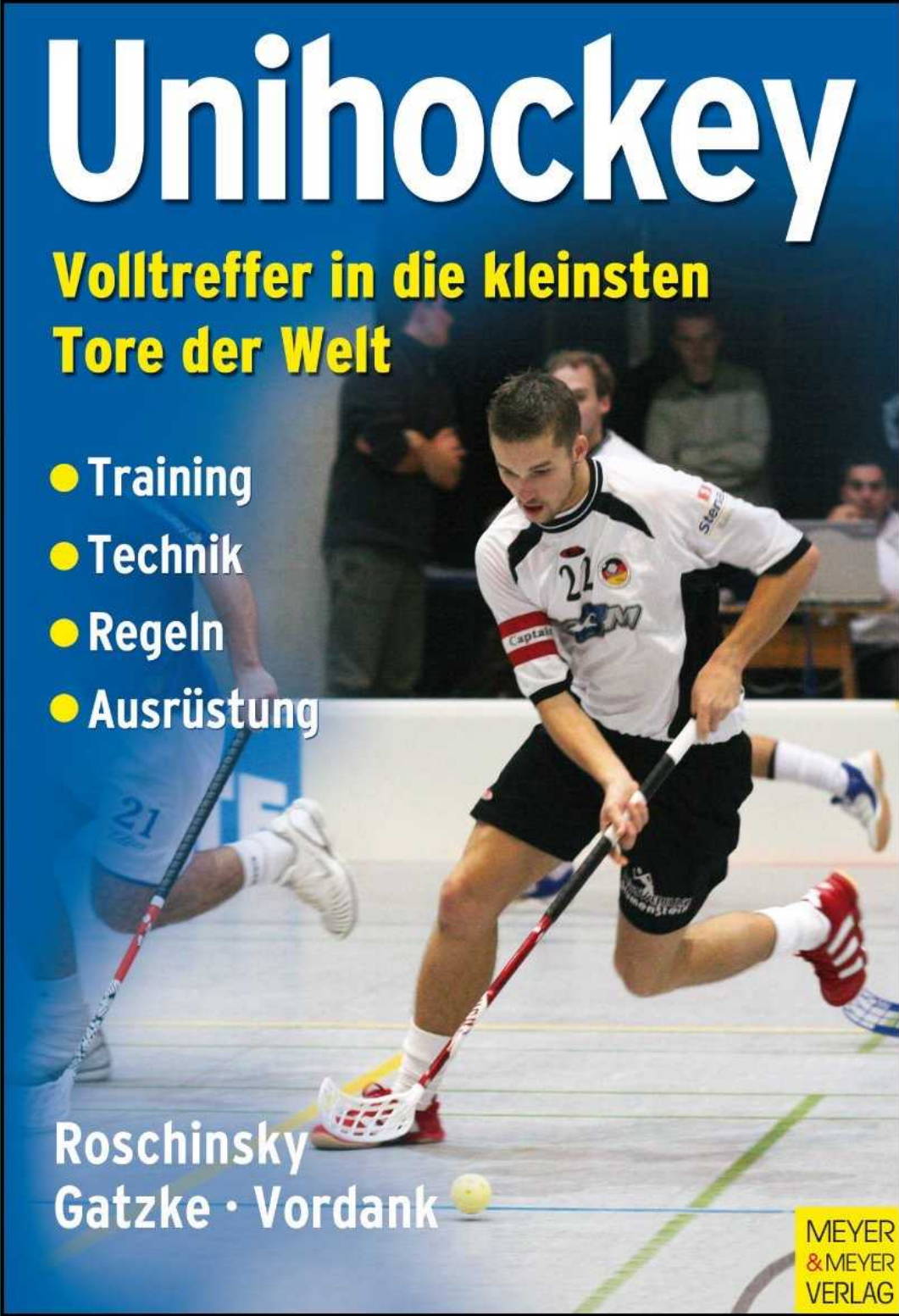
RGBP1	Coastal wetlands / tidal flats / mudflats	Class here: salt marsh, tidal marshes, saltwater swamps, tidal wetlands
RGBQ	Islands	Class here: isles, cays, archipelagos

RNKH2	Restoration ecology / rewilding
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S – Sports and Active outdoor recreation – 1 new code

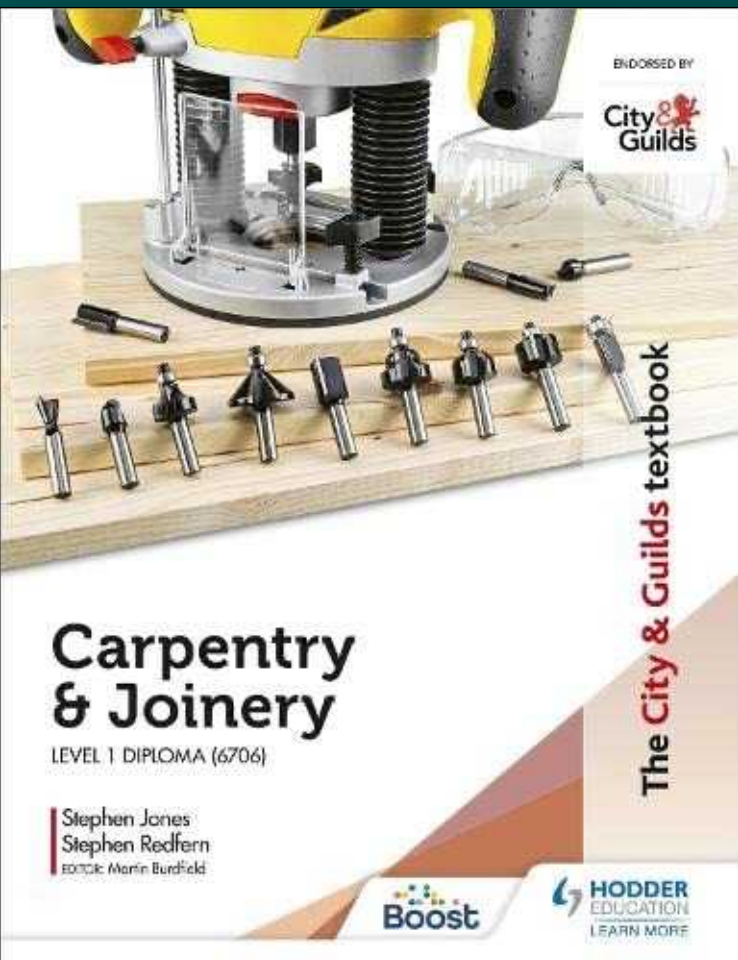
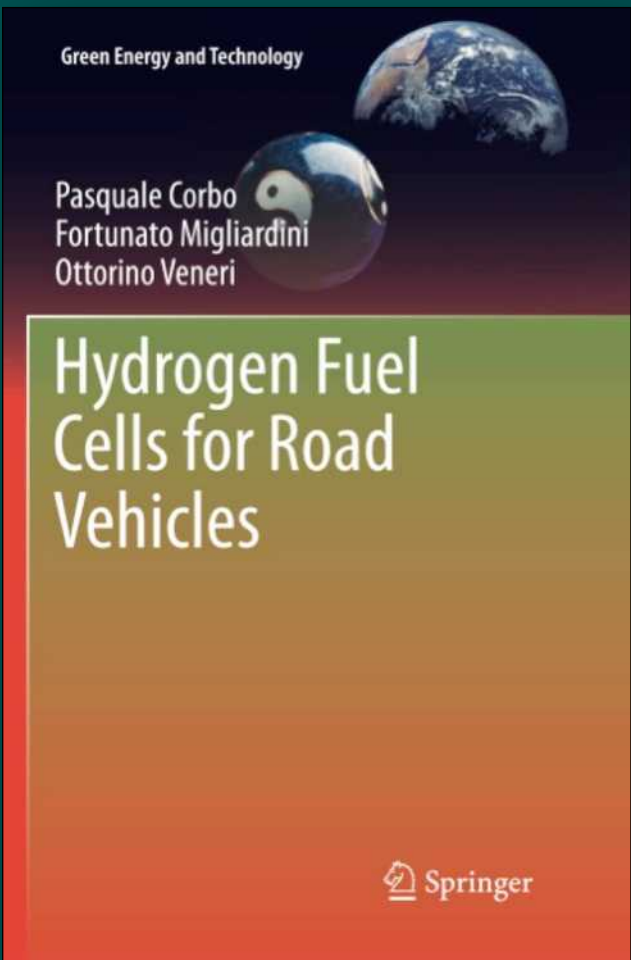
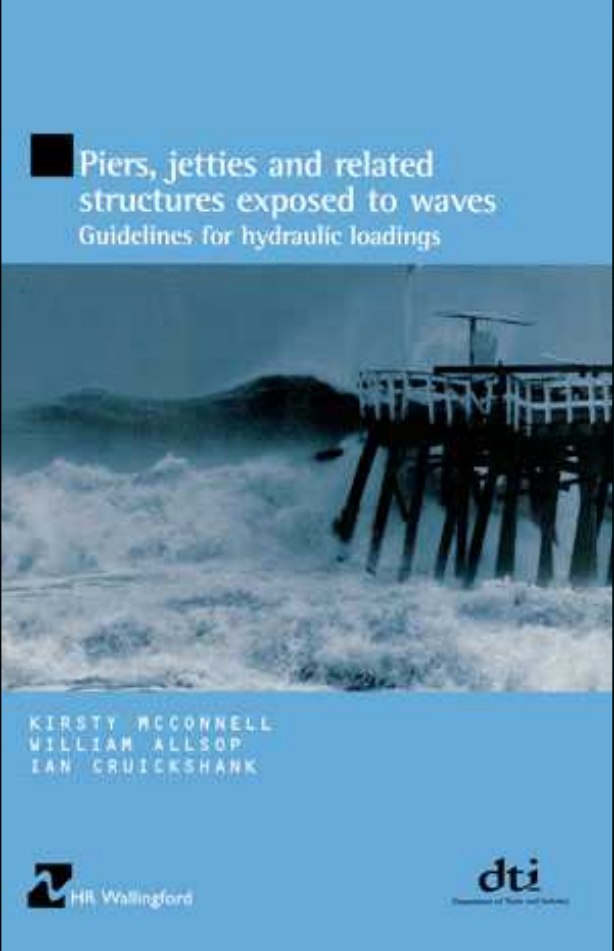
SFG	Floorball and other hockey variants	Class here: salibandy, innebandy, unihockey, streetbandy, Swiss floorball, wheelchair floorball, rink or roller hockey, street hockey, inline hockey, floor hockey, bandy
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T – Technology, Engineering, Agriculture, Industrial processes – 13 new codes

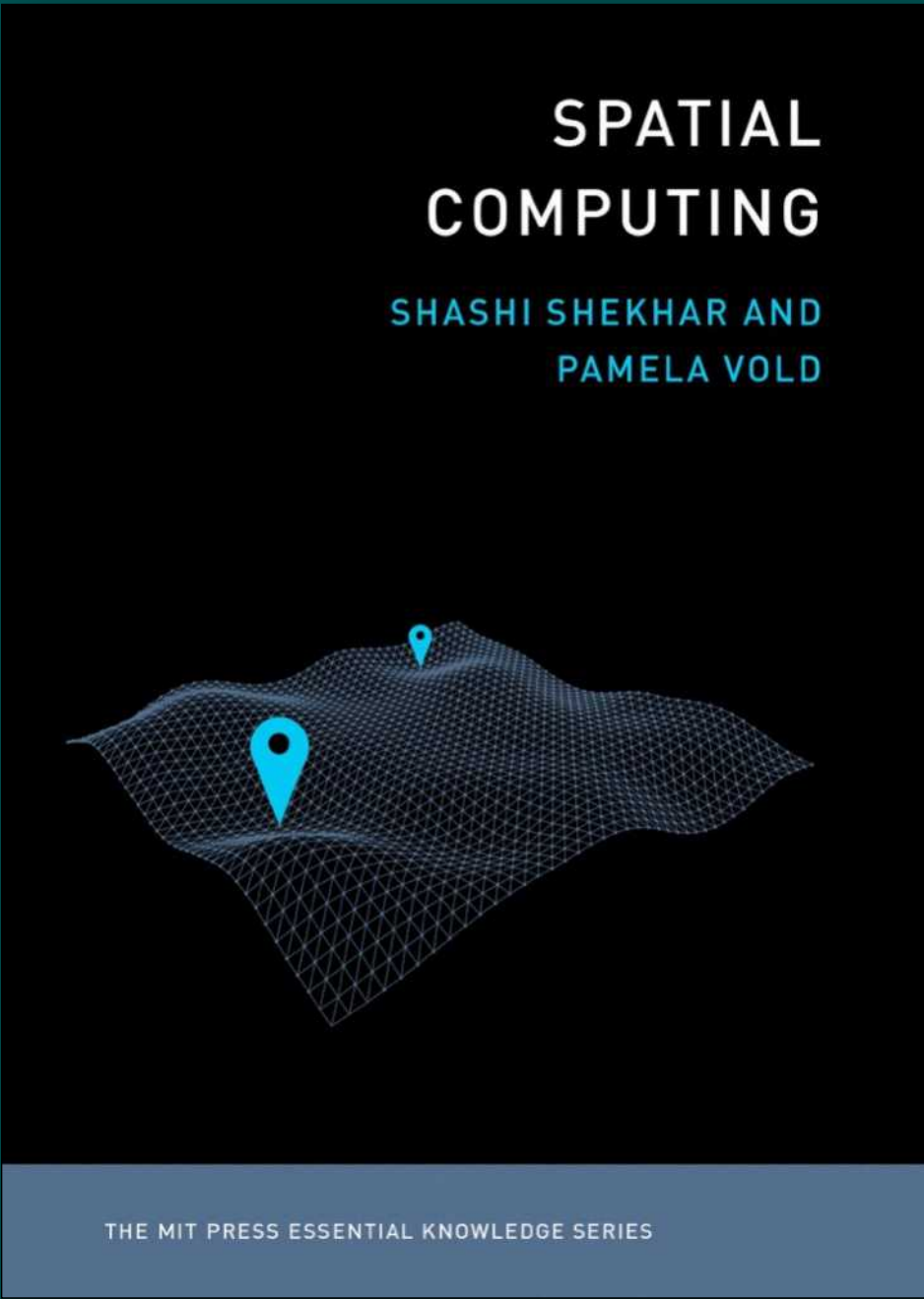
THD	Hydrogen technologies	
THYB	Battery technology / fuel cell technology	Class here: battery storage technology, battery engineering
TJD	Haptic and other tactile technologies	Class here: kinaesthetic communication, 3D touch, active touch sensing technology, tactile surfaces on flat screens. Use for: general works on haptics in new technologies. Use with: other subject codes for uses in specific area
TNFD	Coastal engineering	Use for: works on the design, building and maintenance of coastal structures, or integrated coastal zone management, or engineering topics relating to port development, coastal defence, protection against sea-level rises, coastal flooding, land reclamation, coastal dredging, etc
TNKD	Building and construction regulations, rules and codes	Use for: works that explain all the rules and regulations for building construction or design, rules for specific elements of building work, restoration, repair etc, often works aimed at professionals, but not specifically for legal professionals. Use with: other TNK* codes for regulations applying to specific areas
TNTB	Masonry, bricklaying, plastering, tiling, cementing skills and techniques	Use with: 4CP* EDUCATIONAL PURPOSE qualifiers if appropriate
TNTC	Carpentry and joinery skills and techniques	Use with: 4CP* EDUCATIONAL PURPOSE qualifiers if appropriate
TNTP	Plumbing skills and techniques	Class here: skills for gas installation, manuals for plumbers. Use with: 4CP* EDUCATIONAL PURPOSE qualifiers if appropriate
TNTR	Roofing skills and techniques	Use with: 4CP* EDUCATIONAL PURPOSE qualifiers if appropriate
TQP	Greenhouse gas emissions technologies	Class here: works about methods and technologies associated with carbon dioxide removal (CDR), negative emissions technology (NET), greenhouse gas removal (GGR), carbon capture and storage (CCS), carbon sequestration, carbon capture and utilization, carbon separation technologies, decarbonisation, methane capture technologies, nitrous oxide removal

TRV	Electric vehicles / alternative fuel vehicles	Class here: human–electric hybrid vehicle, hybrid electric vehicle, hydrogen vehicle, fuel cell vehicles, new vehicle technologies, ammonia as a fuel, liquefied natural gas (LNG) fuelled vehicles. Use for: any technology of powering an engine that does not involve solely petroleum fuels. Use with: other TR* codes for particular modes of transport, for example TRL* for alternative marine fuels for shipping
TTG	Mechatronics	Class here: interdisciplinary engineering works that that focus on the integration of combinations of mechanical, electrical, electronics, robotics, computer science and information technology systems and principles
TVBT	Agricultural land management	Class here: managed use of rural land, management of agricultural grassland and other types of grazing land used for livestock, mixed land use, managing rural land for agricultural use, degradation of agricultural land and techniques for improvement, fodder production, land rotation, sustainable land management practices, etc. Use with: RGB* codes for particular land types



U – Computing and Information Technology – 1 new code

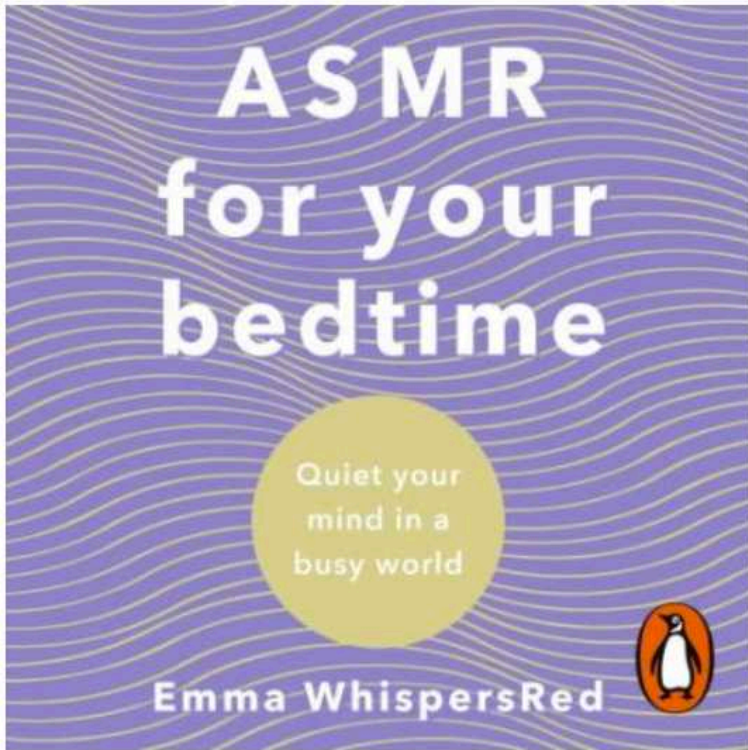
UYY	Spatial computing	Use for: general works on spatial computing or on specific technologies that use spatial computing principles. Use with: other U* codes for application of spatial computing in other areas, with M* codes for use in medical areas, with RGW or RGXH for uses in mapping, with T* codes for use in technology and engineering
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V – Health, Relationships and Personal development – 15 new codes

VSPQ	Emotions and emotional intelligence	Class here: works that look at perceiving, understanding, using, managing and dealing with human emotions, self-awareness of emotions, empathy, controlling or redirecting emotions
VSZD	Upcycling / Maintenance, reuse and repair of objects	Class here: guides or works about repairing, fixing and mending things, especially everyday objects, repurposing or extending life of objects, guides for reusing things, creative reuse
VSZM	Minimalist lifestyle / Simple living	Class here: minimalism, as a way of living, not as an artistic style, slow living. Use for: works that describe or advise how to live life with very few possessions, to reduce how many things you own or buy, living a less materialistic life, appreciate simplicity, enjoy a slower, less frenetic life, living an idealised rural life
VXHN	Naturopathy / naturopathic medicine	Use with: MX if content is aimed at qualified medical professionals, students or officially recognised practitioners
VXHP	Hypnotherapy	Use for: works where hypnosis is used in the treatment of medical or psychological disorders or concerns
VXHT2	Ayurveda / Ayurvedic medicine	
VXHT4	Herbal medicine and remedies	Class here: herbalism, phytotherapy, tisanes, herbal teas or infusions used for health or as remedies, kombucha, herbal tinctures, medicinal plants, medicinal cannabis, CBD, traditional herbology
VXHV	Sound therapies / ASMR	Use for: works about sound based therapy and techniques or works featuring sounds or noise specifically for reducing stress and anxiety, bringing calm, helping improve sleep or general well-being and healing, relaxation, meditation, etc
VXQM5	Mythical creatures: Daemons, demons and similar spirits or beings	Class here: daimon, oni, ifrit, benevolent or malevolent spirits. Use with: F*, XQ*, JBGB or QR* codes as appropriate
VXQM6	Mythical creatures: Mermaids, mermen and other water spirits or beings	Class here: merfolk, sirens, water spirits, kelpies, selkies, seal folk, aquatic humanoids, piscine and amphibian humanoids, etc. Use with: F*, XQ*, JBGB or QR* codes as appropriate

VFDB	Popular medicine and health: the human body	Use for: general works aimed at a non-professional, general audience that explain how the human body, the human systems or organs work, or that give advice on health topics or issues related to the human body, or explain general health topics relating to the human body, and topics like human body movement, personal hygiene
VFDM1	Prostate health	Class here: advice about and topics relating to prostate health. Use with: VFJB3 for works about prostate cancer
VFJB31	Coping with / advice about breast cancer	Use for: works about breast cancer, about reducing the risks or preventing breast cancer or health topics around breasts, recovery from breast cancer, advice and dealing with a mastectomy
VFJQ3	Coping with / advice about PTSD and other psychological traumas	Class here: coping with post-traumatic stress disorder, coping with psychological trauma
VFVG2	Non-monogamy / Polyamorous relationships	Class here: consensual non-monogamy, open relationships, polyamory



ASMR For Your Bedtime
Quiet Your Mind in a Busy World
Read by Emma WhispersRed

VXHS – Sound therapies / ASMR <MainSubject/>
VFJV – Coping with / advice about sleep problems

W – Lifestyle, Hobbies and Leisure – 16 new codes

WBHS1	Cookery / food for low-fat or low-cholesterol diets	Class here: works with ideas for menus, recipes, foods that are based on a restricting fat, saturated fats or cholesterol in a diet
WBHS2	Cookery / food for gluten-free diets	Class here: diets and cookery titles for coeliac or celiac disease, wheat, barley or rye allergies or other gluten-related disorders

WNPB	Edible wild plants and foraging	Class here: titles for foragers, foraging or looking for food in nature or in the wild, guides to gathering wild food for free, edible wild plants, edible mushrooms, etc. Use with: WB* codes for cookery, VX* for traditional medicine, RGB* for particular types of topography, etc
WNS	Sounds of the natural world	Use for: works about or featuring natural sounds, how creatures create sound, different animal noises, bird songs, how animals communicate using sounds, animal language, sounds generated by natural, non-biological sources, such as the sounds of weather, water etc. Use with: other codes to indicate more detail, for example, WNCB for Bird songs, WNWM for weather sounds, WNCB for whale song, WNWM for the sounds of the weather, etc
WTHY	Travel guides: road travel / road trips	Use for: guides to travel by motorised vehicles, such as car, motorbike, camper van, buses, or guides that follow specific roads or routes suitable for motor vehicles, etc



A Complete Guide to British Birds:
And Their Calls and Songs

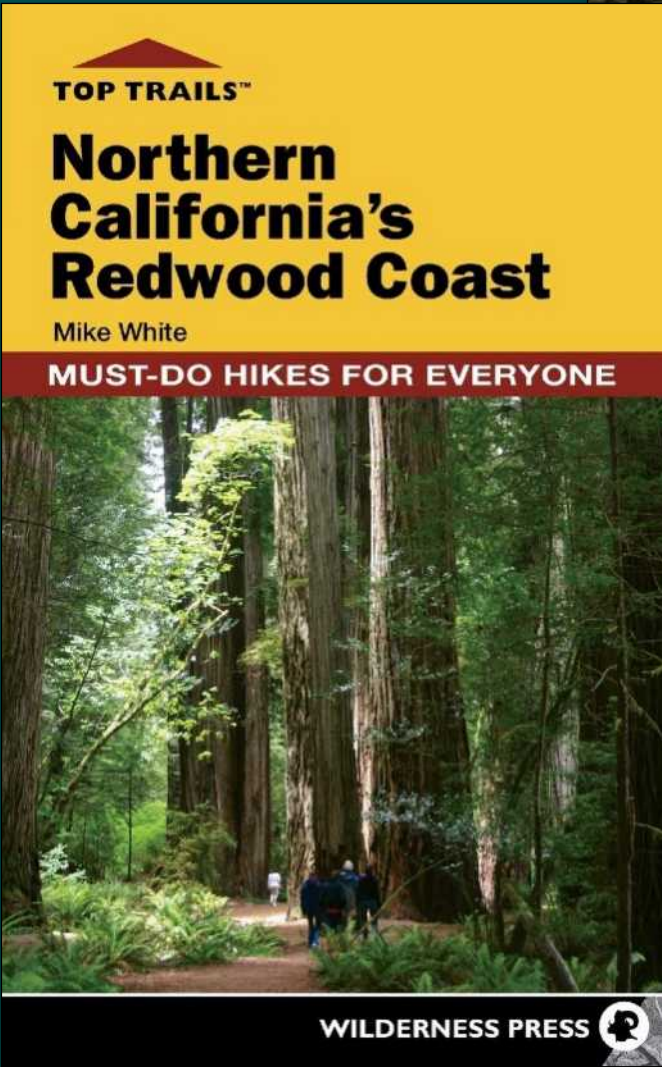
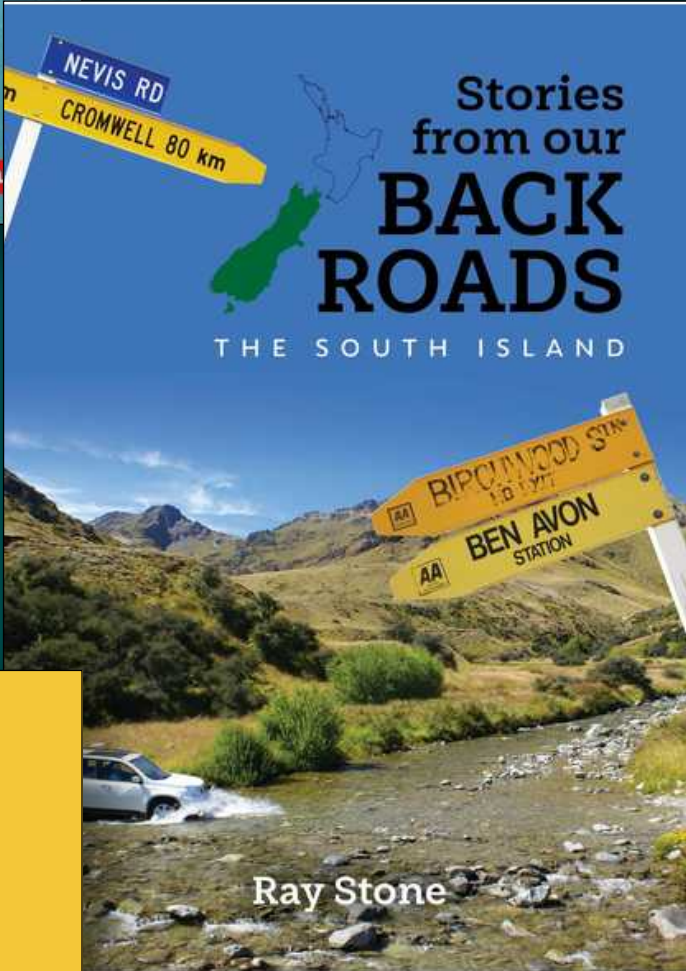
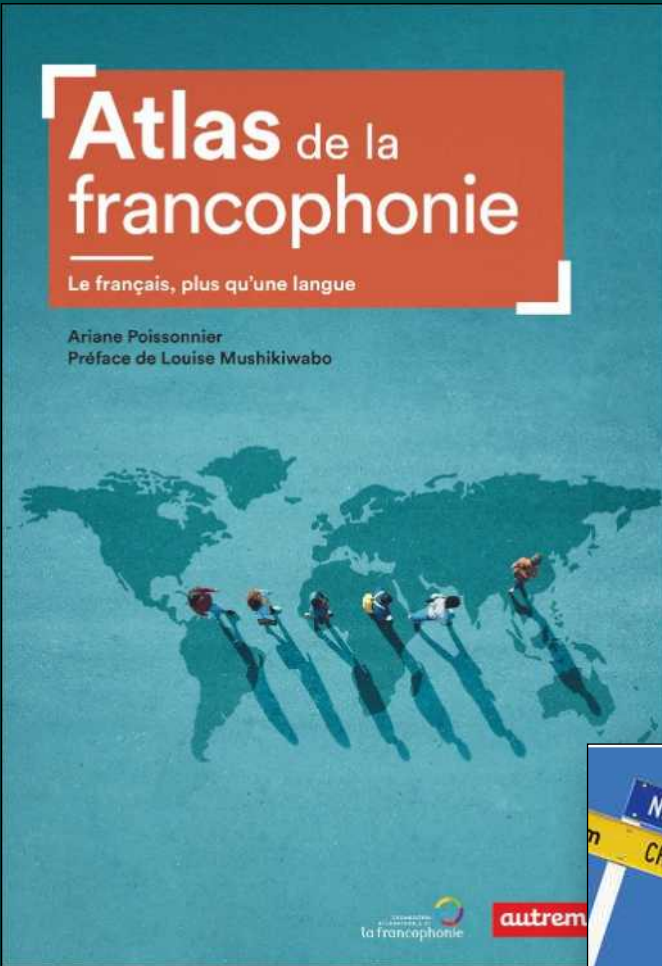
WNS – Sounds of the Natural World <MainSubject/>
WNCB – Wildlife: birds and birdwatching: general interest
1DDU – United Kingdom, Great Britain

WBHS3	Cookery / food for low-carbohydrate diets	Class here: works with ideas for menus, recipes, foods that are based on a restricting or controlling carbohydrate consumption in a diet
WBHS4	Cookery / food for high-protein diets	Class here: works with ideas for menus, recipes, foods that are based on diet that have a high daily calorie intake from protein. Use with: SXB for high protein diets linked to body building
WBHS5	Cookery / food for low-sugar / sugar-free diets	Class here: works with ideas for menus, recipes, foods that are based on a restricting or controlling sugar consumption in a diet
WBHS6	Cookery / food for calorie counting	Class here: works with ideas for menus, recipes, foods that are based on controlling the amount of calories consumed, or works that feature recipes with number of calories
WBL	Sustainable food / cookery	Use for: works that give recipes or food advice based on sustainable approaches to eating, meal and menu ideas to reduce carbon footprints, climatarian diets, ideas for using up leftovers, avoiding food waste at home, suggestions for eating seasonally, advice on locally sourced produce, sustainable traditional local foodstuffs and methods, farm-to-table, wild food, etc
WBSB	Cooking with specific gadgets or techniques: barbecues and grilling	Class here: indirect grilling, barbecuing, grills, cooking over an open fire, campfire cooking and similar outdoor techniques
WBSC	Cooking with specific gadgets or techniques: air fryers	Class here: countertop convection ovens and similar gadgets or techniques
WBSD	Cooking with specific gadgets or techniques: slow cooking / cookers	Class here: crock-pot, Dutch oven, sous vide, low temperature long time cooking, Dum pukht, larhmeen, slow oven cooking and similar gadgets or techniques
WBVR	Cookery dishes and courses: sandwiches, picnics, lunch boxes	Class here: portable or convenient finger foods like wraps, toasted sandwiches or toasties, panini, burgers or lunch box ideas or recipes for packed lunches or lunch boxes, bento. Use for: titles with ideas or suggested menus or foods for meals, dishes or snacks prepared at home to be eaten elsewhere, for example, at school, at work, on an outing or outside. Use with: WBQ for ideas for school lunches specifically for children or teenagers
WFL	Bamboo, reed and wicker crafts	Class here: basketry, rush work, birch bark, cork, rattan willow and other pliable plant based crafts
WGCG	Construction vehicles and heavy equipment	Class here: diggers, cranes, cement trucks, bulldozers, snowcats, excavators, etc

1 – Place qualifiers – 98 new codes – 23 core and 75 national extension qualifiers

1KBB-US-WPCW	North Coast and Redwood region	Class here: Redwood National and State Parks, Muir Woods, Point Reyes, Redwood Coast and Mendocino, Humboldt, Del Norte, Marin Counties, Eureka
1KBB-US-WPCX	Death Valley National Park	
1KBZTS	North American deserts	Class here: Mojave, Sonoran, Chihuahuan, Great Basin Deserts, etc
1MBN-NZ-D	North Island / Te Ika-a-Māui	
1MBN-NZ-DA	Northland / Te Tai Tokerau	Class here: Whangarei
1MBN-NZ-DB	Auckland / Tāmaki-makau-rau	
1MBN-NZ-DC	Waikato	Class here: Hamilton
1MBN-NZ-DD	Bay of Plenty / Te Moana-a-Toitehuatahi	
1MBN-NZ-DE	Gisborne / Tūranga-nui-a-Kiwa	
1MBN-NZ-DF	Hawke’s Bay / Te Matau-a-Māui	Class here: Napier
1MBN-NZ-DG	Taranaki	
1MBN-NZ-DH	Manawatu-Whanganui	
1MBN-NZ-DJ	Wellington / Te Whanganui-a-Tara	
1MBN-NZ-G	South Island / Te Waipounamu	
1MBN-NZ-GA	Tasman / Te Tai o Aorere	
1MBN-NZ-GB	Nelson / Whakatū	
1MBN-NZ-GC	Marlborough / Te Taihu-o-te-waka	
1MBN-NZ-GD	West Coast / Te Tai Poutini	
1MBN-NZ-GE	Canterbury / Waitaha	Class here: Christchurch
1MBN-NZ-GF	Otago / Ōtākou	Class here: Dunedin

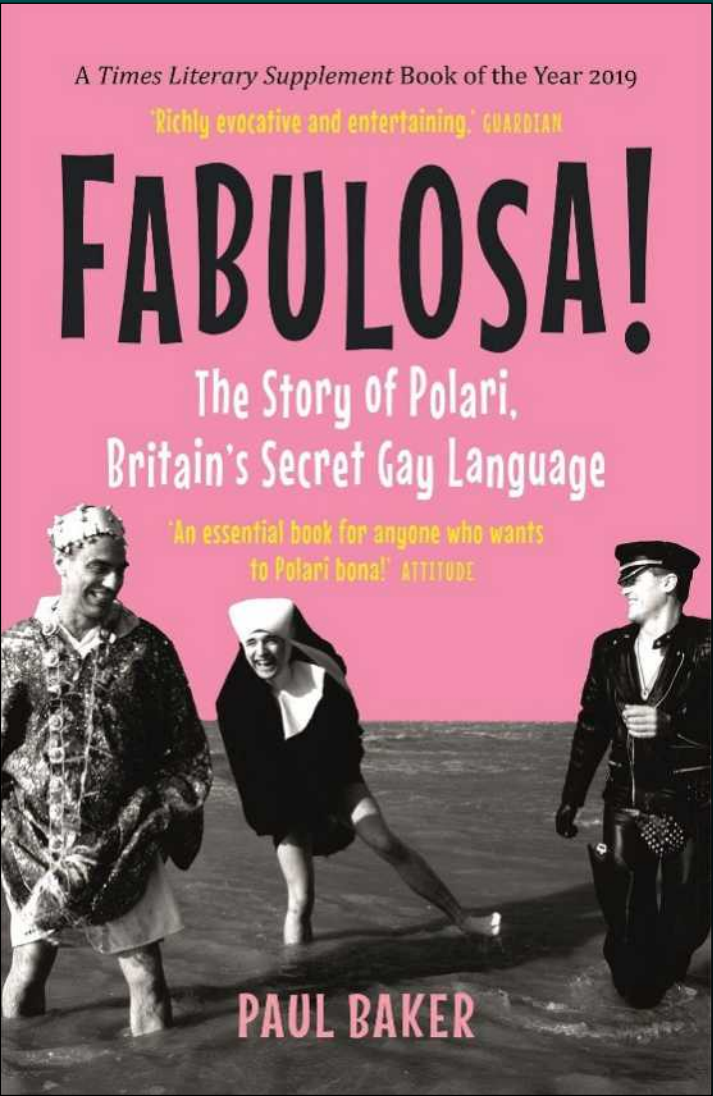
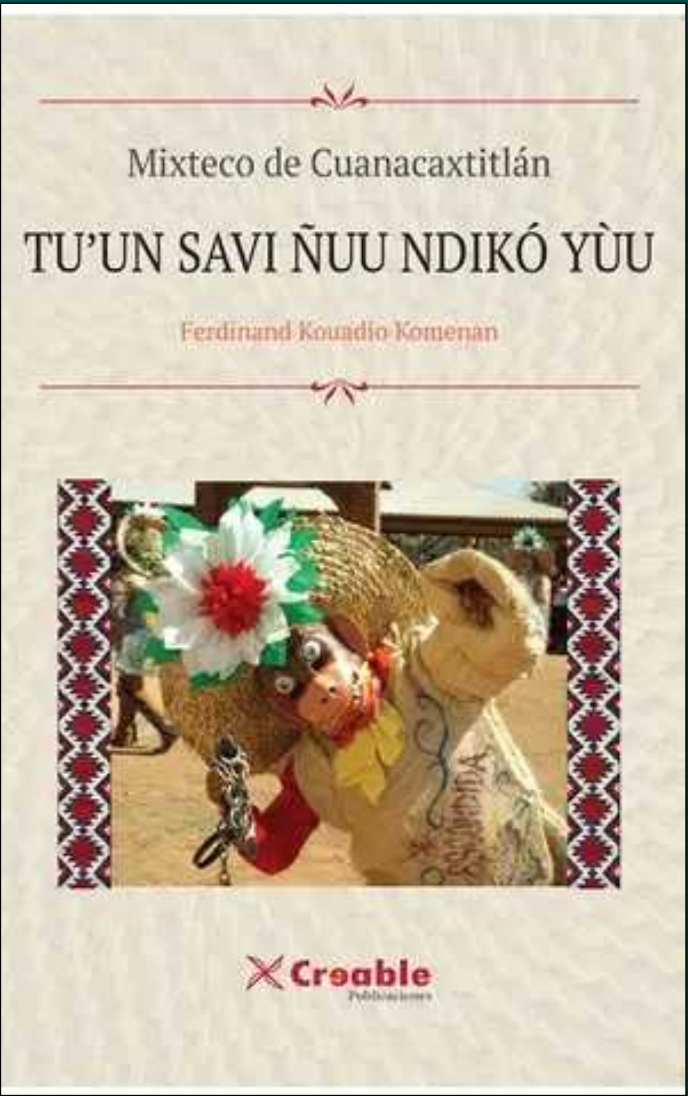
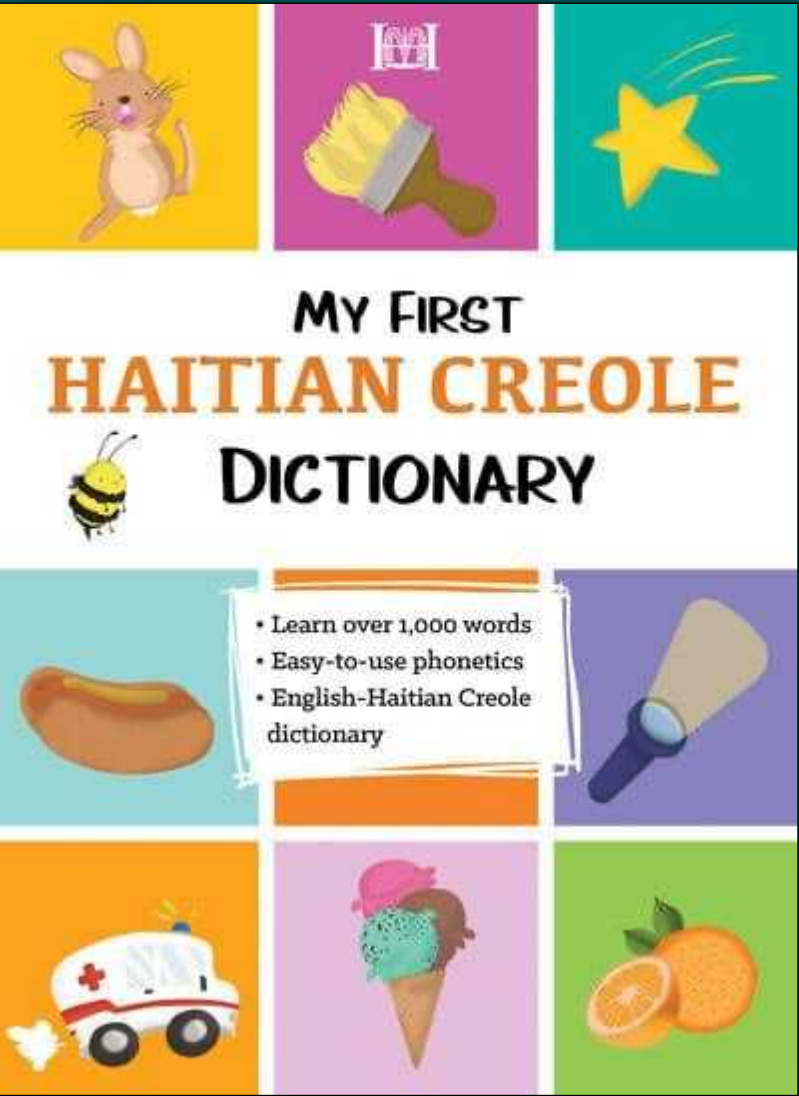
1MBN-NZ-GG	Southland / Murihiku	
1MBN-NZ-GP	Southern Alps / Kā Tiritiri o te Moana	Class here: Aoraki / Mount Cook
1MTNG-GL-N	Kommune Qeqertalik	
1QBAQ	Phoenicia / Phoenician civilization	Class here: Punic / Carthaginian civilization
1QBCM	Silk Roads	Use for: works about the cities, geographical areas or trade routes associated with the Silk Routes, including the Maritime Silk Road, Ancient Tea Horse Road, Jade Road, etc
1QBDB	Viking / Norse civilisations	Class here: the Viking world, regions or places associated with the historic peoples of Scandinavia and groups such as the Normans, Varangians, Anglo-Scandinavians, Norse–Gaels, Hiberno-Norse, Danelaw areas. Use with: other PLACE QUALIFIERS 1* to indicate a title is about a particular area
1QBDC	Celtic civilisations / Celtic world	Class here: places associated with the cultures and peoples known as Celts, either historically such as the Gaels, the Gauls, Celtiberians, Ancient Britons or in contemporary usage for works about the all or some of the Celtic Nations and territories. Use with: other PLACE 1* and TIME PERIOD 3* qualifiers as appropriate
1QBFB	Indus Valley civilisations	Class here: Harappan civilisation
1QBFC	Ancient China	
1QBFG	Mughal Empire	
1QBHM	Kingdom of Benin (Benin Empire) / Edo Kingdom	
1QBHN	Nubia	Class here: Kingdom of Kush, Meroë
1QBKK	Andean cultures / civilisations	Class here: Caral or Norte Chico, Valdivia, Chavin, Nazca, Moche, Chachapoyas, Wari, Huari, Tiwanku, Tiahuanaco, Cañari, Chimú, Muisca Confederation, Timoto–Cuica cultures and civilizations
1QFX	Ibero-America	Class here: Organization of Ibero-American States. Use for: the official groupings of all the Spanish and Portuguese speaking countries of the Americas, or works about organisations that group Iberian American states, and sometimes Spain and Portugal
1QFY	Francophonie	Class here: Organisation internationale de la Francophonie or OIF. Use for: the groupings of all the French speaking countries
1QMQ	Subarctic region / zone	



2 – Language qualifiers – 22 new codes – 20 core and 2 national extension qualifiers

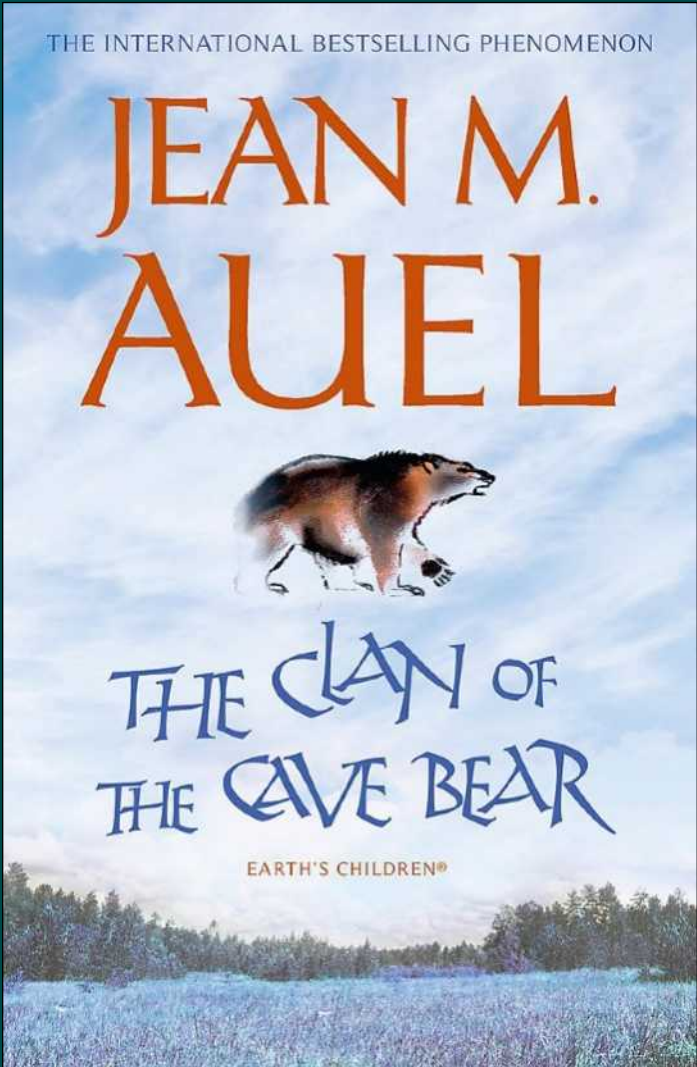
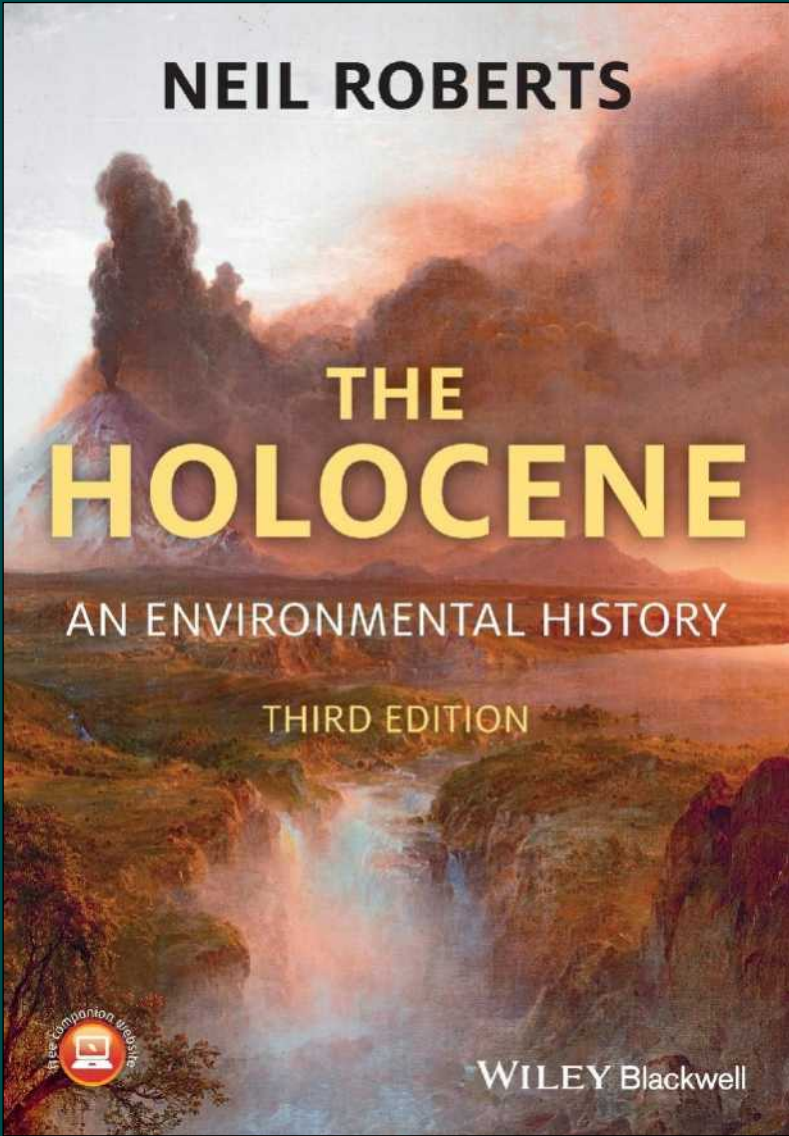
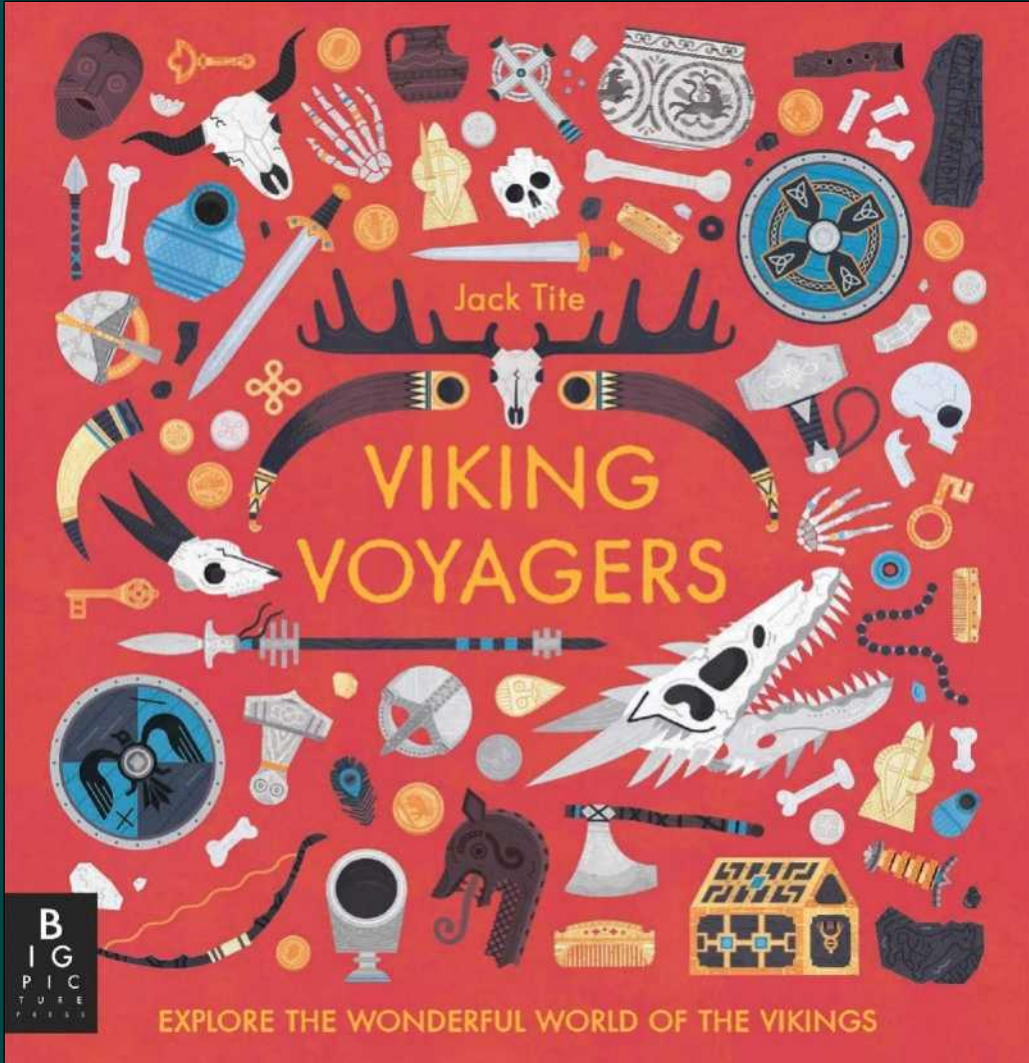
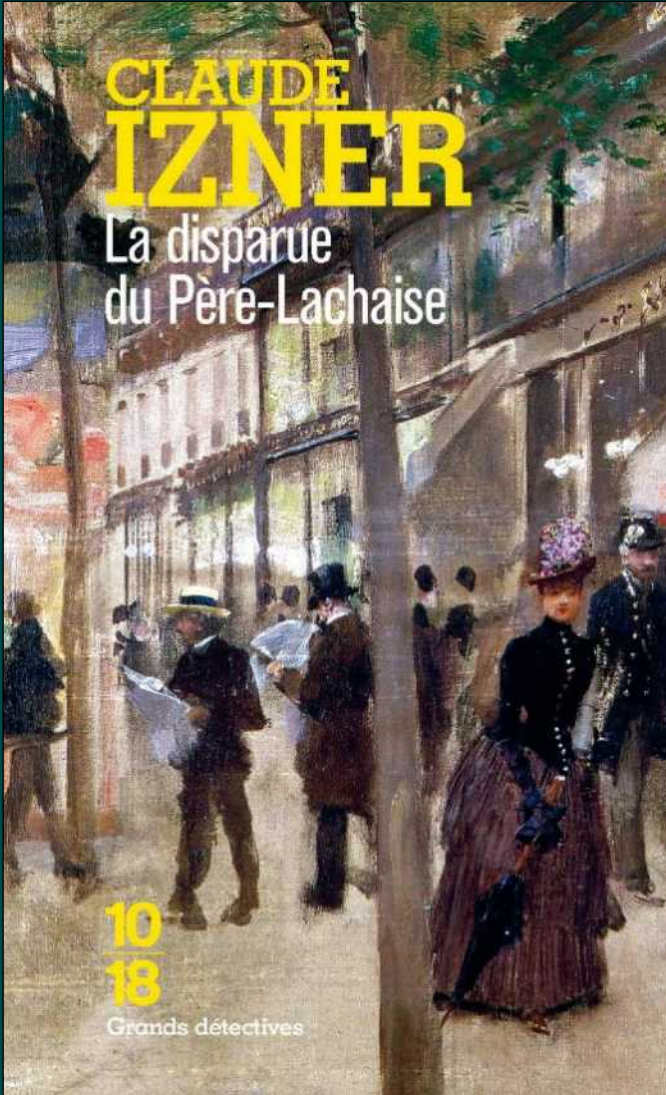
2ACZK	Limburgan / Limburger / Limburgish	Equivalent of: code lim from ISO 639-2
2ADRB	Aromanian / Macedo-Romanian / Vlach	Equivalent of: code rup from ISO 639-3
2ADWF	Friulian	Equivalent of: code fur from ISO 639-2
2AD-BE-W	Walloon	Use with: 1DDB* or other PLACE qualifiers for particular dialects. Equivalent of: code wln from ISO 639-2
2AD-FR-P	Picard	Class here: ch'ti. Equivalent of: code pcd from ISO 639-3
2AGSB	Bosnian	Equivalent of: code bos from ISO 639-3
2AGSK	Montenegrin	Equivalent of: code cnr from ISO 639-2
2CXSD	Somali	Equivalent of: code som from ISO 639-2
2HCBT	Southern Ndebele	Class here: Transvaal Ndebele. Equivalent of: code nbl from ISO 639-2
2HCBU	Makua / Makhuwa languages	Class here: Macua, Koti, ekoti, Nathembo, Lomwe, Chuwabo, Maindo, Moniga
2HCWM	Mande languages	Class here: Bisa, Samo, Tura, Dan, Maninka, Mandinka, Manding, Bambara, Jowulu, Kpelle, Dioula, Bozo, Mende, Soninke, Susu, Vai, Yalunka languages
2JNPM	Mixtecan languages	Class here: Mixtec languages, Trique languages, Cuicatec
2JNPZ	Zapotec / Zapotecan languages	Class here: Chatino language. Equivalent of: code zap from ISO 639-2
2JSR	Aymara	Equivalent of: code aym from ISO 639-2
2PGK	Bisayan / Visayan languages	Class here: Cebuano, Hiligaynon, Waray, Banton, Asi
2ZPFH	Haitian / Haitian Creole	Equivalent of: code hat from ISO 639-2
2ZPH	Saramaccan	Equivalent of: code srm from ISO 639-3
2ZPJ	Sranan Tongo, Surinaams	Equivalent of: code srn from ISO 639-2

2ZPP	Portuguese-based creoles	Use for: creole languages that have Portuguese as their substantial lexifier
2ZPQ	Papiamentu / Papiamentu	Equivalent of: code pap from ISO 639-2
2ZPS	Spanish-based creoles	Class here: Chavacano, Palenquero. Use for: creole languages that have Spanish as their substantial lexifier
2ZS	Argot / Secret languages / Cant languages	Class here: Cryptoelect, argot, anti-languages, Back slang, Cockney Rhyming Slang, Gayle, Lunfardo, Polari, Shelta, Verlan, etc. Use for: works about languages created by groups to exclude or mislead people outside the group



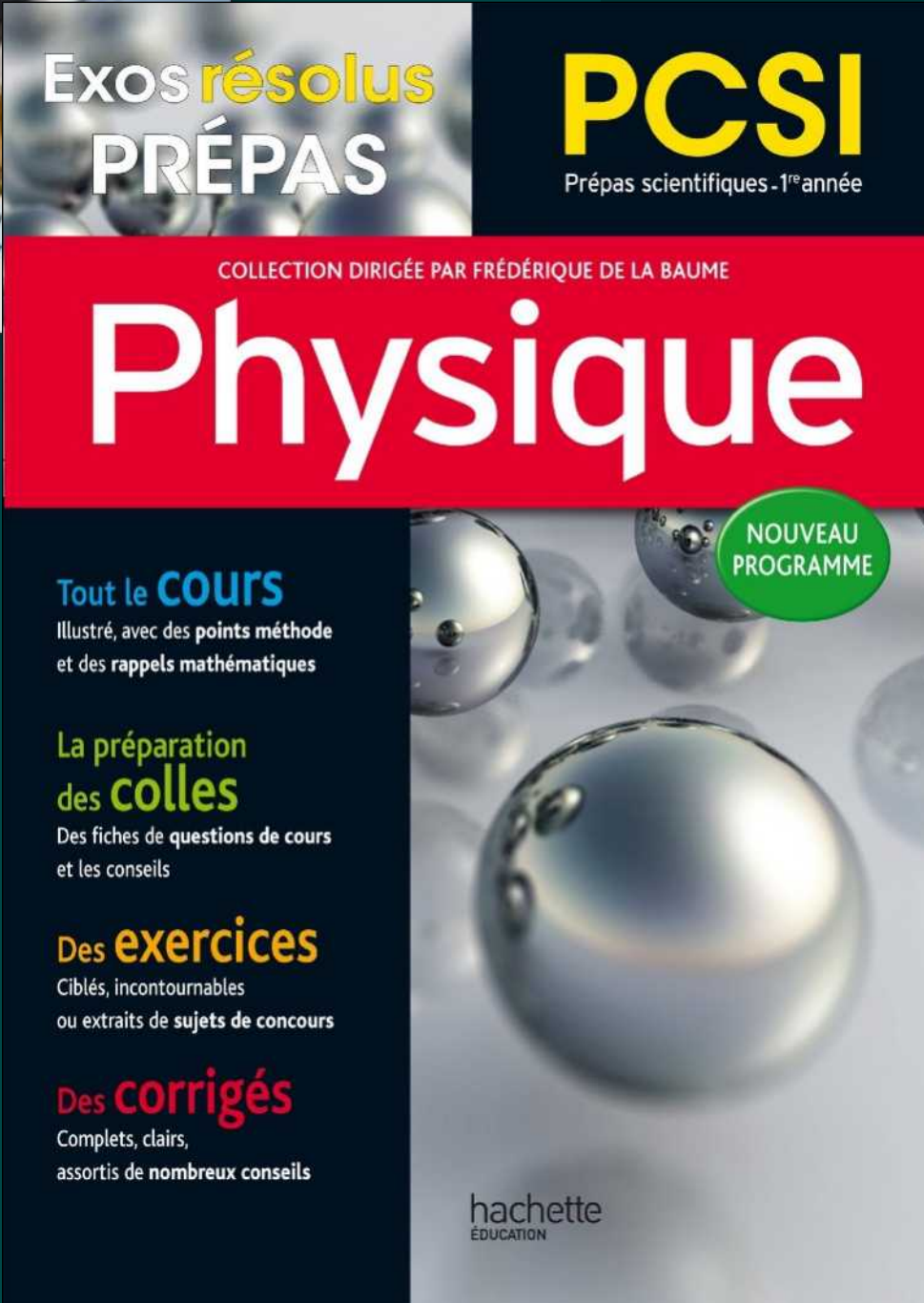
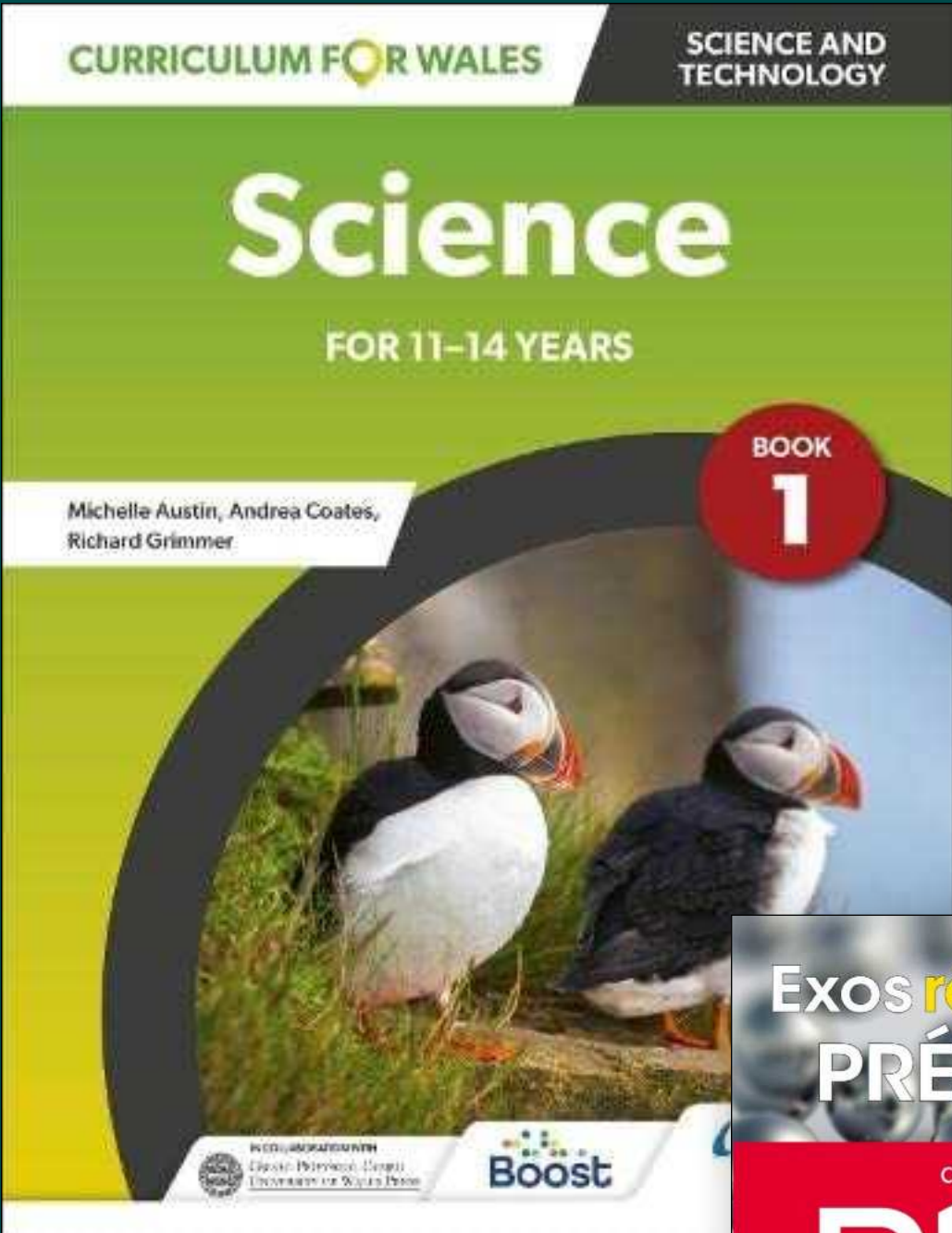
3 – Time period qualifiers – 16 new codes – 6 core and 10 national extension qualifiers

3ACF	Quaternary period	
3ACFB	Pleistocene epoch	Class here: Last Ice Age or Glacial Period
3ACFD	Holocene epoch	Class here: Post-glacial period, Anthropocene
3CA	c 50 000 to c 20 000 BCE	
3CB	c 20 000 to c 10 000 BCE	
3CC	c 10 000 to c 4000 BCE	
3C-KR-G	c 2000 BCE to c 300 CE (Ancient Korean period)	Class here: the Gojoseon period, the Proto-Three Kingdom period
3KB-KR-B	c 57 BCE to c 668 CE (period of the Three Kingdoms of Korea)	
3KH-KR-H	c 668 to c 935 (Korean Unified Silla period)	
3KH-KR-N	c 698 to c 926 (Korean Balhae period)	
3KH-NO-V	c 790 to c 1070 (the Viking Age)	Use with: 1QBDB or other PLACE 1* QUALIFERS to indicate the title is about the period of the Vikings in particular areas of the World
3KL-KR-N	c 918 to c 1392 (Korean Goryeo period)	
3MD-IT-N	c 1494 to c 1559 (period of the Italian Wars, period of the Italian High Renaissance)	
3MNQ-NL-B	c 1871 to c 1914 (Belle Époque period)	
3MPB-KR-S	c 1910 to c 1945 (Korean Japanese colonial period)	
3M-KR-T	c 1392 to 1910 (Korean Joseon dynasty period)	



4 – Educational purpose qualifiers – 45 new codes – 2 core and 43 national extension qualifiers

4CQ	For bridging courses / education	Use for: educational material specifically designed for teaching skills or knowledge needed to prepare for, or progress into tertiary education, that may fill in gaps from secondary or advanced secondary education or new skills to facilitate access to higher education
4LZ-KR-K	For Korean language Proficiency tests and exams	Class here: Test of Proficiency in Korean (TOPIK), Korean Language Ability Test (KLAT)
4TR	For plurilingual or intercultural education	Use for: educational material designed for enhancing plurilingual education or pluricultural competence, or intercultural or cross-cultural education
4Z-BR-	For the educational curriculum of Brazil	Use with: other EDUCATIONAL PURPOSE 4* Qualifiers to indicate level
4Z-CZ-	For the educational curriculum of Czechia / Czech Republic	Use with: other EDUCATIONAL PURPOSE 4* Qualifiers to indicate level
4Z-GB-WB	For primary curriculum (Wales)	
4Z-GB-WD	For secondary curriculum (Wales)	
4Z-GB-WF	Designed / suitable for GCSE (Wales)	
4Z-GB-WH	Designed / suitable for A and AS Level (Wales)	



5 – Interest qualifiers – 32 new codes – 29 core and 3 national extension qualifiers

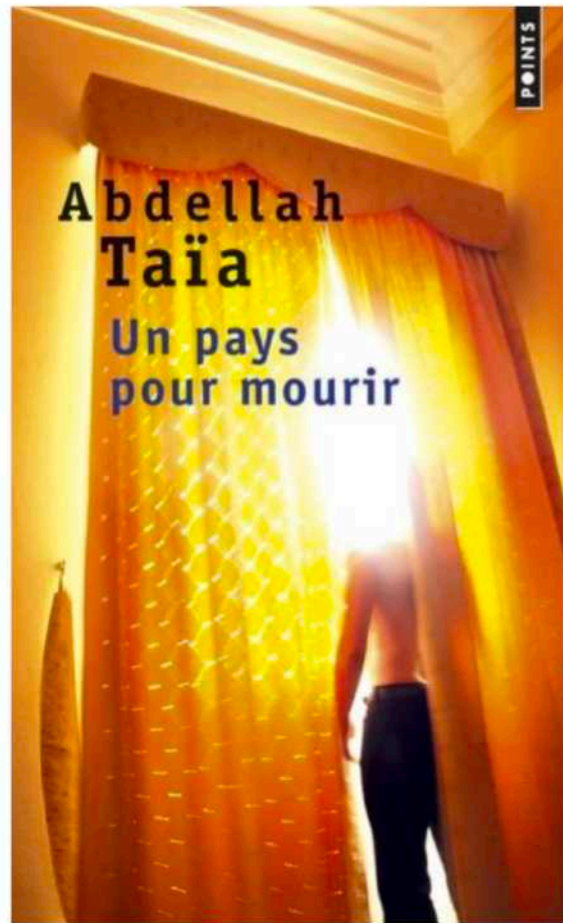
5PBC	Relating to migrant groups / diaspora communities or peoples...	1.4	1.5	*
5PBCB	Relating to people of the Middle Eastern diasporas / heritage	1.5		*
5PBCD	Relating to people of the North African / Maghreb diasporas / heritage	1.5		*
5PBCG	Relating to people of the South Asian diasporas / heritage	1.5		*
5PBCH	Relating to people of the South East Asian diasporas / heritage	1.5		*
5PBCJ	Relating to people of the East Asian diasporas / heritage	1.5		*
5PBCL	Relating to people of the Pacific Island diasporas / heritage	1.5		*
5PBCM	Relating to people of the Caribbean diasporas / heritage	1.5		*
5PBCN	Relating to people of the Latin American diasporas / heritage	1.5		*
5PBCP	Relating to people of the North American diasporas / heritage	1.5		*
5PBCQ	Relating to people of the European diasporas / heritage	1.5		*
5PBD	Relating to people of the African diasporas / heritage	1.4	1.5	*

5 – Interest qualifiers – 32 new codes – 29 core and 3 national extension qualifiers

5PBC	Relating to migrant groups / diaspora communities or peoples...	1.4	1.5	*
5PBCB	Relating to people of the Middle Eastern diasporas / heritage	1.5		*
5PBCD	Relating to people of the North African / Maghreb diasporas / heritage	1.5		*
5PBCG	Relating to people of the South Asian diasporas / heritage	1.5		*
5PBCH	Relating to people of the South East Asian diasporas / heritage	1.5		*
5PBCJ	Relating to people of the East Asian diasporas / heritage	1.5		*
5PBCL	Relating to people of the Pacific Island diasporas / heritage	1.5		*
5PBCM	Relating to people of the Caribbean diasporas / heritage	1.5		*
5PBCN	Relating to people of the Latin American diasporas / heritage	1.5		*
5PBCP	Relating to people of the North American diasporas / heritage	1.5		*
5PBCQ	Relating to people of the European diasporas / heritage	1.5		*
5PBD	Relating to people of the African diasporas / heritage	1.4	1.5	*

Notation	Category heading	?
5	Interest qualifiers...	*
5P	Relating to specific groups and cultures or social and cultural interests...	*
5PB	Relating to peoples: ethnic groups, indigenous peoples, cultures and other groupings of people...	*
5PBC	<p>Relating to migrant groups / diaspora communities or peoples...</p> <p>Use for: material where the major or principal themes, topics or storylines relate to, (historical and recent) groups of people or persons who have migrated or were exiled or displaced from one part of the world to another; or are part of a diaspora community and who maintain a strong and distinct identity associated with another geographical or cultural area within their present place of residence. Use all 5PBC* codes with: PLACE 1* Qualifiers as appropriate, to indicate the geographical area that is the subject of the work, usually where that group is now, for example, a title about Syrian migrant communities in Sweden, use with 1DNS, or a title about Guatemalan migrant workers in Mexico, use with 1KLCM or a study of German exiled writers of the mid-twentieth century, in the USA, use with 1KBB. See also: 5PBD Relating to people of the African diasporas / heritage...</p>	*
5PBCB	<p>Relating to people of the Middle Eastern diasporas / heritage</p> <p>Class here: diaspora peoples of Western Asia, Anatolia, the Arabian Peninsula. Use for: material that has major or principal themes, topics or storylines relating to (historical and recent) Middle Eastern diasporas, or groups or individuals of Middle Eastern heritage living in another geographical area or culture. Use with: PLACE 1* Qualifiers as appropriate, to indicate the scope of the geographical area covered by the group or individual or topic in the work, for example, a biography of an Armenian family in France, use with 1DDF*, or a novel about Turkish migrants in Germany, use with 1DFG*, or a history of Arab Americans in Detroit, use with 1KBB-US-MLGD. Prefer: 1FB* PLACE qualifiers, without 5PBCB, for works about peoples, groups or individuals who live in a particular Middle Eastern country or region, or works about peoples of the Middle East</p>	*
5PBCD	Relating to people of the North African / Maghreb diasporas / heritage	*

5 – Interest qualifiers – 32 new codes – 29 core and 3 national extension qualifiers



Un pays pour mourir (A Country for Dying)

By Abdellah Taïa

FBA – Modern and contemporary fiction: [general and literary](#)

<MainSubject/>

FXN – Narrative theme: Identity / belonging

FXQ – Narrative theme: Displacement, exile, migration

1DDF-FR-LA -Paris (Region)

5PT – Relating to Trans / Transgender people or gender minorities

[5PBCD – Relating to people of the North African / Maghreb diasporas / heritage](#)



We Two Alone

By Jack Wang

FBA – Modern and contemporary fiction: [general and literary](#)

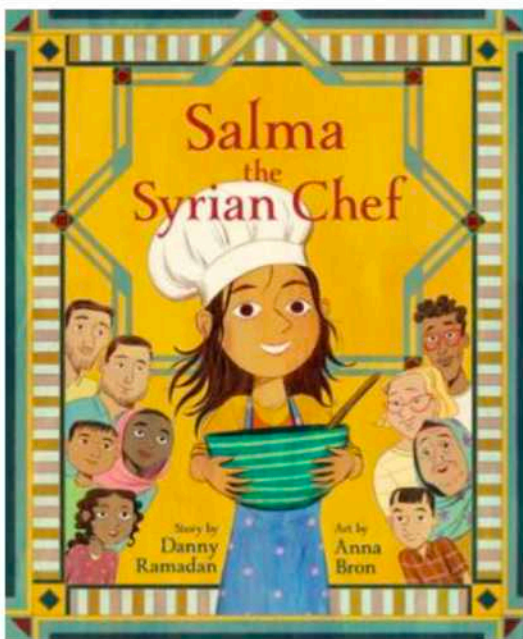
<MainSubject/>

FYB – Short Stories

FXN – Narrative theme: Identity / belonging

FXQ – Narrative theme: Displacement, exile, migration

[5PBCJ – Relating to people of the East Asian diasporas](#)



Salma the Syrian Chef

Danny Ramadan and Anna Bron

YFN – Children's / Teenage fiction: Family and home

<MainSubject/>

YXZM – Children's / Teenage personal and social topics: Migration and refugees

YNPC – Children's / Teenage general interest: Cooking and food

YXP – Children's / Teenage personal and social issues: Diversity and inclusion

1KBC-CA-BFD – British Columbia South Coast: Greater Vancouver

5AD – Interest age: from c 4 years

[5PBCB – Relating to people of the Middle Eastern diasporas](#)



Where You Come From (Herkunft)

By Sasa Stanisic

FBA – Modern and contemporary fiction: [general and literary](#)

<MainSubject/>

FC – Biographical fiction / [autobiographical fiction](#)

FXN – Narrative theme: Identity / belonging

FXQ – Narrative theme: Displacement, exile, migration

FYT – Fiction in translation (*for the translated versions*)

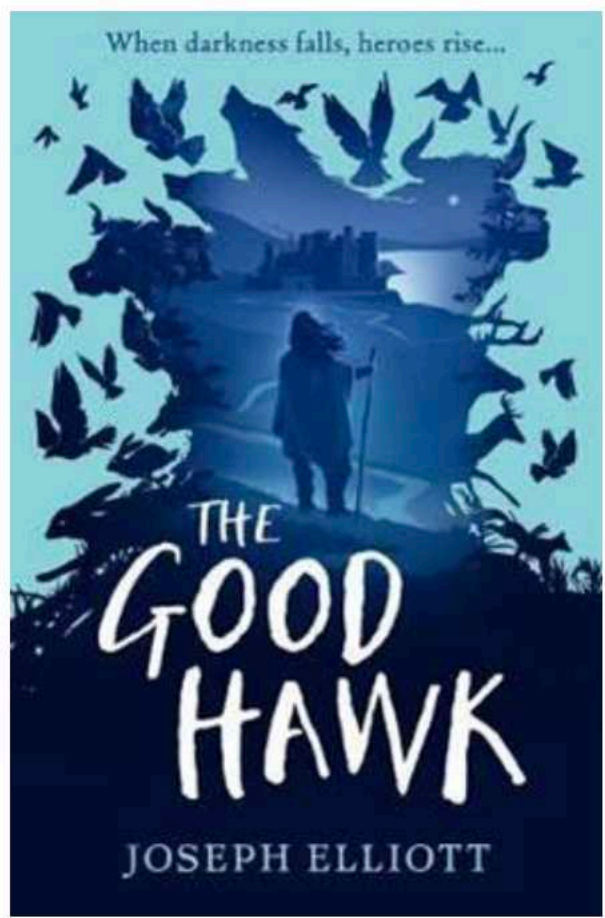
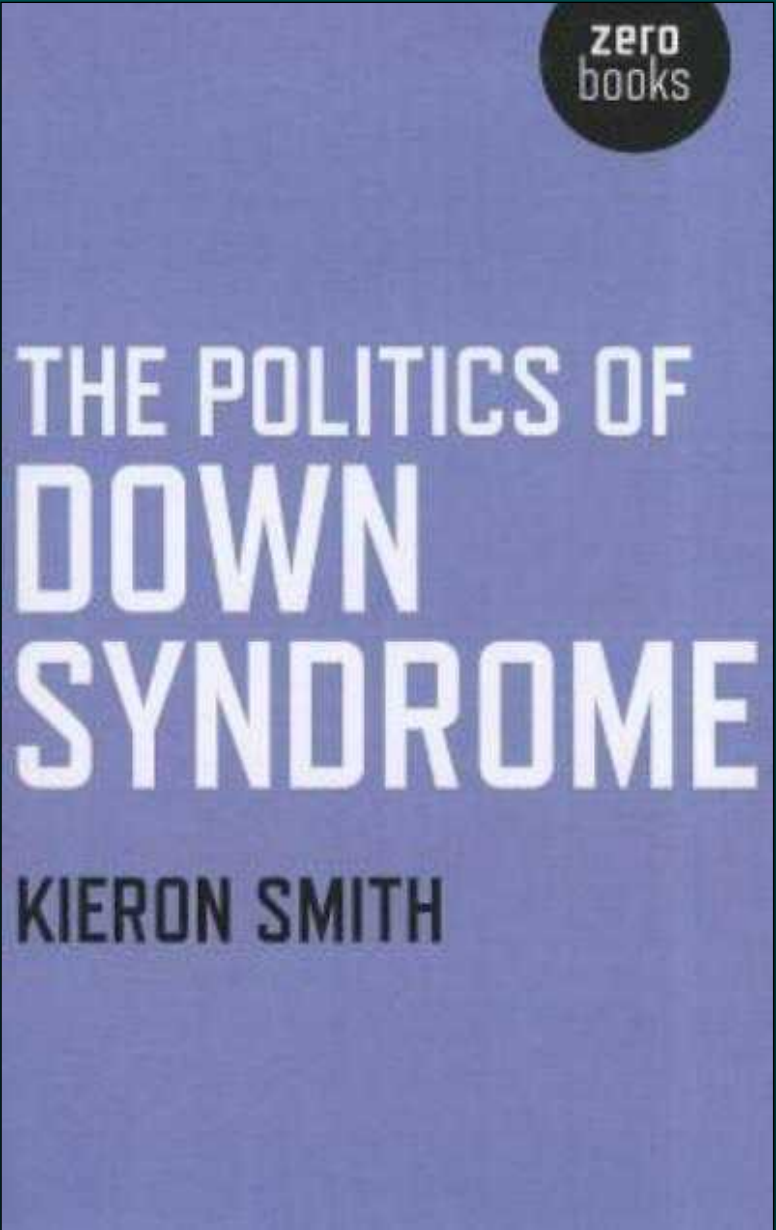
1QBDY – Yugoslavia

1DFG-DE-UBEB – Heidelberg

[5PBCQ – Relating to people of the European diasporas](#)

5 – Interest qualifiers – 32 new codes – 29 core and 3 national extension qualifiers

Notation	Category heading	Add	Mod	?
5	Interest qualifiers...		1.4	*
5P	Relating to specific groups and cultures or social and cultural interests...		1.5	*
5PM	Relating to people with visible or hidden disabilities, impairments or conditions...	1.4	1.5	*
5PMB	Relating to people with mobility or physical disabilities or impairments	1.4	1.5	*
5PMD	Relating to people with visual disabilities or impairments	1.4	1.5	*
5PMF	Relating to people with hearing disabilities or impairments	1.4	1.5	*
5PMH	Relating to people on the autism spectrum	1.4	1.5	*
5PMJ	Relating to people with learning disorders, difficulties or disabilities	1.4	1.5	*
5PMK	Relating to people with Down syndrome	1.5		*
5PML	Relating to people with cerebral palsy	1.5		*
5PMN	Relating to people with degenerative conditions	1.4	1.5	*
5PMP	Relating to people with hidden or invisible disabilities / disorders	1.4	1.5	*



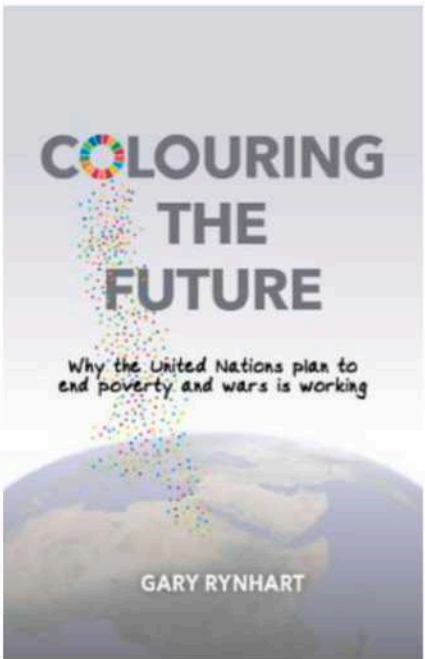
The Good hawk
By Joseph Elliott

YFHG – Children’s / Teenage fiction: Historical fantasy
<MainSubject/>

1DDU-GB-S – Scotland
5AN – Interest age: from c 12 years
5PML – Relating to people with cerebral palsy

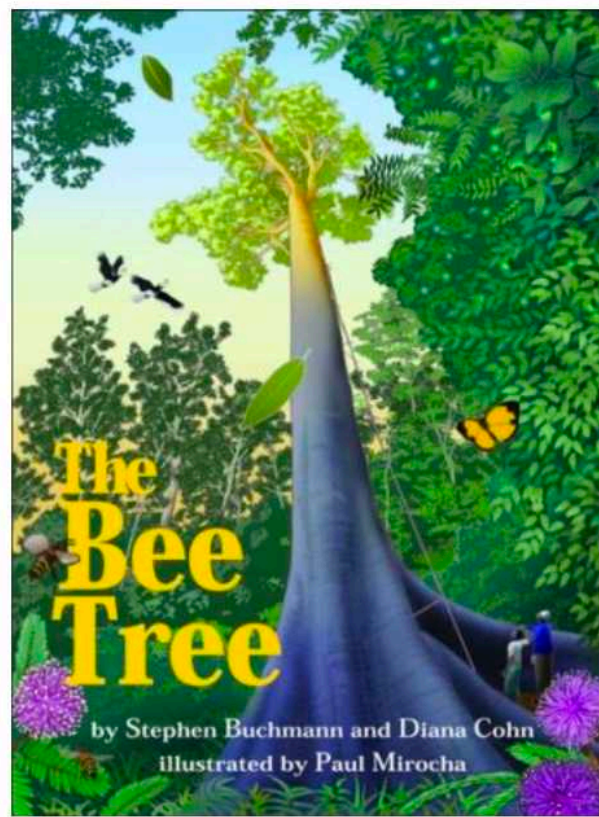
5 – Interest qualifiers – 32 new codes – 29 core and 3 national extension qualifiers

Notation	Category heading	?
5	Interest qualifiers...	*
5Y	Relating to special / particular aspects of the content...	*
5YA	Relating to non-stereotypical gender roles	*
5YS	Relating to UN Sustainable Development Goals (SDGs)	*



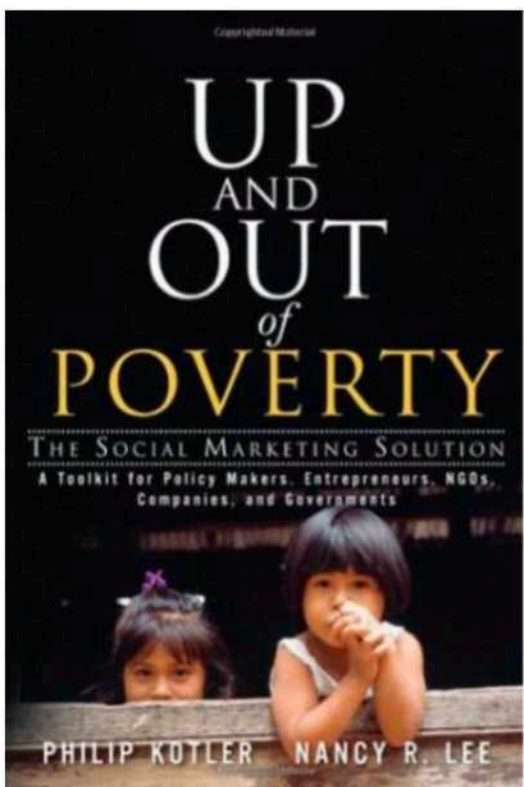
Colouring the Future
Why the United Nations plan to end poverty and wars is working
By Gary Rynhart

RNU – Sustainability <MainSubject/>
KCVG – Environmental economics
JPSN – International institutions
JBF – Social and ethical issues
1QFU – United Nations
5YS – Relating to UN Sustainable Development Goals (SDGs)



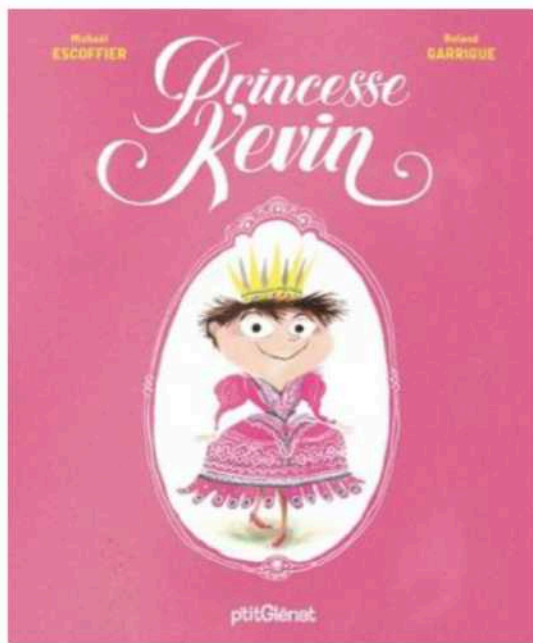
The Bee Tree
By Stephen Buchmann and Diana Cohn

YNNB2 – Children’s / Teenage general interest: Wildlife and habitats: Jungles and tropical forests <MainSubject/>
YNM – Children’s / Teenage general interest: Places and peoples
1FMM – Malaysia
5AH – Interest age: from c 7 years
5YS – Relating to UN Sustainable Development Goals (SDGs)



Up and Out of Poverty:
The Social Marketing Solution
By Nancy R. Lee and Philip T. Kotler

KJSR – Marketing for change / Cause-related marketing <MainSubject/>
JBFC – Poverty and precarity
KFFC – Fundraising, grants, donations
KCM – Development economics and emerging economies
1A – World
1QFG – Global South / Developing countries
5YS – Relating to UN Sustainable Development Goals (SDGs)

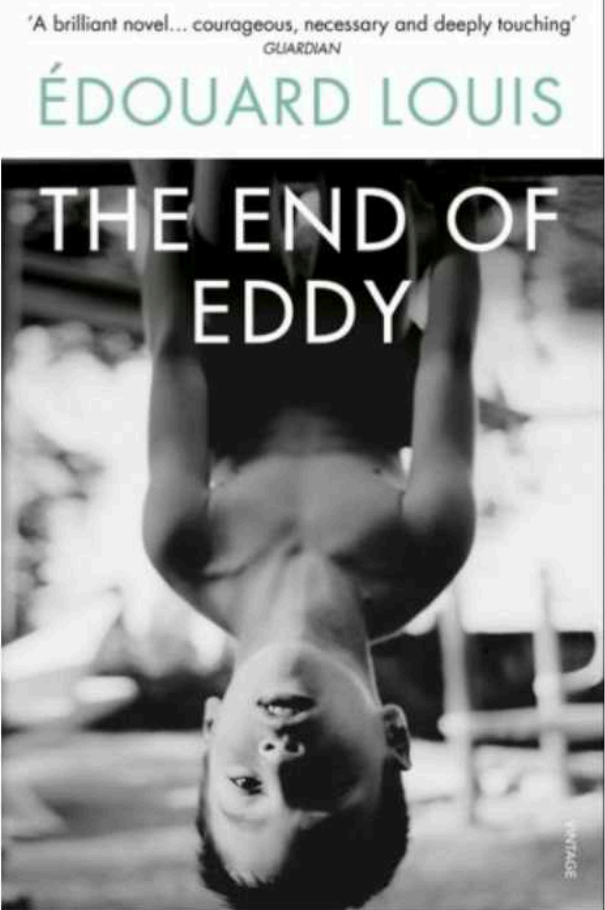


Princesse Kevin
By Michaël Escoffier and Roland Garrigue

YBCS – Picture storybooks <MainSubject/>
YNPJ – Children’s / Teenage general interest: Clothing and fashion
YXC – Children’s / Teenage personal and social topics: Gender identity
YXD – Children’s / Teenage personal and social topics: Self-awareness and self-esteem
YXEJ – Children’s / Teenage emotions: Compassion, empathy, kindness
5AD – Interest age: from c 4 years
5YA – Relating to non-stereotypical gender roles

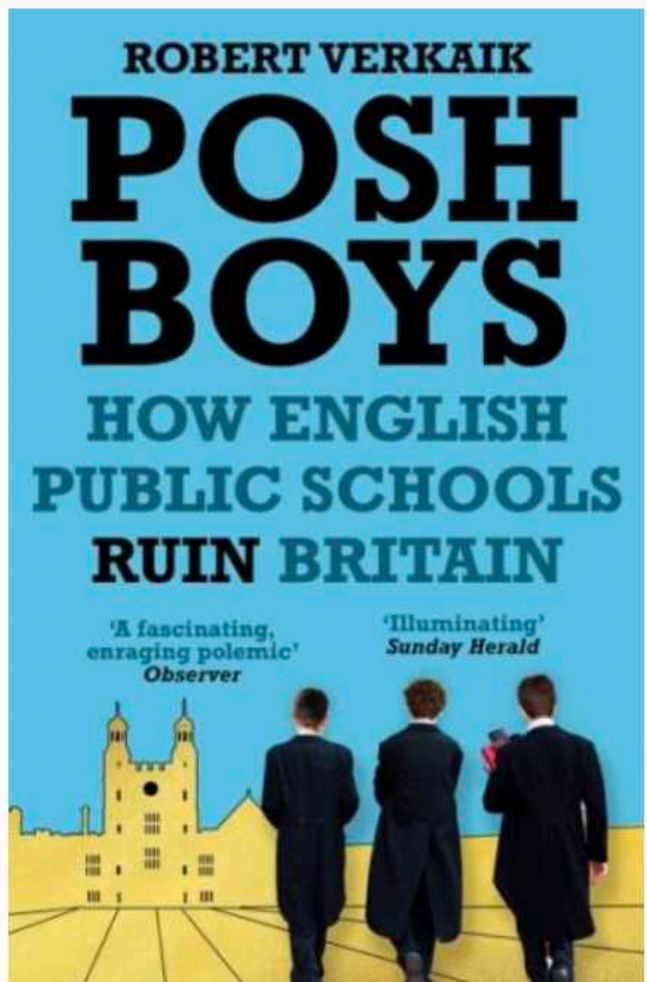
5 – Interest qualifiers – 32 new codes – 29 core and 3 national extension qualifiers

Notation	Category heading	?
5	Interest qualifiers...	*
5P	Relating to specific groups and cultures or social and cultural interests...	*
5PD	Relating to specific socioeconomic groups / status...	*
5PDD	Relating to lower socioeconomic groups / status	*
5PDH	Relating to middle socioeconomic groups / status	*
5PDM	Relating to higher socioeconomic groups / status	*



The End of Eddy (En finir avec Eddy Bellegueule)
Edouard Louis

FBA – Modern and contemporary fiction: [general and literary](#)
<MainSubject/>
FC – Biographical fiction / [autobiographical fiction](#)
FXS – Narrative theme: Social issues
FXB – Narrative theme: Coming of age
FYT – Fiction in translation (*for the translated versions*)
1DDF-FR-S – Picardy
3MPQZ – c 1990 to c 1999
3MRBA – c 2000 to c 2009
5PSG – Relating to Gay people
[5PDD – Relating to lower socioeconomic groups / status](#)

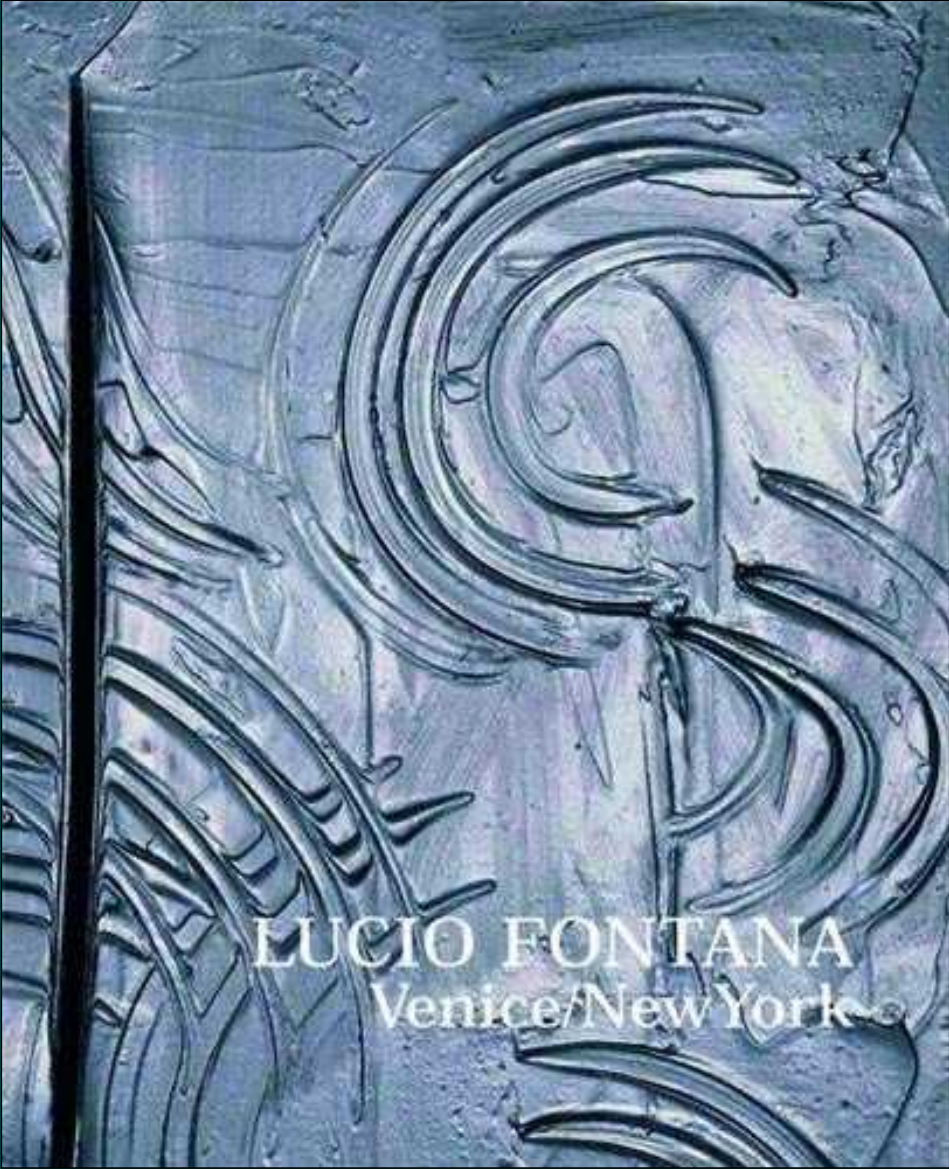
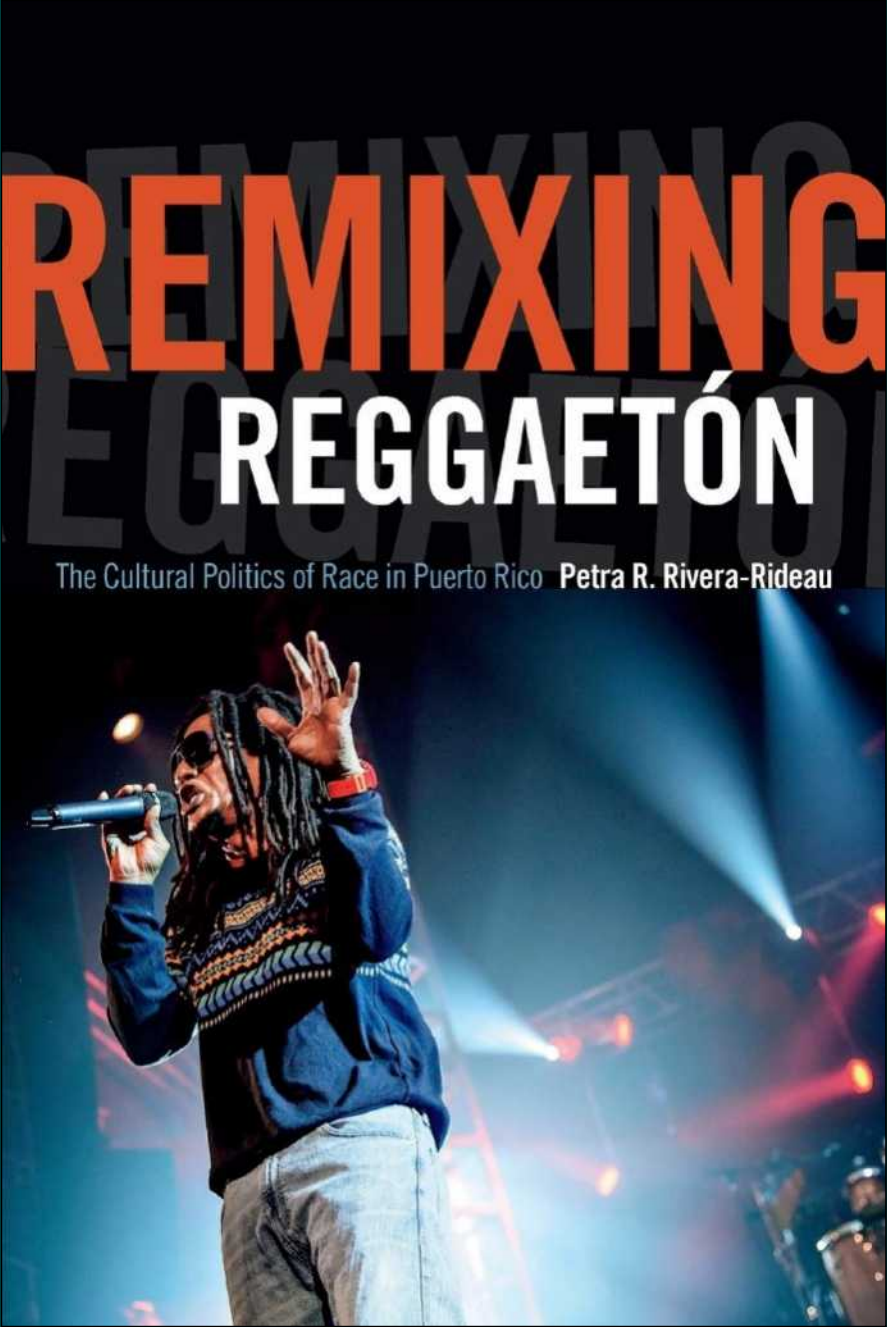
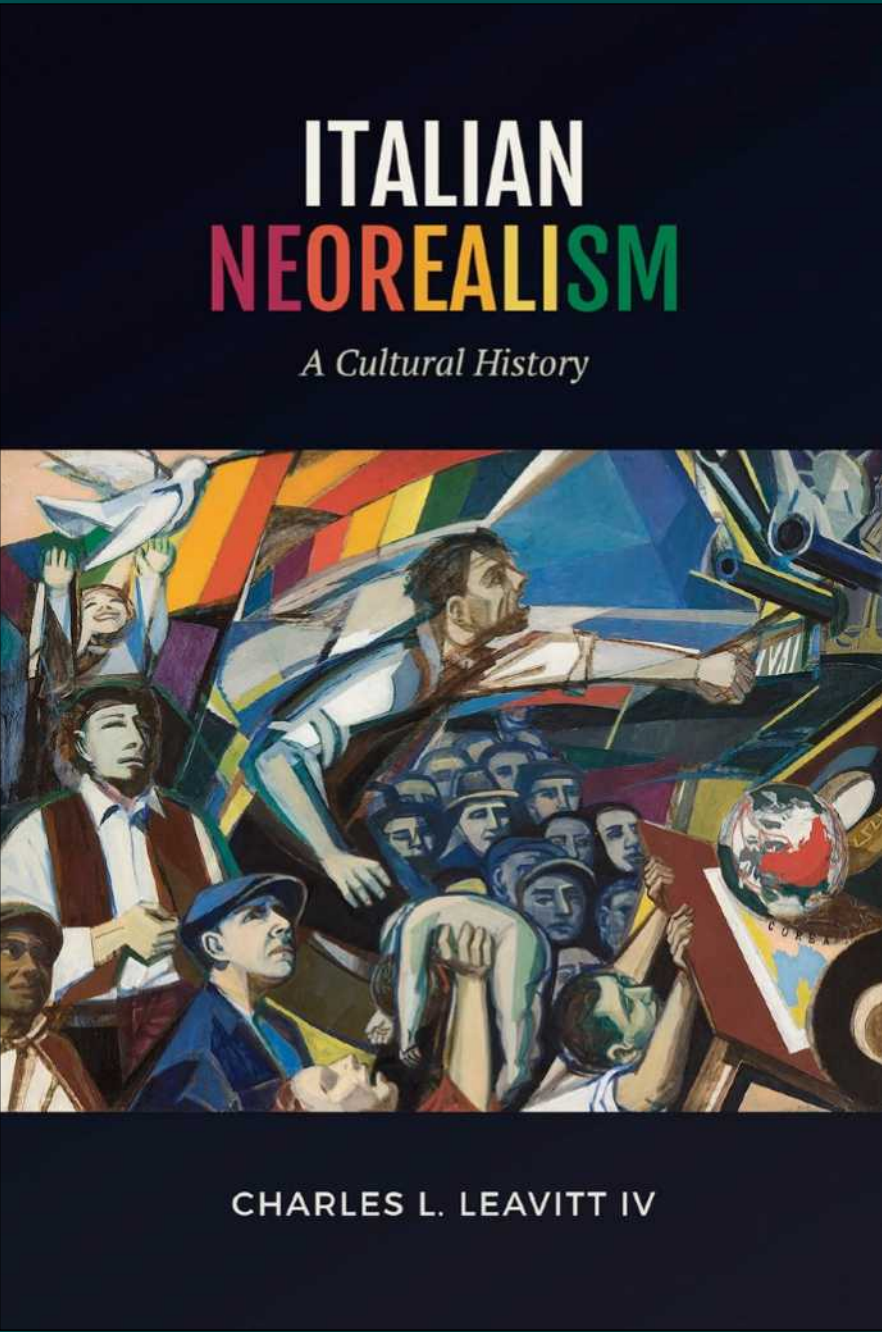
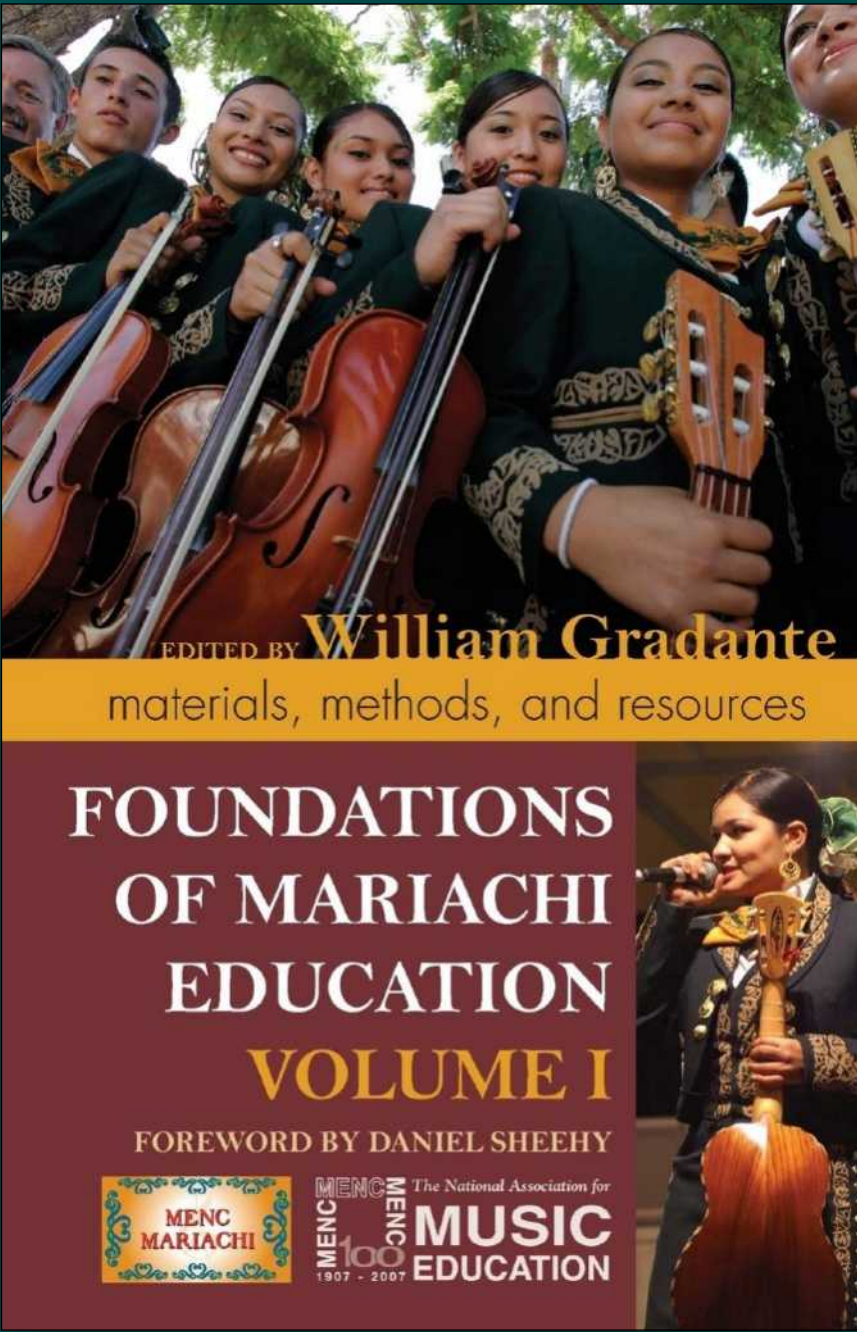


Posh Boys: How English Public Schools Ruin Britain
Robert Verkaik

JNLP – Independent schools, private education
JBSA – Social classes <MainSubject/>
NHTB – Social and cultural history
1DDU-GB-E – England
[5PDM – Relating to higher socioeconomic groups / status](#)

6 – Style qualifiers – 7 new codes

6KA	K-pop style	
6MR	Mariachi and related regional Mexican styles	Class here: Banda, Duranguense, Grupera, New Mexico music, Norteño, Tejano, Tierra Caliente, Son mexicano and other associated styles
6NN	Neorealism	Class here: Neorealismo, Nouveau réalisme, Neo-realism, New realism
6PS	Postcolonial styles	
6RS	Reggaeton	
6SX	Styles (S) - continued	DO NOT USE: 6SX on individual books, this is a place holder only for expanding the list of all the styles that start with the letter S in the English version
6SXA	Spatialism / Spazialismo	Class here: Movimento Spaziale, spacialist movement, spacialism



Thema 1.5

- 24 months in the making
- added around 400 new concepts to the scheme
- emphasis on contemporary publishing and bookselling needs
 - across many countries and sectors of the industry
 - *the* subject category scheme for a global book trade
- <https://www.editeur.org/151/thema>
- <https://ns.editeur.org/thema>
 - but the old version is still available on <https://ns.editeur.org/thema14> if you need it



chris@editeur.org

<https://www.editeur.org/151/thema>

<https://ns.editeur.org/thema>

Over to our second speaker...



**Howard Willows, Senior Manager,
Data Development: Nielsen BookData**

Thema and Nielsen BookData

#bicbrunch
@bic1uk

Thema 1.5 and Nielsen BookData

BIC Brunch: Guided Tour of What's New in Thema 1.5, 28 April 2022

Howard Willows: Senior Manager, Data Development: Nielsen BookData

**Nielsen
BookData**

Longstanding Involvement

Standards are essential to efficient operation of book trade aggregator:

- many data suppliers with different capabilities, many data recipients with different requirements
- trading internationally
- need to improve product data and make consistent to agreed criteria

Flexible standards that can cover the widest range of circumstances and are accessible to widest range of participants/users – such as *Thema*

- Involved with *Thema* from beginning
- Member of UK and international committees
- On working group for development of each revision

Nielsen BookData is committed to adding *Thema* to all complete records on database

Use of *Thema* in Nielsen BookData

Nielsen BookData supports following subject schemes

- **Trade schemes: *Thema*, BIC, BISAC**
- **Nielsen BookScan Product Class (proprietary)**
- **CBMC (as supplied for children's books), UKSLC (on output to libraries)**
- **Library schemes: DDC, LCSH, LCC**

Class data is either accepted as supplied, assigned by Classifiers, or mapped

Enhancements underway to place *Thema* at heart of classification process

- **Classifiers will assign *Thema* only for Trade (plus DDC for Library)**
- **Other trade and special schemes will be mapped from *Thema* only #**

If no *Thema* present, initially mapped from BIC (else BISAC)

Impact of new version of *Thema*

Train Classifiers

Announce to Customers

Update Mappings

- Internal (between *Thema*, BISAC and BIC; and from *Thema* to specialist schemes)
- External (*Thema*>BIC and BIC>*Thema* freely available via EDItEUR)
- Commercial (unique *Thema*>BISAC mapping, available for a fee, under licence)

Update internal Authority Table

Sequence of events for Mapping updates

1, Update Mappings FROM *Thema*

Ensure all new *Thema* codes can map to best possible outcome in output scheme

Revise any existing mappings re modifications

Must be in place BEFORE new codes are live in system

2, Update Authority Table

Enable Classifiers to assign new *Thema* codes

Recognise & accept new *Thema* sent by suppliers

Include new *Thema* codes in products & services

Trigger new lines in revised mappings

3, Update Mappings TO *Thema*

Ensure as many new *Thema* codes as possible can be reached in mappings from legacy schemes

Can be prepared and tested in advance

Must not go live until new *Thema* codes are available in system

Subject Mappings

Mappings are NOT simple equivalence tables

Map records as a whole – considering each value in the context of other data on the record

Thus, conversion of a given Subject code may vary depending on presence/absence of:

- > Other Subject codes**
- > Qualifiers (where applicable)**
- > Audience codes**

Mappings may then apply 'Add On' values

Mappings then remove duplicates and redundancies

Checklist for publishers & data suppliers

Inform / train staff about new *Thema* codes – resources from EDItEUR

Advise data recipients

Update system to use *Thema* 1.5

Assign to new / forthcoming titles as applicable

Ensure you indicate new version number in ONIX output

Consider upgrading core backlist titles with most to gain from new codes

Checklist for retailers & data recipients

Familiarise with new *Thema* codes

Prepare for inclusion in data feeds (link to proprietary categories?)

Use added values for promotions, linked titles, customer queries etc

Ask (demand!) all product data suppliers to provide *Thema*

Deprecation of BIC Subject Category Codes

BIC have announced that the BIC Standard Subject Categories scheme (developed for UK trade, and on which *Thema* was based) is being retired, and will be obsolete by the end of February 2024

BIC scheme is replaced by *Thema*: any purpose BIC is used for can be met by *Thema*

By February 2024, Nielsen will no longer expect publishers to supply BIC codes

***Thema* will be default scheme for all trade services and products (others by request)**

***Thema* 1.5 will be the version in place when BIC formally becomes obsolete**

Any Questions?

howard.willows@nielseniq.com

https://nielsenbook.co.uk/

Q&A Session

Over to you, our attendees.

Please put any questions you may have in the
Question box

#bicbrunch
@bic1uk



Thank you for attending

Stay in touch via our mailing list:

<https://www.bic.org.uk/88/Join-our-mailing-lists/>

2 x BIC Bites on *Thema* (4 &)

<https://www.bic.org.uk/29/BIC-BITES/>

Book Industry Communication - making the book supply chain more efficient

www.bic.org.uk